

# ChangeMan ZDD

## .Net Programming Interface Guide

8.3

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# 1. About this Guide

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This guide describes how to use the .NET programming interface to access ChangeMan ZDD functionality from your own programs and scripts.

ChangeMan® ZDD is a network file system that operates on a PC networked with a z/OS® operating system.

From your PC, you can access data sets, job output, and ChangeMan® ZMF components that reside on a z/OS server.

## Audience and scope:

This manual is intended for System Administrators or any other users who want to perform ChangeMan ZDD operations from their own programs and scripts using any language that supports the .NET CLI (Common Language Infrastructure).

Using the .NET interface to access the functionality of ChangeMan ZDD allows you to simplify some common tasks, such as:

- Automating configuration tasks for setting up ChangeMan ZDD on multiple desktops.
- Logging on to a z/OS server from your program or script.
- Submitting JCL to a z/OS server from your program or script.

## Manual Organization:

This manual is organized as follows:

<b>This chapter</b>	<b>Contains this information...</b>
1	Information about this guide.
2	Overview of ChangeMan ZDD and the .NET interface.
3	Description of the ChangeMan ZDD object model and how to use the .NET interface to access ChangeMan ZDD functions.
4	Class reference.
5	Examples of how to use ChangeMan ZDD functions within scripts.

# Guide to ChangeMan ZDD Documentation

The following sections provide basic information about ChangeMan ZDD documentation and related documents. These guides are available at

<https://www.microfocus.com/support-and-services/documentation/>.

## ChangeMan ZDD Documentation Suite

The ChangeMan ZDD documentation set includes the following manuals in PDF format.

Guide	Description
ChangeMan ZDD User's Guide	Explains how to:
	Install and configure the client components on your PC
	Access and perform operations on mainframe data from your desktop
ChangeMan ZDD .NET Programming Interface Guide	Describes how to use the .NET programming interface to access ChangeMan ZDD functionality from your own programs and scripts.
ChangeMan ZDD Tools Guide	Describes the following tools that you can use to assist in your development:
	ChangeMan Edit
	ChangeMan Diff
	These tools use the Template Manager to control how your code is displayed.
ChangeMan ZDD COM Programming Interface Guide	Describes how to access ChangeMan ZDD functionality, using COM automation, from your own programs and scripts.
ChangeMan ZDD Server Installation Guide	Instructions for installing the server components of ChangeMan ZDD on the mainframe.
ChangeMan ZDD Edit Reference Card	Provides a summary of keyboard shortcuts that you can use with ZDD editing facilities.

Guide	Description
SER10TY User's Guide	Instructions for applying licenses to enable ChangeMan ZDD servers on the mainframe.

## Related Documents

The following documents provide additional information that may be useful to ChangeMan ZDD users.

Manual	Description
ChangeMan ZMF User's Guide	Provides instructions for using functions and facilities of ChangeMan ZMF to manage changes to application software. Many of these functions are available through ChangeMan ZDD.
ChangeMan ZMF Messages Guide	Provides explanations for informational, warning, and error messages for ChangeMan ZMF. These messages may be displayed when accessing ChangeMan ZMF through ChangeMan ZDD.
ChangeMan ZMF: XML Services User's Guide	Describes how to use XML Services, an XML programming interface to ChangeMan ZMF.

## Using the Manuals

The ChangeMan ZDD manuals use the Adobe Portable Document Format (PDF). To view PDF files, use Adobe® Reader®, which is freely available from <http://www.adobe.com/>.

### Tip

Be sure to download the *full version* of Reader. The more basic version does not include the search feature.

This section highlights some of the main Reader features. For more detailed information, see the Adobe Reader online help system.

The PDF manuals include the following features:

- **Bookmarks.** All of the manuals contain predefined bookmarks that make it easy for you to quickly jump to a specific topic. By default, the bookmarks appear to the left of each online manual.
- **Links.** Cross-reference links within a manual enable you to jump to other sections within the manual and to other manuals with a single mouse click. These links appear in blue.

- **Printing.** While viewing a manual, you can print the current page, a range of pages, or the entire manual.
- **Advanced search.** Starting with version 6, Adobe Reader includes an advanced search feature that enables you to search across multiple PDF files in a specified directory. (This is in addition to using any search index created by Adobe Catalog—see step 3 below.)

**To search within multiple PDF documents at once, perform the following steps (requires Adobe Reader version 6 or higher):**

1. In Adobe Reader, select Edit | Search (or press CTRL+F).
2. In the text box, enter the word or phrase for which you want to search.
3. Select the **All PDF Documents in** option, and browse to select the folder in which you want to search.
4. Optionally, select one or more of the additional search options, such as **Whole words only** and **Case-Sensitive**.
5. Click the **Search** button.

#### **Note**

Optionally, you can click the **Use Advanced Search Options** link near the lower right corner of the application window to enable additional, more powerful search options. (If this link says **Use Basic Search Options** instead, the advanced options are already enabled.) For details, see Adobe Reader's online help.

## Accessing Online Help

The online help is the primary source of information about ChangeMan ZDD. The online help includes:

- Overviews of key elements within the application
- Detailed procedures for completing tasks
- Context-sensitive descriptions of fields and buttons



## Viewing Help Topics

---

You can Help topics by clicking the Help button in the dialog box in which you are working. From there, you can do the following:

To	Do This
View a list of topics in the Contents	Click <b>Contents</b> .
Locate a topic in the Index	Click <b>Index</b> .
Locate an overview or procedure by searching on a word or words	Click <b>Search</b> .

## Viewing Context-Sensitive Help

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To view field-level help for an item in a dialog box:

- Click ? and then click the field or button for which you want a description. or
- Position the cursor in the field and press F1.

## Accessing Help for the ChangeMan Utilities

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When you are using the ChangeMan Edit and ChangeMan Diff utilities, you can open the online Help by:

- Pressing F1 from anywhere in the screen.
- Holding the left or right mouse button down on a toolbar icon or menu command and pressing F1.

## 2. Introduction

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### Overview

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The .NET programming interface for ChangeMan ZDD allows you to access the functionality of ChangeMan ZDD from your own programs and scripts using any language that supports the .NET CLI (Common Language Infrastructure).

### About the ChangeMan ZDD .NET programming interface

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#### Note

The ChangeMan ZDD .NET programming interface is similar to the older COM programming interface, but is more powerful and flexible. It is recommended that new programs utilize the .NET interface rather than the older COM interface.

Through the .NET interface, ChangeMan ZDD exposes its functionality as a set of programmable *objects*. Each object can be programmatically examined and controlled. examples of ChangeMan ZDD objects are: *network*, *servers*, *ChangeMan instances*, and *folders*.

Each object exposes a set of *properties* and *methods*. A *property* is an attribute of an object that can be set or retrieved. A *method* is a function that performs some action on an object. For a server object, examples of properties are *server name* or *IP address*; examples of methods for a server object are *logon* or *logoff*.

A special type of object is a *collection* object, which contains a set of other objects. A *servers* object is a collection of *server* objects, and a *folders* object is a collection of *folder* objects.

### Languages

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The ChangeMan ZDD .NET interface allows ChangeMan ZDD operations to be performed from C#, C++/CLI, Visual Basic .NET, J#, JScript .NET, or any other language that supports .NET. Following are some typical operations you can perform from a program or script:

- Configure ChangeMan ZDD for a new user [Configuring ChangeMan ZDD for a New User](#).
- Submit JCL to a server [Submitting JCL to a Server](#).
- Log on to a server (see "Logging on to a Server" on page 190).

In this document, examples are shown in the following order:

- C#
- C++/CLI
- Visual Basic
- JScript .NET

Other languages may be used as well, but examples are not given.

#### **Note**

JScript .NET files must be compiled using the “jsc” compiler. The WSH (Windows Script Host) that was used to run older JScript files does not support the .NET environment.

## Programming Samples

There are several small programming samples installed in the ChangeMan ZDD “Samples” subdirectory. Some of these samples are described in [Examples](#).

Additionally, there is a very large C# sample called “TestApi”, which is a console application that can be used to test all of the various API features. In “TestApi” you can find coding examples for virtually every function available in the programming interface. There is a pre-built copy of “TestApi.exe” in the ChangeMan ZDD installation directory.

## Security

ChangeMan ZDD is compatible with RACF®, CA-ACF2®, and CA-Top Secret®.

Access to mainframe objects and functions is granted through your mainframe security system. You are required to provide your user ID and password in ChangeMan ZDD to connect to the mainframe.

The operation of ChangeMan ZDD does not affect the existing operation of either mainframe-based applications or PC network operations.

## Compatibility

### PC Requirements

- Windows® operating system
- Microsoft® .NET Framework 4.0

 **Note**

Refer to the Readme for the supported versions.

### Mainframe Server Requirements

- ChangeMan ZDD server installed on the mainframe LPARs to be accessed by ChangeMan ZDD on your PC.
- IBM® z/OS® operating system (any version supported by IBM).
- TCP/IP must be installed and running.

### ChangeMan ZMF Requirements

One of the following releases are required for accessing ChangeMan ZMF functionality from your program or script:

- ChangeMan ZMF 8.1 - any release
- ChangeMan ZMF 7.1 - any release
- ChangeMan ZMF 6.1 - any release

 **Note**

When using ChangeMan ZDD 8.1.4 with earlier releases of ChangeMan ZMF, only the functionality supported within that ChangeMan ZMF release will be available.

## 3. Using the Programming Interface

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This chapter describes the ChangeMan ZDD object model and how to access ChangeMan ZDD functionality from your own programs and scripts. You may use any language that supports .NET, such as C#, C++/CLI, Visual Basic .NET, J#, and JScript .NET.

### Note

JScript .NET files must be compiled using the “jsc” compiler. The WSH (Windows Script Host) that was used to run older JScript files does not support the .NET environment.

## Accessing ChangeMan ZDD

The ChangeMan ZDD .NET programming interface is implemented in ZosApi.dll. All of the ChangeMan ZDD classes belong to the ZosApi namespace. To use the ChangeMan ZDD .NET classes, you must copy ZosApi.dll into the directory where your application programs or scripts reside. ZosApi.dll must match the version of ChangeMan ZDD installed on your computer.

Your program must import the ZosApi namespace as shown in the examples below.

For this language . . .	Use this code . . .
C#	<code>using ZosApi;</code>
C++	<code>using namespace ZosApi;</code>
Visual Basic	<code>Imports ZosApi</code>
JScript	<code>import ZosApi;</code>

Accessing ChangeMan ZDD begins with creating a ZosNetwork object. The ZosNetwork object is created in the standard way for creating any object in the language being used, for example:

For this language . . .	Use this code . . .
C#	<code>new ZosNetwork</code>
J#	
JScript	
C++	<code>gcnew ZosNetwork()</code>

For this language . . .

Use this code . . .

Visual Basic

```
Dim ... As New ZosNetwork()
```

For an example of how to access the ChangeMan ZDD network, [ZosNetwork Constructor](#).

## Object Model

This sections lists the object types and illustrates the relationships between the objects. Detailed specifications and examples for each object are documented in [Class Reference](#).

### Object Types

The following table summarizes the types of objects available in the ChangeMan ZDD object model:

Object	Description
ZosApplication	A ChangeMan ZMF application.
ZosBaselineLibrary	A ChangeMan ZMF baseline library.
ZosBuildInfo	A set of build information used to build a component.
ZosChangeManInstance	A ChangeMan ZMF instance.
ZosChangeManInstances	A collection of all ChangeMan ZMF instances on the same server.
ZosCheckInStatus	Status of a check in operation.
ZosComponentHistory	ChangeMan component history record
ZosComponentPromotionHistory	ChangeMan component promotion history record
ZosConnectionLock	Obtains and locks a server connection ID
ZosDataSet	A data set.
ZosDataSetFolder	A data set folder.
ZosDataSetFolders	A collection of all data set folders with the same parent folder.
ZosDataSetInfo	A set of data set properties that can be used to create a new data set.
ZosDataSetProfile	A data set profile.
ZosDataSetProfiles	A collection of all data set profiles for a server.

<b>Object</b>	<b>Description</b>
ZosFileExtensionMapping	A file extension mapping.
ZosFileExtensionMappings	A collection of all file extension mappings for a server.
ZosFileFormatMapping	A file format mapping.
ZosFileFormatMappings	A collection of all file format mappings for a server.
ZosJesFile	A JES spool file.
ZosJesJob	A JES job.
ZosJobFolder	A job folder.
ZosJobFolders	A collection of all job folders with the same parent folder.
ZosLibTypeMapping	A library type mapping.
ZosLibTypeMappings	A collection of all library type mappings for a server.
ZosNameFilters	A collection of all name filters for a folder.
ZosNameType	Name/type pair used for component names and types.
ZosNameValue	Name/value pair used to represent user variables.
ZosNetwork	The entire Network.
ZosPackage	A ChangeMan package.
ZosPackageApprover	ChangeMan package approver.
ZosPackageComponentDirectory	Unix subdirectory for ChangeMan package component files.
ZosPackageComponentFile	ChangeMan package component (PDS member or Unix file).
ZosPackageComponentObject	Base for ChangeMan package component members, files, and directories (ZosPackageComponentFile, ZosPackageComponentDirectory).
ZosPackageInfo	A set of properties that can be used to create a new package.
ZosPackageLibrary	ChangeMan package library.

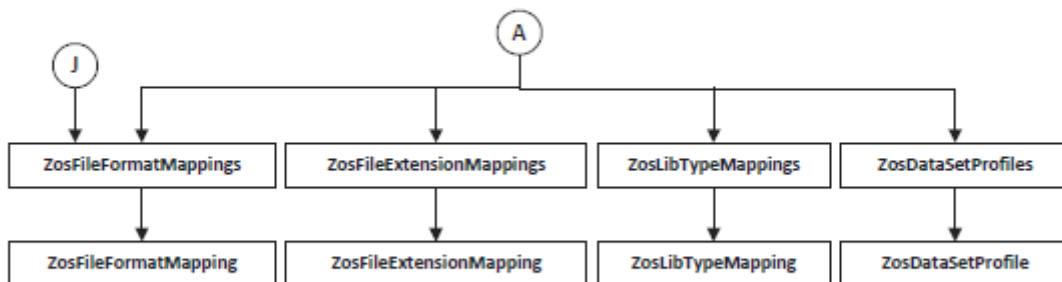
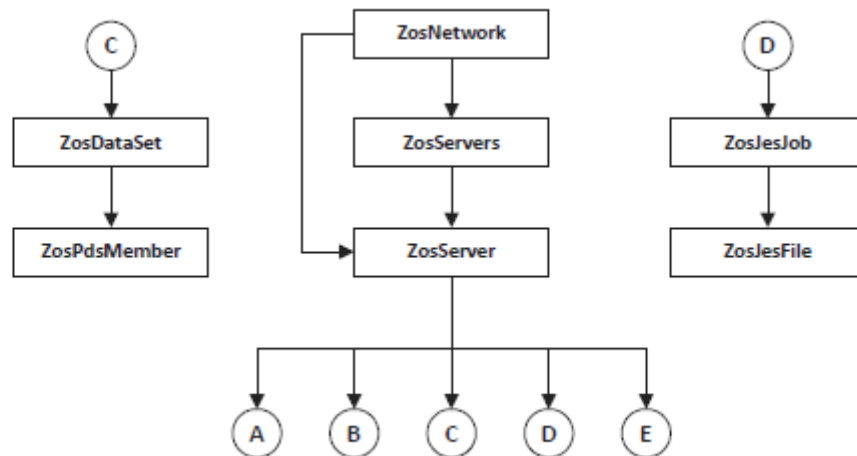
<b>Object</b>	<b>Description</b>
ZosPackagePromotionHistory	ChangeMan package promotion history record
ZosPackageSite	Package site information.
ZosPdsMember	Partitioned data set member.
ZosPrefixMapping	A data set name prefix mapping.
ZosPrefixMappings	A collection of all data set name prefix mappings for a folder.
ZosPromotionLevel	A ChangeMan promotion level.
ZosPromotionOverlay	ChangeMan component promotion overlay information
ZosPromotionLibrary	A ChangeMan promotion library.
ZosPromotionSite	A ChangeMan promotion site.
ZosRelease	ChangeMan release.
ZosReleaseApprover	ChangeMan release approver.
ZosReleaseArea	ChangeMan release area.
ZosReleaseComponentDirectory	Unix subdirectory for ChangeMan release component files.
ZosReleaseComponentFile	ChangeMan package component (PDS member or Unix file).
ZosReleaseComponentObject	Base for ChangeMan release component members, files, and directories (ZosReleaseComponentFile, ZosReleaseComponentDirectory).
ZosReleaseLibrary	ChangeMan release library.
ZosRetrieveStatus	Status of a retrieve operation.
ZosScratchRenameInfo	A ChangeMan request to scratch or rename a component.
ZosServer	A server.
ZosServers	A collection of all servers in the network.
ZosUnixDirectory	Unix directory (derived from ZosUnixObject).

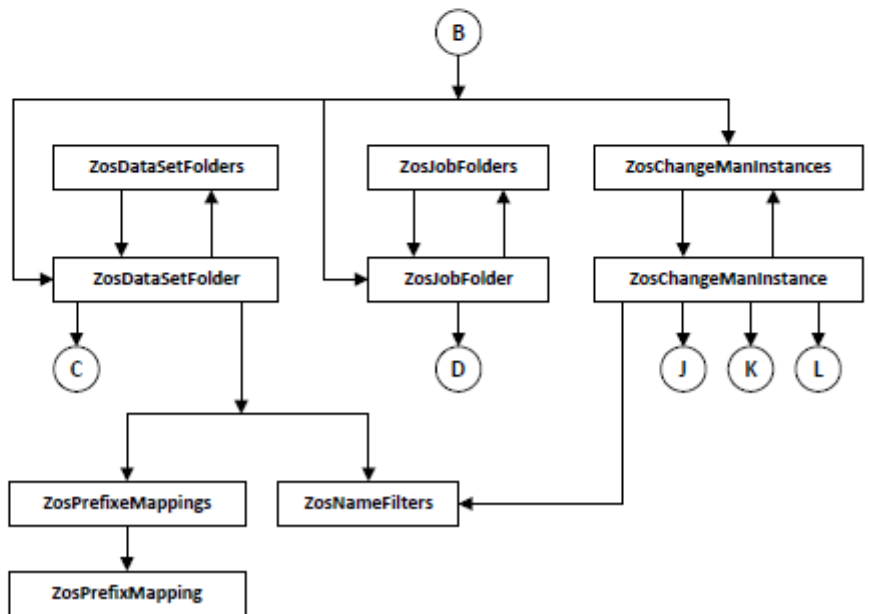
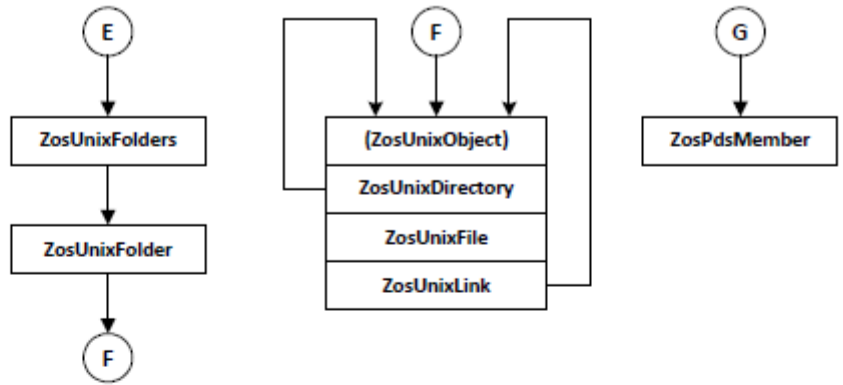


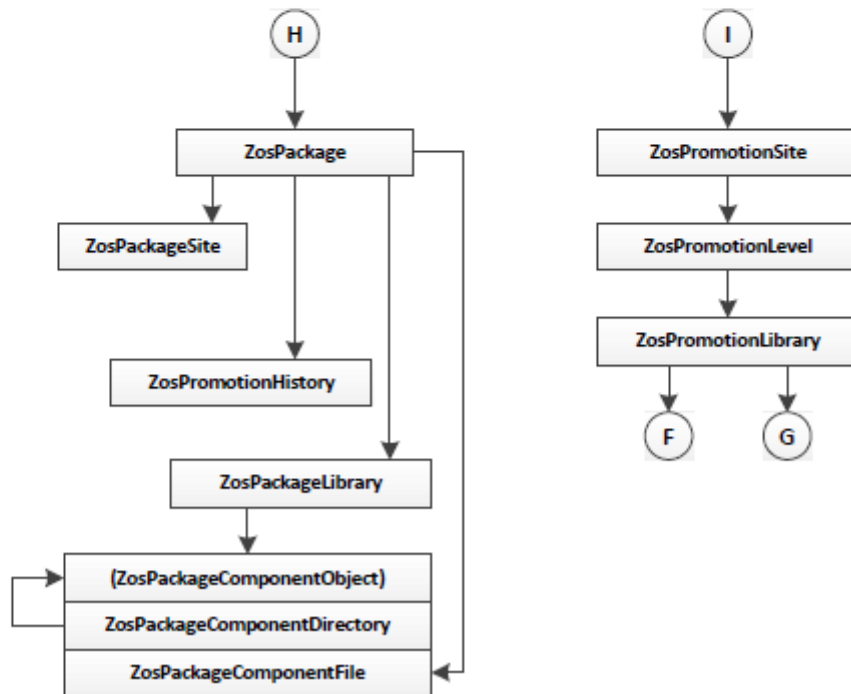
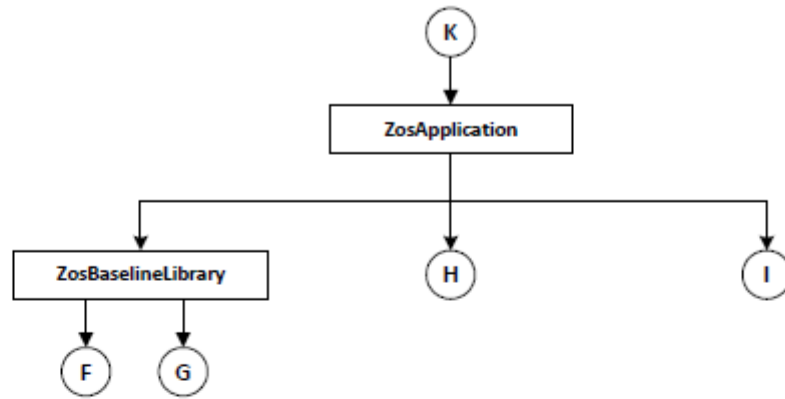
Object	Description
ZosUnixFile	Unix File (derived from ZosUnixObject).
ZosUnixFolder	Unix folder, which is a local Windows alias for a Unix directory.
ZosUnixFolders	Collection of Unix folders for a server.
ZosUnixLink	Unix symbolic link (derived from ZosUnixObject).
ZosUnixObject	Unix file system object (ZosUnixDirectory, ZosUnixFile, ZosUnixLink).

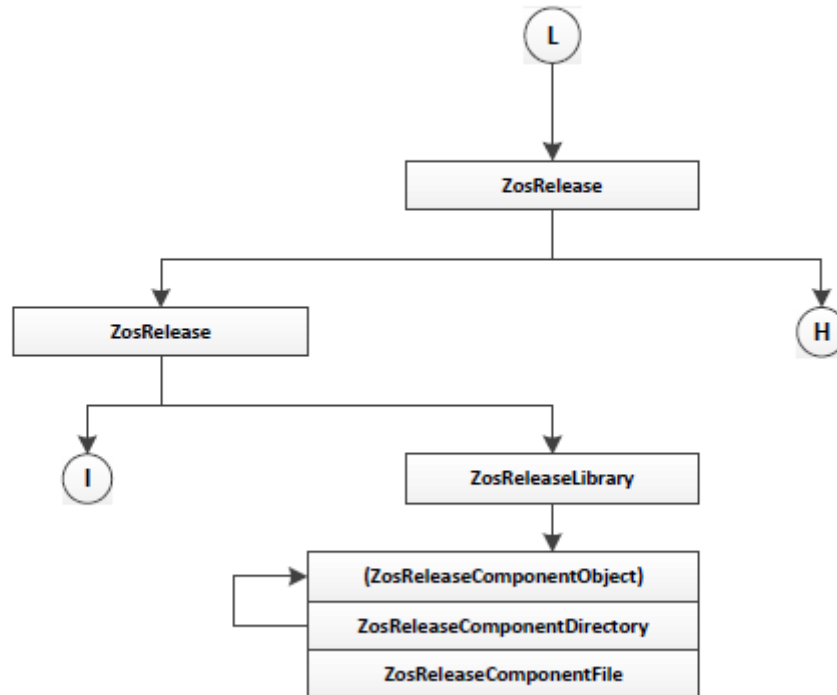
### Object Model Diagrams

The ChangeMan ZDD object model is illustrated in the following diagrams. The *ZosNetwork* object is always the starting point. All of the other objects are obtained as properties of another object. The arrows show how each object is obtained from another object.









## Path Names

You may use the standard .NET classes in the System.IO namespace to access mainframe data using ChangeMan ZDD. You can traverse ChangeMan ZDD's virtual folders, as well as read and write files using standard .NET classes.

To access mainframe data, path names must be specified according to ChangeMan ZDD syntax rules. Path names are specified in UNC format, where the path name is preceded by a double backslash, followed by the server name. Each component in the path name is separated by a backslash.

Following are some examples of path names:

```

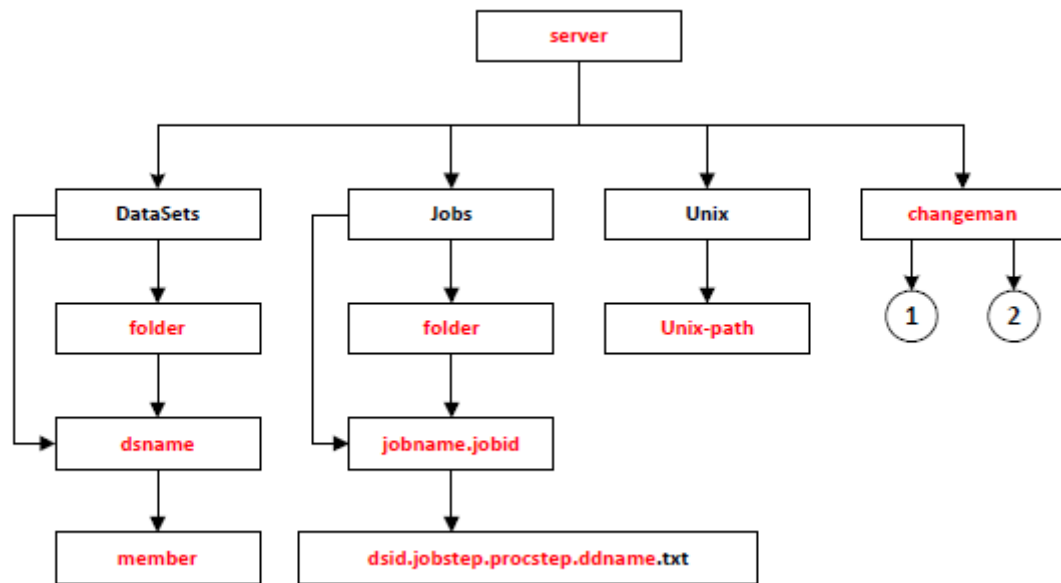
\\MyServer\DataSets\MY.TEST.SRC\PAYROLL.src

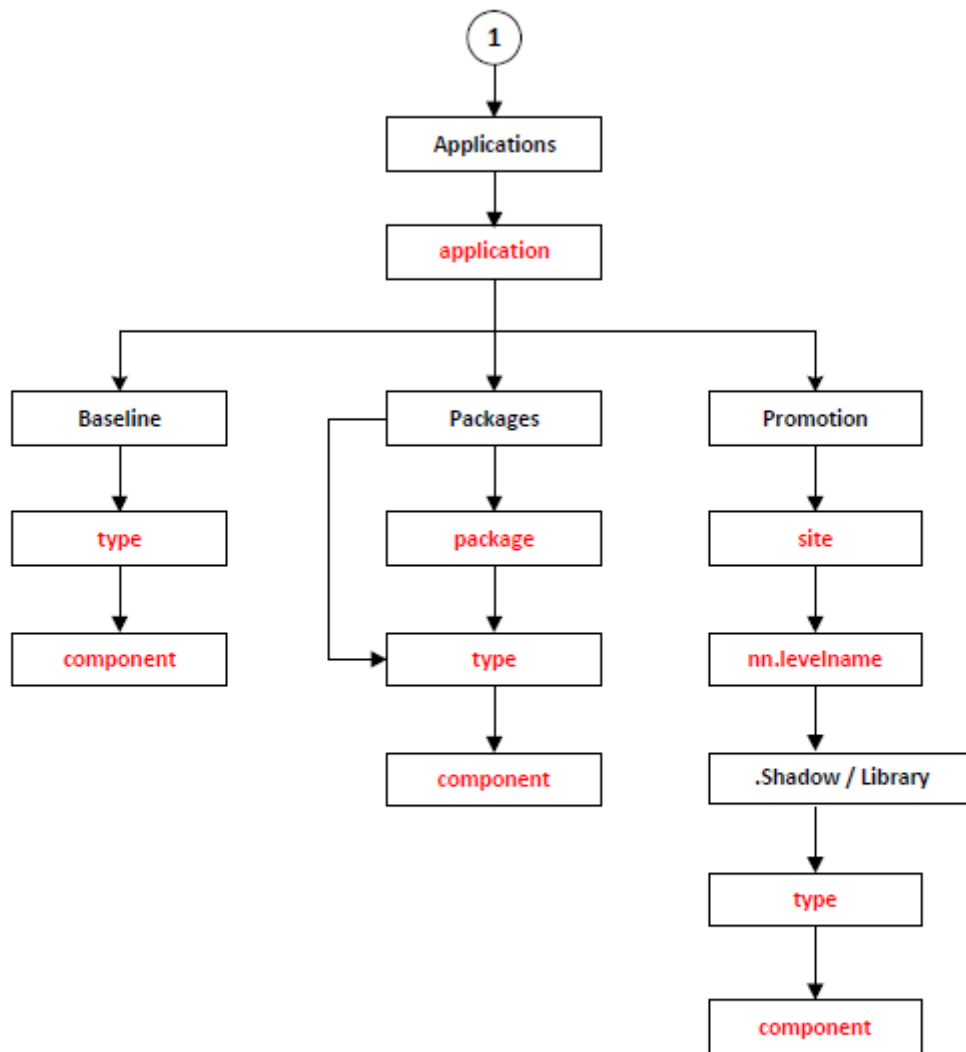
\\MyServer\Jobs\MYJOB.J0123456\D0000007.JOBSTEP1.PROCSTEP2.SYSPRINT.txt

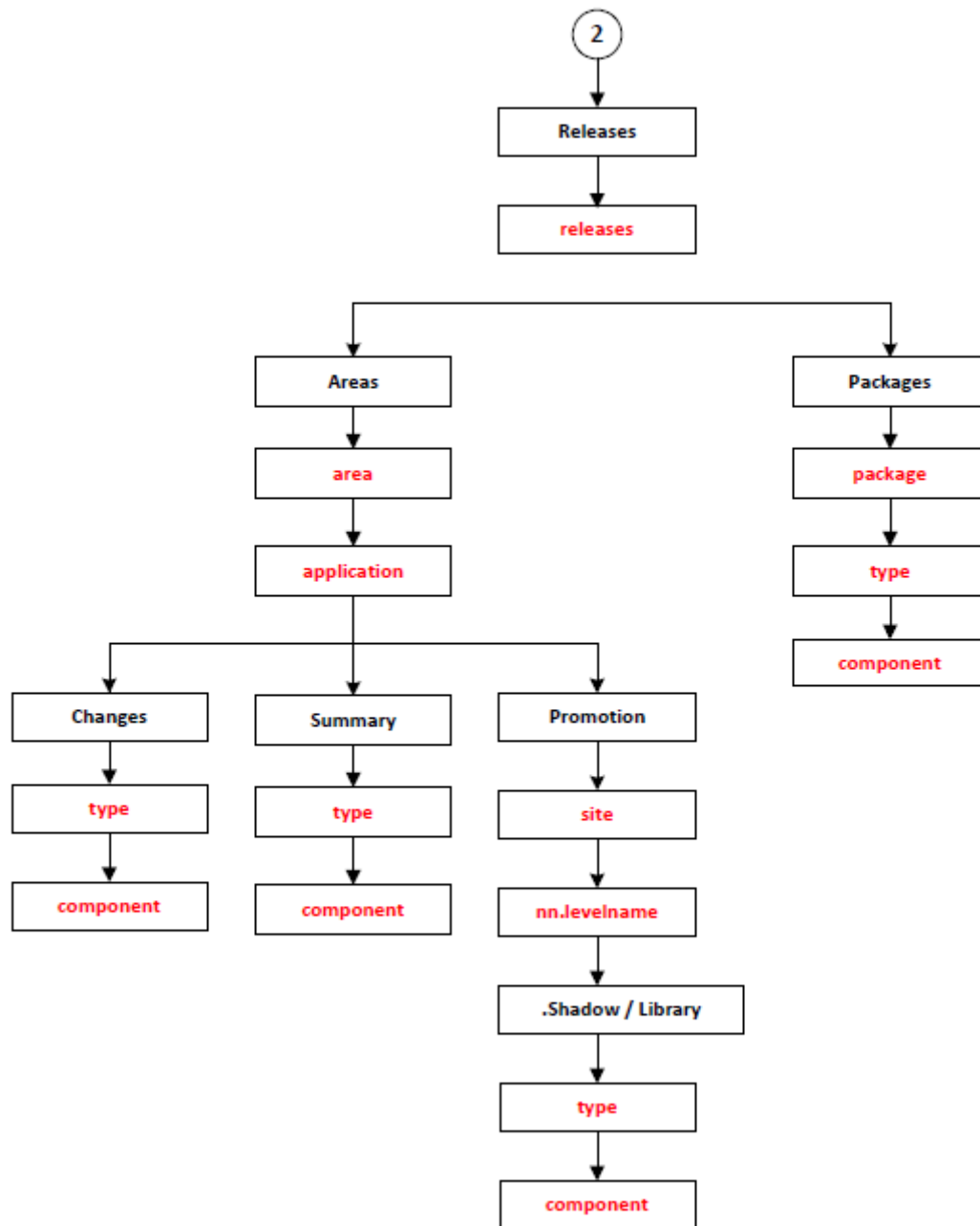
\\MyServer\MyChangeMan\DEMO\Packages\DEMO000123\SRC\PAYROLL.src
  
```

The chart below illustrates the hierarchical directory structure in the ZDD path name syntax. Names that are colored red are variable, in which you substitute your own actual values for the names.

Names that are colored black are fixed and you specify them exactly as shown.







It is possible to have several user IDs logged on to a single server at the same time using alternate connections. Each server can have up to 255 alternate connections.

An alternate connection is specified by appending the connection ID (1 – 255) to the server name, separated by a colon (":"). It can also be specified by appending the connection ID enclosed in parentheses. The default connection ID is 0, and does not need to be specified.

```

\\MyServer:23\MyChangeMan\...
\\MyServer(23)\MyChangeMan\...
  
```

For more information, see the section entitled [Alternate Connections](#).

# Wild Characters

## Standard Patterns

Some of the classes have methods with string arguments that allow wildcard characters. These strings are used as pattern-matching filters.

The following wildcard characters can be used in filter pattern strings:

Wildcard Character	Description
*	Matches zero or more characters
?	Matches a single character

For example, the pattern "A\*" would match any string that starts with the letter A. The pattern "\*Z" would match any string that ends in the letter Z. The pattern "A\*Z" would match any string that starts with A and ends with Z. The pattern "A??D" would match a string that starts with A, followed by exactly two characters, and followed by D. Finally, the pattern "\*" would match any string.

The examples below illustrate wildcard patterns.

Pattern	Match	No Match
A*	A	B
	AB	BA
	ABCDEFGH	
*Z	Z	ZA
	WXYZ	AZA
A??DE	ABCDE	ABCDEF
	AXYDE	XYZDE
A*DE	ABCDE	ABCDEF
	AXXXXXDE	
*	Z	
	ABCDEFGH	



## Data Set Name Patterns

As data set filtering functions are performed on the server, the IBM SMS syntax rules for wild characters in data set name patterns must be followed. The asterisk character works a little differently in patterns for data set names than it does in other patterns.

The following wildcard characters can be used in data set name pattern strings:

Wildcard Character	Description
*	Matches zero or more characters within a single data set name qualifier.
**	Matches zero or more data set name qualifiers.
?	Matches a single character.

### Note

A single “\*” never includes multiple data set name qualifiers. A double “\*\*” can represent any number of data set name qualifiers.

The examples below illustrate data set name patterns.

Pattern	Match	No Match
ABC.TEST???.D?TA	ABC.TEST001.DATA	ABC.TEST001.DAATA
ABC.T*.*.DATA	ABC.TEST.NEW.DATA	ABC.TEMP.VERY.OLD.DATA
		ABC.TEST.DATA
		ABC.PROD.NEW.DATA
ABC.X.DATA	ABC.X.DATA	ABC.X.Y.DATA
	ABC.AX.DATA	ABC.AABB.DATA
	ABC.AAXBB.DATA	
	ABC.XYZ.DATA	
ABC.**.DATA	ABC.DATA	ABC.TEMP.DATA.JUNK
	ABC.TEMP.DATA	

Pattern	Match	No Match
	ABC.VERY.OLD.DATA	

## Exceptions

When an error is encountered in the ChangeMan ZDD .NET programming interface, ChangeMan ZDD throws an exception. It is recommended that you enclose your code in a **try/catch** block to catch any exceptions and handle the errors appropriately. In the absence of a **try/catch** block, your program will abnormally terminate.

The examples below illustrate general exception handling in various languages.

### C

```
try
{
    (Some error-prone code here)
} catch (
Exception e)
{
    Console.WriteLine(e.Message);
    Console.WriteLine(e.StackTrace);
}
```

### C++

```
try
{
    (Some error-prone code here)
} catch (
Exception^ e)
{
    Console.WriteLine(e->Message);
    Console.WriteLine(e->StackTrace);
}
```

## Visual Basic

```
Try
    (Some error-prone code here)
Catch e As Exception
    Console.WriteLine(e.Message);
    Console.WriteLine(e.StackTrace);
End Try
```

## Jscript

```
try
{
    (Some error-prone code here)
} catch (
e
:
Exception)
{
    Console.WriteLine(e.Message);
    Console.WriteLine(e.StackTrace);
}
```

## Collections

You can iterate through any of the collection objects using the following statements for the specific language:

Language	Statement
C#	foreach
C++	for each
Visual Basic	For Each ... Next
JScript	for (var ... in ... )

### Examples:

## C

```
ZoServers servers;
foreach (ZosServer server in servers)
{
    ...
}
```

## C++

```
ZoServers^ servers;
for each (ZosServer^ server in servers)
{
    ...
}
```

## Visual Basic

```
Dim servers As ZoServers
Dim server As ZosServer
For Each server in servers
    ...
Next
```

## Jscript

```
var servers : ZoServers;
for (var server in servers)
{
    ...
}
```

## Alternate Connections

In a server application, there may be a requirement to have more than one user ID logged onto the same server at the same time. You can accomplish this by using alternate connections to the server. Each server can have alternate connections, with connection IDs numbered 1 – 255. The default connection has a connection ID of 0.

In path names, an alternate connection is specified by appending the connection ID (1 – 255) to the server name, separated by a colon (":"). It can also be specified by appending the connection ID enclosed in parentheses.

```
\\MyServer:23\...\n\\MyServer(23)\...
```

The **ZosConnectionLock** class can be used to reserve a connection ID, and lock the connection ID so that it will not be used by other programs or threads. The default connection ID, 0, will never be locked.

With **ZosConnectionLock** you can either implicitly lock a connection ID via the constructor or you can explicitly lock a connection ID by calling the **Lock** method.

You must unlock the connection ID by calling either the **Unlock** or **Dispose** method of **ZosConnectionLock**. With C# and Visual Basic, you can have the connection automatically unlocked by using a **using** statement. With C++, you can have the connection automatically unlocked by declaring the **ZosConnectionLock** object as a stack variable.

If the connection is not automatically unlocked, then you should ensure that the connection gets unlocked, by explicitly unlocking it in the **finally** block of a **try / finally** construction.

The examples below, illustrate obtaining and using an alternate connection in various languages.

### C# Automatic

```
using (ZosConnectionLock conlock =
    new ZosConnectionLock("MyServer", true))
{
    short conID = conLock.Connection;
    ZosServer server = network.Servers["MyServer", conID];
    (Do something here)
}
```

### C# Explicit

```
ZosConnectionLock conlock = new ZosConnectionLock("MyServer");
try
{
    short conID = conLock.Lock();
    ZosServer server = network.Servers["MyServer", conID];
    (Do something here)
}
finally
{
    conLock.Unlock();
}
```

## C++ Automatic

```
ZosConnectionLock conLock("MyServer", true);
short conID = conLock.Connection;
ZosServer^ server = network.Servers["MyServer", conID];

(Do something here)
```

## C++ Explicit

```
ZosConnectionLock^ conlock = gcnew ZosConnectionLock("MyServer");
try
{
    short conID = conLock->Lock();
    ZosServer^ server = network.Servers["MyServer", conID];

    (Do something here)
}
finally
{
    conLock->Unlock();
}
```

## Visual Basic Automatic

```
Using conLock AsNew ZosConnectionLock("MyServer", True)
    Dim conID As Int16 = conLock.Connection
    Dim server As ZosServer = network.Servers(serverName, conID)

    (Do something here)

End Using
```

## Visual Basic Explicit

```
Dim conLock As ZosConnectionLock = new ZosConnectionLock("MyServer")
Try
    Dim conID As Int16 = conLock.Lock()
    Dim server As ZosServer = network.Servers(serverName, conID)

    (Do something here)

Finally
    conLock.Unlock()
End Try
```

## Enumerations

The .NET programming interface includes a number of enumerated types that are used as properties and function arguments. The table below lists the enumerations that are described in detail in this section.

Enumeration	Description
ZosAuditPackageOptions	ChangeMan audit package options
ZosAuditReleaseAreaOptions	ChangeMan audit release area options
ZosBuildType	Build type (normal, recompile, relink)
ZosComponentHistoryStatus	ChangeMan component history status flags
ZosComponentHistoryType	ChangeMan component history type
ZosComponentLocation	ChangeMan component location
ZosComponentLockStatus	ChangeMan component lock status
ZosComponentPromotionStatus	Component promotion history status flags
ZosComponentStatus	ChangeMan component status
ZosComponentStatusFlags	ChangeMan component status flags for filtering
ZosDataSetEAttr	Data set extended attributes (NO, OPT)
ZosDataSetType	Data set type (organization)
ZosEnvironmentType	ChangeMan environment type
ZosFileFormat	File format for local files
ZosFileTypeClass	File type class
ZosFreezeType	ChangeMan refreeze / unfreeze type
ZosJobCompletionType	Job completion type
ZosJobHoldType	Job hold type
ZosJobPhase	Job phase (specific status)
ZosJobQueryType	Job filter type
ZosJobStatus	Job status (general status)
ZosJobType	Job type (started task, batch job, TSO, APPC)
ZosLibType	Library type

<b>Enumeration</b>	<b>Description</b>
ZosLikeType	Like ChangeMan library type
ZosOutputQueue	JES output queue type
ZosPackageApprovalAction	Package approval action
ZosPackageLevel	ChangeMan package level
ZosPackageLevelFlags	ChangeMan package level flags for filtering
ZosPackagePromotionAction	Package promotion history action flags
ZosPackagePromotionStatus	Package promotion history status flags
ZosPackageStatus	ChangeMan package status
ZosPackageStatusFlags	ChangeMan package status flags for filtering
ZosPackageType	ChangeMan package type
ZosPackageTypeFlags	ChangeMan package type flags for filtering
ZosProblemActionType	ChangeMan package problem action code
ZosPromotionOverlayStatus	ChangeMan promotion overlay status
ZosPromotionTarget	ChangeMan promotion target type
ZosRecordFormat	Record format
ZosReleaseApprovalAction	ChangeMan release approval action
ZosReleaseApprovalType	ChangeMan release approval type
ZosReleaseAreaStatus	ChangeMan release area status
ZosReleaseAreaType	ChangeMan release area type
ZosReleaseStatus	ChangeMan release status
ZosSchedulerType	ChangeMan scheduler type
ZosSpaceUnit	Space allocation units
ZosStagingVersionLocation	ChangeMan staging version location
ZosStagingVersSaveOption	ChangeMan staging version save option
ZosUnixAccess	Unix access permission flags
ZosUnixAccessCheck	Unix access checking flags



Enumeration	Description
ZosUnixFileFormat	Unix file format
ZosUnixFileType	Unix file system object type

#### ZosAuditPackageOptions Enumeration (Flags)

Name	Value	Description
None	0x0000	no options
AutoResolve	0x0001	auto resolve out-of-syncs
History	0x0002	include history records
UpdateTargetRcOnly	0x0004	update only this package return code
FormatReport	0x0008	format report for printing
Trace	0x0010	enable trace
StagingLibOnly	0x0020	audit staging libraries only
PartAsASimple	0x0040	audit as simple package (participating only)
PartAsPrimary	0x0080	audit as primary package (participating only)
PartByDept	0x0100	audit by department number (participating only)
SuppressNotify	0x0200	suppress TSO notify message
CrossAppHeaderTop	0x0400	cross-application headers, top line only
CrossAppHeaderFull	0x0800	cross-application headers, full header
LockPackage	0x1000	lock package during audit

#### ZosAuditReleaseAreaOptions Enumeration (Flags)

*Name	Value	Description
None	0x0000	no options
AutoResolveAll	0x0001	auto-resolve all: build all load modules
AutoResolveComposite	0x0002	auto-resolve composite: build composite (like-load)

<b>*Name</b>	<b>Value</b>	<b>Description</b>
<b>AutoResolveSubroutine</b>	0x0003	auto-resolve subroutine: build subroutines (like-NCAL)
<b>AutoResolveMask</b>	0x0003	auto-resolve flag mask
<b>IncludeRelatedApps</b>	0x0004	include related applications
<b>IgnoreHigherAreas</b>	0x0010	ignore higher areas
<b>IgnoreHigherAreasCond</b>	0x0020	ignore higher areas conditionally

### ZosBuildType Enumeration

<b>Name</b>	<b>Value</b>	<b>Description</b>
<b>Build</b>	0	normal build
<b>Recompile</b>	1	recompile
<b>Relink</b>	2	re-link

### ZosComponentHistoryStatus

<b>Name</b>	<b>Value</b>	<b>Description</b>
<b>None</b>	0x00	no status
<b>CheckOut</b>	0x01	checked out
<b>BackOut</b>	0x02	backed out
<b>Promoted</b>	0x04	promoted
<b>Demoted</b>	0x08	demoted
<b>Deleted</b>	0x10	deleted
<b>Baseline</b>	0x20	baseline
<b>DelArch</b>	0x40	deleted/archived

### ZosComponentHistoryType Enumeration

<b>Name</b>	<b>Value</b>	<b>Description</b>
<b>Full</b>	0	full list
<b>Short</b>	1	short list

Name	Value	Description
Concurrent	2	concurrent

#### ZosComponentLocation Enumeration

Name	Value	Description
None	0	unknown
Development	1	development
Staging	2	staging
Promotion	3	promotion
Baseline	4	baseline
Package	5	package
Backup	6	backup
Zdd	7	ChangeMan ZDD

#### ZosComponentLockStatus Enumeration

Name	Value	Description
Unlocked	0	unlocked
LockedUser	1	locked by current user
LockedOther	2	locked by other user
Frozen	3	generated
Generated	4	generated
Recompile	5	recompile
Relink	6	re-link

#### ZosComponentPromotionStatus

Name	Value	Description
None	0x00	no status
Restaged	0x01	component restaged
Overlaid	0x02	component overlaid

Name	Value	Description
Deleted	0x04	component deleted

#### ZosComponentStatus Enumeration

Name	Value	Description
Active	0	active
Approved	1	approved
Checkout	2	checkout
Demoted	3	demoted
Frozen	4	frozen
Inactive	5	inactive
Incomplete	6	incomplete
Promoted	7	promoted
Refrozen	8	refrozen
Rejected	9	rejected
RemotePromo	10	remote promotion
Submitted	11	submitted
Unfrozen	12	unfrozen

#### ZosComponentStatusFlags Enumeration (Flags)

Name	Value	Description
Any	0x0000	any status
Active	0x0001	active
Approved	0x0002	approved
Checkout	0x0004	checkout
Demoted	0x0008	demoted
Frozen	0x0010	frozen
Inactive	0x0020	inactive

Name	Value	Description
Incomplete	0x0040	incomplete
Promoted	0x0080	promoted
Refrozen	0x0100	refrozen
Rejected	0x0200	rejected
RemotePromo	0x0400	remote promotion
Submitted	0x0800	submitted
Unfrozen	0x1000	unfrozen

#### ZosDataSetEAttr Enumeration

Name	Value	Description
Default	0	unspecified
No	1	no
Opt	2	optional

#### ZosDataSetType Enumeration

Name	Value	Description
None	0x00	unknown
Dir	0x01	direct access
Vsam	0x02	VSAM
Hfs	0x03	HFS
Seq	0x04	sequential
SeqL	0x05	large sequential
SeqE	0x06	extended format
Pds	0x08	PDS
Pdse	0x09	PDSE
Lib	0x0C	Librarian
Pan	0x0D	Panvalet

Name	Value	Description
MigC	0x10	migrated to cloud
Mig1	0x20	migrated level 1
Mig2	0x40	migrated level 2
Mig	0x70	migrated any
Del	0x80	deleted

### ZosEnvironmentType Enumeration

Name	Value	Description
None	0	unknown
All	1	all (no remote)
Development	2	development only site
DevProd	3	development and production site
Production	4	production only site

### ZosFileFormat Enumeration

Name	Value	Description
None	0	unknown
AsciiText	1	ASCII text (CR/LF)
EbcDicText	2	EBCDIC text (CR/LF)
Binary	3	binary data
AsciiData	4	ASCII data
EbcDicData	5	EBCDIC data
UnicodeText	6	Unicode text (CR/LF)
Utf8Text	7	UTF-8 text (CR/LF)
UnicodeData	8	Unicode data

Name	Value	Description
BinaryCRLF	9	Binary CR/LF

### ZosFileTypeClass Enumeration

Name	Value	Description
None	0	unknown
DataSet	1	data set
Unix	2	Unix file
Jes	3	JES file
ChangeMan	4	ChangeMan ZMF

### ZosFreezeType Enumeration

Name	Value	Description
None	0	no options
General	1	general information
NonSource	2	non-source components
SourceLoad	3	source/load components
Utility	4	utility information
Sites	5	sites information
Forms	6	forms information

### ZosImpactRelationship Enumeration

Name	Value	Description
None	0	unknown
Copybook	1	copybook to source
Subroutine	2	linked load to composite load
JclProc	3	cataloged procedure to execution JCL
JclPgm	4	program name to JCL/procedure

Name	Value	Description
JclDsn	5	data set name to JCL/procedure

#### ZosJobCompletionType Enumeration

Name	Value	Description
None	0	no completion info
Normal	1	job ended normally
EndComp	2	job ended with CC
JclError	3	job had a JCL error
Cancel	4	job was canceled
Abend	5	job abended
ConvAbend	6	converter abended
SecError	7	security error
EomFail	8	job failed in EOM

#### ZosJobHoldType Enumeration

Name	Value	Description
Unknown	0	unknown
No	1	job is not held
Yes	2	job is held
Dup	3	job is held for duplicate job name

#### ZosJobPhase Enumeration

Name	Value	Description
None	0	unknown
NoSubchainExists	1	No sub-chain exists
ActiveInCiFss	2	Active in CI FSS
AwaitingPostscanBatch	3	Awaiting post-scan (batch)
AwaitingPostscanDemSel	4	Awaiting post-scan (demand select)



<b>Name</b>	<b>Value</b>	<b>Description</b>
<b>AwaitingVolumeFetch</b>	5	Awaiting volume fetch
<b>AwaitingSetup</b>	6	Awaiting setup
<b>MdsSystemSelectProcessing</b>	7	MDS system select processing
<b>AwaitingResourceAllocation</b>	8	Awaiting resource allocation
<b>AwaitingUnavailableVolumes</b>	9	Awaiting unavailable volumes
<b>AwaitingVolumeMounts</b>	10	Awaiting volume mounts
<b>MdsSystemVerifyProcessing</b>	11	MDS system verify processing
<b>ErrorDuringMdsProcessing</b>	12	Error during MDS processing
<b>AwaitingExecution</b>	13	Awaiting execution
<b>ActivelyExecuting</b>	14	Actively executing
<b>ActiveInOutput</b>	17	Active in output
<b>AwaitingMdsRestartProcess</b>	18	Awaiting MDS restart process
<b>MainAndMdsProcessComplete</b>	19	Main and MDS process complete
<b>AwaitingOutputService</b>	20	Awaiting output service
<b>AwaitingOutputServiceWriter</b>	21	Awaiting output service writer
<b>AwaitingRsvdServices</b>	22	Awaiting rsvd services
<b>OutputServiceComplete</b>	23	Output service complete
<b>AwaitingSelectionOnMain</b>	24	Awaiting selection on main
<b>EndingFunctionWaiting</b>	25	Ending function waiting
<b>EndingFunctionNotProcessed</b>	26	Ending function not processed
<b>ActiveInInputProcessing</b>	128	Active in input processing
<b>AwaitingConversion</b>	129	Awaiting conversion
<b>ActiveInConversion</b>	130	Active in conversion
<b>ActiveInSetup</b>	131	Active in setup
<b>ActiveInSpin</b>	132	Active in spin
<b>AwaitingOutput</b>	133	Awaiting output

Name	Value	Description
AwaitingPurge	134	Awaiting purge
ActiveInPurge	135	Active in purge
ActiveOnNjeSysoutReceiver	136	Active on NJE SYSOUT receiver
AwaitingNjeTransmission	137	Awaiting NJE transmission
ActiveOnNjeJobTransmitter	138	Active on NJE Job transmitter

### ZosJobQueryType Enumeration

Name	Value	Description
None	0	unknown
QueueJobname	1	all jobs: job name
QueueOwner	2	all jobs: owner
ActiveJobname	3	active jobs: job name
ActiveOwner	4	active jobs: owner
ActiveAll	5	active jobs: all

### ZosJobStatus Enumeration

Name	Value	Description
None	0	unknown
Wait	1	waiting for execution
Hold	2	operator hold
ExecIn	3	executing: swapped in
ExecOut	4	executing: swapped out
ExecNswp	5	executing: non-swappable
NjeActive	6	active in NJE

Name	Value	Description
Output	7	output queue

#### ZosJobType Enumeration

Name	Value	Description
None	0	unknown
Stc	1	started task
Tsu	2	TSO user
Job	3	batch job
Appc	4	APPC transaction

#### ZosLibType Enumeration

Name	Value	Description
Std	0	PDS/PDSE
Lib	1	Librarian
Pan	2	Panvalet

#### ZosLikeType Enumeration

Name	Value	Description
None	0	like none
Copy	1	like copy
Load	2	like load
Other	3	like other
Pds	4	like PDS
Source	5	like source

#### ZosOutputQueue Enumeration

Name	Value	Description
Unknown	0	unknown
Wtr	1	writer queue

Name	Value	Description
Hold	2	hold queue
XWtr	3	external writer hold queue

#### ZosPackageApprovalAction Enumeration

Name	Value	Description
None	0	unknown
Approve	1	approve package
CheckOff	2	check off
Pending	3	decision pending
Reject	4	reject package
Review	5	under review
Final	6	final approval for linked packages

#### ZosPackageLevel Enumeration

Name	Value	Description
None	0	unknown
Simple	1	simple
Complex	2	complex
Super	3	super
Participating	4	participating
Other	5	other

#### ZosPackageLevelFlags Enumeration (Flags)

Name	Value	Description
Any	0x00	any level
Simple	0x02	simple
Complex	0x04	complex
Super	0x08	super

Name	Value	Description
Participating	0x10	participating

#### ZosPackagePromotionAction

Name	Value	Description
Any	0x00	any action
FirstPromote	0x01	first promotion
FullPromote	0x02	full promotion
FullDemote	0x04	full demotion
SelPromote	0x08	selective promotion
SelDemote	0x10	selective demotion

#### ZosPackagePromotionStatus

Name	Value	Description
Any	0x00	any status
Built	0x01	job built
Submitted	0x02	job submitted
Completed	0x04	job completed
Failed	0x08	job failed

#### ZosPackageStatus Enumeration

Name	Value	Description
None	0	unknown
Approved	1	approved
BackOut	2	back out
Baseline	3	baseline
Closed	4	closed
Deleted	5	deleted
Development	6	development

Name	Value	Description
Distributed	7	distributed
Frozen	8	frozen
Installed	9	installed
Open	10	open
Rejected	11	rejected
Tcc	12	temporary change cycled
Other	13	other

#### ZosPackageStatusFlags Enumeration (Flags)

Name	Value	Description
Any	0x0000	any status
Approved	0x0002	approved
BackOut	0x0004	back out
Baseline	0x0008	baseline
Closed	0x0010	closed
Deleted	0x0020	deleted
Development	0x0040	development
Distributed	0x0080	distributed
Frozen	0x0100	frozen
Installed	0x0200	installed
Open	0x0400	open
Rejected	0x0800	rejected
Tcc	0x1000	temporary change cycled

#### ZosPackageType Enumeration

Name	Value	Description
None	0	unknown

Name	Value	Description
PlannedPerm	1	planned permanent
PlannedTemp	2	planned temporary
UnplannedPerm	3	unplanned permanent
UnplannedTemp	4	unplanned temporary
Other	5	other

#### ZosPackageTypeFlags Enumeration (Flags)

Name	Value	Description
Any	0x00	any type
PlannedPerm	0x02	planned permanent
PlannedTemp	0x04	planned temporary
UnplannedPerm	0x08	unplanned permanent
UnplannedTemp	0x10	unplanned temporary

#### ZosProblemActionType Enumeration

Name	Value	Description
None	0	unknown
Hold	1	hold production
Backout	2	back out change
Other	3	other instructions

#### ZosPromotionOverlayStatus Enumeration

Name	Value	Description
None	0	no status
NoHistory	1	exists in promotion library, but no history
History	2	not in library, but exists in history

Name	Value	Description
Common	3	common to both promotion library and history

#### ZosPromotionTarget Enumeration

Name	Value	Description
Shadow	0	shadow
Library1	1	library 1
Library2	2	library 2
Library3	3	library 3

#### ZosRecordFormat Enumeration

Name	Value	Description
None	0x00	unknown
F	0x80	fixed length
V	0x40	variable length
U	0xC0	undefined length
B	0x10	blocked
S	0x08	spanned
A	0x04	ANSI carriage control
M	0x02	machine carriage
FA	0x84	fixed, ANSI cc
VA	0x44	variable, ANSI cc
FM	0x82	fixed, machine cc
VM	0x42	variable, machine cc
FB	0x90	fixed block
VB	0x50	variable block
FBA	0x94	fixed block, ANSI cc
VBA	0x54	variable block, ANSI cc



Name	Value	Description
FBM	0x92	fixed block, machine cc
VBM	0x52	variable block, machine cc
FBS	0x98	fixed block spanned
VBS	0x58	variable block spanned
FBSA	0x9C	fixed block spanned, ANSI cc
VBSA	0x5C	variable block spanned, ANSI cc
FBSM	0x9A	fixed block spanned, machine cc
VBSM	0x5A	variable block spanned, machine cc

#### ZosReleaseApprovalAction Enumeration

Name	Value	Description
None	0	unknown
Approve	1	approve release
Reject	2	reject release

#### ZosReleaseApprovalType Enumeration

Name	Value	Description
Release	0	release
CheckIn	1	check in
CheckOff	2	check off

#### ZosReleaseAreaStatus Enumeration (Flags)

Name	Value	Description
None	0x0000	no status
Blocked	0x0001	area blocked
AprCheckIn	0x0002	area check in approved
AprCheckOff	0x0004	area check off approved
RejCheckIn	0x0008	area check in rejected

Name	Value	Description
RejCheckOff	0x0010	area check off rejected
BlockPend	0x0020	area block pending
CheckInPend	0x0040	area check in pending
ApprovalPend	0x0080	area approval pending
AuditPend	0x0100	area audit pending

#### ZosReleaseAreaType Enumeration

Name	Value	Description
Subsystem	0	subsystem
System	1	system

#### ZosReleaseStatus Enumeration

Name	Value	Description
None	0	unknown
Approved	1	approved
Backout	2	back out
Baseline	3	baseline
Blocked	4	blocked
Deleted	5	deleted
Development	6	development
Distributed	7	distributed
Installed	8	installed
Rejected	9	rejected

#### ZosSchedulerType Enumeration

Name	Value	Description
None	0	unknown
ChangeMan	1	ChangeMan scheduler

Name	Value	Description
Manual	2	manual scheduling
Other	3	other scheduler

#### ZosSpaceUnit Enumeration

Name	Value	Description
None	0	unknown
Cyl	1	cylinders
Trk	2	tracks
Blk	3	blocks

#### ZosStagingVersionLocation Enumeration

Name	Value	Description
None	0	unknown
Staging	2	staging
Baseline	4	baseline
Backup	6	backup

#### ZosStagingVersSaveOption Enumeration

Name	Value	Description
None	0	none
Prompt	1	prompt
Always	2	always

#### ZosUnixAccess Enumeration (Flags)

Name	Value	Description
None	0x00	no access
Execute	0x01	execute access permission
Write	0x02	write access permission

Name	Value	Description
Read	0x04	read access permission

#### ZosUnixAccessCheck Enumeration (Flags)

Name	Value	Description
None	0x00	not specified
Execute	0x01	check for execute access
Write	0x02	check for write access
Read	0x04	check for read access
Exists	0x08	check for file existence

#### ZosUnixFileFormat Enumeration

Name	Value	Description
None	0	not specified
Bin	1	binary data
Nl	2	NL (new line)
Cr	3	CR (carriage return)
Lf	4	LF (line feed)
CrLf	5	CR & LF
LfCr	6	LF & CR
CrNl	7	CR & NL

#### ZosUnixFileType Enumeration

Name	Value	Description
None	0	unknown
Directory	1	directory
CharSpecial	2	character device (not used in ZDD Network)
File	3	regular file
Fifo	4	named pipe (not used in ZDD Network)

<b>Name</b>	<b>Value</b>	<b>Description</b>
<b>SymLink</b>	5	symbolic link

# 4. Class Reference

---

## The ChangeMan ZDD Class Reference

---

This chapter describes the properties and methods for each ChangeMan ZDD object. Examples are shown in C#, C++, Visual Basic, and JScript, although you may use any language that supports .NET.

## ZosApplication

---

The **ZosApplication** object represents a ChangeMan ZMF application. This object can be obtained using either the **GetApplication** method or the **GetApplications** method of **ZosChangeManInstance**.

## ZosApplication Properties

**ZosApplication** exposes the following properties:

Property	Type	R/W	Description
Name	String	R	Name of the application.
Path	String	R	Full path name of the application.
ChangeManInstance	ZosChangeManInstance	R	Parent ChangeMan instance for this application.
Description	String	R	Description of the application.
BaselineMemberFilters	ZosNameFilters	R	Collection of member name filters for baseline libraries.

Property	Type	R/W	Description
PackageMemberFilters	ZosNameFilters	R	Collection of member name filters for package libraries.
PackageMemberFilters PromotionMemberFilters	ZosNameFilters4	R	Collection of member name filters for promotion libraries.

## ZosApplication Methods

**ZosApplication** exposes the following methods:

### GetBaselineLibrary Method

Gets a single baseline library by name.

```
ZosBaselineLibrary GetBaselineLibrary(
    String libType
)
```

### GetBaselineLibraries Method

Gets an array containing the baseline libraries for the application.

```
ZosBaselineLibrary[] GetBaselineLibraries()
```

### GetComponentHistory Method

Gets a list of component history records for a given component.

All arguments are optional.

```
ZosComponentHistory[] GetComponentHistory(
    String componentType, [opt]
    String componentName, [opt]
    ZosComponentHistoryType type, [opt]
    String package, [opt]
    ZosComponentHistoryStatus flags,
    DateTime fromChangeDate, [opt]
    DateTime toChangeDate, [opt]
    DateTime fromBaselineDate, [opt]
    DateTime toBaselineDat [opt]
)
```

## Parameters

- `componentType` - Component type filter
- `componentName` - Component name filter
- `ZosComponentHistoryType` - Indicates type of history list to be returned
- `package` - Package name filter
- `ZosComponentHistoryStatus` - History status
- `fromChangeDate` - Components changed after this date
- `toChangeDate` - Components changed before this date
- `fromBaselineDate` - Packages baselined after this date
- `toBaselineDat` - Packages baselined before this date

## GetPackage Method

Gets a single package by name.

```
ZosPackage GetPackage( String packageName)
```

## GetPackages Method

Gets an array of packages.

The applications can optionally be filtered by package levels, package types, package status, department numbers, install date range, or package number range.

If filtering by department number, the department numbers in the list can contain wild characters. See the section on wild characters for details.

## Overloads

### GetPackages()

```
ZosPackage GetPackages( )
```

### GetPackages(ZosPackageLevelFlags, ZosPackageTypeFlags, ZosPackageStatusFlags)

```
ZosPackages[] GetPackages(  
    ZosPackageLevelFlags levelFlags,  
    ZosPackageTypeFlags typeFlags,  
    ZosPackageStatusFlags statusFlags  
)
```



### **GetPackages(String[] )**

```
ZosPackages[] GetPackages(  
    String[] departments  
)
```

### **GetPackages(DateTime, DateTime )**

```
ZosPackages[] GetPackages(  
    DateTime minInstallDate,  
    DateTime maxInstallDate  
)
```

### **GetPackages(Int32, Int32)**

```
ZosPackages[] GetPackages(  
    Int32 minPackageNumber,  
    Int32 maxPackageNumber  
)
```

### **GetPackages(ZosPackageLevelFlags, ZosPackageTypeFlags, ZosPackageStatusFlags, String[] )**

```
ZosPackages[] GetPackages(  
    ZosPackageLevelFlags levelFlags,  
    ZosPackageTypeFlags typeFlags,  
    ZosPackageStatusFlags statusFlags,  
    String[] departments  
)
```

### **GetPackages(ZosPackageLevelFlags, ZosPackageTypeFlags, ZosPackageStatusFlags, String[], DateTime, DateTime )**

```
ZosPackages[] GetPackages(  
    ZosPackageLevelFlags levelFlags,  
    ZosPackageTypeFlags typeFlags,  
    ZosPackageStatusFlags statusFlags,  
    String[] departments,  
    DateTime minInstallDate,  
    DateTime maxInstallDate  
)
```

**GetPackages(ZosPackageLevelFlags, ZosPackageTypeFlags, ZosPackageStatusFlags, String[], DateTime, DateTime, Int32, Int32 )**

```
ZosPackages[] GetPackages(  
    ZosPackageLevelFlags levelFlags,  
    ZosPackageTypeFlags typeFlags,  
    ZosPackageStatusFlags statusFlags,  
    String[] departments,  
    DateTime minInstallDate,  
    DateTime maxInstallDate,  
    Int32 minPackageNumber,  
    Int32 maxPackageNumber  
)
```

### GetPromotionLevel Method

Gets a promotion level, given the site name and promotion name or level number.

#### Overloads

**GetPromotionLevel(String, String)**

```
ZosPromotionLevel GetPromotionLevel(  
    String siteName,  
    String promotionName  
)
```

**GetPromotionLevel(String, Int16)**

```
ZosPromotionLevel GetPromotionLevel(  
    String siteName,  
    Int16 promotionLevel  
)
```

### GetPromotionSites Method

Gets an array containing the promotion sites for the application.

```
ZosPromotionSite[] GetPromotionSites()
```

### GetPromotionSite Method

Gets a single promotion site by name.

```
ZosPromotionSite GetPromotionSite( String siteName )
```

## GetSiteNames Method

Gets an array containing the site names defined for an application. `String[]`

```
GetSiteNames( Boolean ipOnly [optional] )
```

### Parameters

*ipOnly* – Requests only sites that have an IP address defined

## ZosApplication Examples

Examples of using **ZosApplication** are shown below:

### C

```
ZosApplication app;  
ZosPackage package = app.GetPackage("TEST000123");  
ZosPackage[] packages = app.GetPackages();
```

### C++

```
ZosApplication^ app;  
ZosPackage package = app.GetPackage("TEST000123");  
array<ZosPackage^>^ packages = app.GetPackages();
```

### Visual Basic

```
Dim app as ZosApplication;  
Dim package As ZosPackage = app.GetPackage("TEST000123")  
Dim packages() As ZosPackage = app.GetPackages()
```

### Jscript

```
var app : ZosApplication;  
var package : ZosPackage app = app.GetPackage("TEST000123");  
var packages : ZosPackage [] = app.GetPackages();
```

# ZosBaselineLibrary

The `ZosBaselineLibrary` object represents a ChangeMan baseline library for an application. This object can be obtained using the `GetBaselineLibrary` or `GetBaselineLibraries` methods of `ZosApplication`.

## ZosBaselineLibrary Properties

`ZosBaselineLibrary` exposes the following properties:

Property	Type	R/ W	Description
Name	String	R	Library type name
Path	String	R	Full file system path name for the library
Description	String	R	Library description
IsUnix	Boolean	R	Indicates whether a library is a PDS or Unix directory
DataSetName	String	R	Data set name for the library
TargetLibrary	String	R	Target build library
LikeType	ZosLikeType	R	Like library type option
StagingVersSaveOption	ZosStagingVersSaveOption	R	Staging version save option
DeferredAllocation	Boolean	R	Indicates whether allocations are deferred
DataSetType	ZosDataSetType	R	Data set type (organization)
RecordFormat	ZosRecordFormat	R	Record format
RecordLength	Int16	R	Record length
BlockSize	Int16	R	Block size

Property	Type	R/W	Description
SpaceUnit	ZosSpaceUnit	R	Space unit type
PrimarySpace	Int32	R	Primary space quantity
SecondarySpace	Int32	R	Secondary space quantity
DirectoryBlocks	Int32	R	Number of directory blocks
UnitName	String	R	Unit name
Volume	String	R	Volume serial number

## ZosBaselineLibrary Methods

ZosBaselineLibrary exposes the following methods:

### GetPdsComponent Method

Gets a single component of a baseline PDS library by name. Component name can be specified with or without an extension.

```
ZosPdsMember GetPdsComponent(
    String name
)
```

### GetPdsComponents Method

Gets an array of components that belong to a baseline PDS library. The list can optionally be filtered by component name.

#### Overloads

##### GetPdsComponents()

```
ZosPdsMember[] GetPdsComponents()
```

### GetPdsComponents(String)

```
ZosPdsMember[] GetPdsComponents(  
    String nameFilter  
)
```

### GetPdsComponents(DateTime)

```
ZosPdsMember[] GetPdsComponents(  
    DateTime changeTime  
)
```

### GetPdsComponents(String, DateTime)

```
ZosPdsMember[] GetPdsComponents(  
    String nameFilter,  
    DateTime changeTime  
)
```

#### Parameters

`nameFilter` - Component name filter (pattern)

`changeTime` - A DateTime time. This method gets components changed after the specified time.

### GetUnixComponent Method

Gets a single component of a baseline Unix library by file name.

```
ZosUnixObject[] GetUnixComponent( String name )
```

### GetUnixComponents Method

Gets an array of components that belong to a baseline Unix library. The list can optionally be filtered by component name. For Unix libraries, components are retrieved hierarchically. This function only returns components in a specified subdirectory. The array returned contains both directory and file objects.

#### Overloads

### GetUnixComponents()

```
ZosUnixObject[] GetUnixComponents()
```

### GetUnixComponents(DateTime)

```
GetUnixComponents(  
    DateTime changeTime  
)
```

### GetUnixComponents(String)

```
ZosUnixObject[] GetUnixComponents(  
    String dirName  
)
```

### GetUnixComponents(String, String)

```
ZosUnixObject[] GetUnixComponents(  
    String dirName,  
    String nameFilter  
)
```

### GetUnixComponents(String, String, DateTime)

```
ZosUnixObject[] GetUnixComponents(  
    String dirName,  
    String nameFilter,  
    DateTime changeTime  
)
```

#### Parameters

`dirName` - Subdirectory name

`nameFilter` - Component name filter (pattern)

`changeTime` - A DateTime time. This method gets components changed after the specified time.

#### Refresh Method

Refreshes the library information.

```
void Refresh()
```

# ZosBuildInfo

---

The **ZosBuildInfo** object represents a set of build properties that can be used to build, recompile, or relink a component in a package.

An empty **ZosBuildInfo** object can be created using the default constructor. You can then set the desired **ZosBuildInfo** properties before using it to build a component.

You can clone the build information from designated compile procedures or component history using alternate forms of the constructor. This cloned **ZosBuildInfo** object can be used to build components after making any desired changes to its properties.

**ZosBuildInfo** is used as input to the **Build**, **Recompile**, and **Relink** methods of **ZosPackage**.

## ZosBuildInfo Constructor

The default constructor can be used to create a new **ZosBuildInfo** object. Because the constructor has no arguments, you must initialize the object by setting its properties. The other constructor copies the properties from an existing component based upon designated compile procedures or history.

### ZosBuildInfo()

The default constructor can be used to create a new **ZosBuildInfo** object. Because the constructor has no arguments, you must initialize the object by setting its properties.

```
ZosBuildInfo()
```

### ZosBuildInfo( ZosPackageComponentFile )

This constructor copies the properties from an existing component

```
ZosBuildInfo(  
    ZosPackageComponentFile component  
)
```

### ZosBuildInfo(ZosPackage, String, String)

This constructor copies the properties from an existing component based upon designated compile procedures or history.



```
ZosBuildInfo(
    ZosPackage package,
    String componentName,
    String componentType
)
```

## ZosBuildInfo Properties

**ZosBuildInfo** exposes the following properties:

Property	Type	R/W	Description
Language	String	R/W	Component language.
BuildProc	String	R/W	Build procedure name.
CompileParm	String	R/W	Compile parameters.
LinkParm	String	R/W	Link parameters.
UseHistory	Boolean	R/W	Indicates that history should override options specified here.
Db2Precompile	Boolean	R/W	DB2 pre-compile indicator.
Db2Subsystem	String	R/W	DB2 subsystem name.
Db2LinkLib	String	R/W	DB2 link library data set name.
Db2Version	String	R/W	DB2 version ID.
UserOptions	ZosNameValue[]	R/W	User options. Each user option is a name/value pair. See table below.
UserVariables	ZosNameValue[]	R/W	User variables. Each user variable is a name/value pair. See table below.

### UserOptions

User options are a set of name/value pairs. Each name must be one of the names in the following table:

Variable Name	Value Length
UserOption01 - UserOption20	1
UserOption0101 - UserOption0105	1
UserOption0201 - UserOption0203	2
UserOption0301 - UserOption0303	3

Variable Name	Value Length
UserOption0401 - UserOption0403	4
UserOption0801 - UserOption0805	8
UserOption1001 - UserOption1002	10
UserOption1601 - UserOption1602	16
UserOption3401 - UserOption3402	34
UserOption4401 - UserOption4402	44
UserOption6401 - UserOption6405	64
UserOption7201 - UserOption7205	72

## UserVariables

User variables are a set of name/value pairs. Each name must be one of the names in the following table:

Variable Name	Value Length
UserVariable01 - UserVariable05	8
UserVariable06 - UserVariable10	72

## ZosChangeManInstance

The **ZosChangeManInstance** object represents a single ChangeMan instance on the server. This object can be obtained using the **ChangeManInstance** property of **ZosServer** or the **Item** property of **ZosChangeManInstances**.

## ZosChangeManInstance Properties

**ZosChangeManInstance** exposes the following properties:

Property	Type	R/ W	Description
Name	String	R	Name of the ChangeMan instance.
Path	String	R	Full path name of the ChangeMan instance.

Property	Type	R/W	Description
Server	ZosServer	R	Parent server for this ChangeMan instance.
Port	Int32	R/W	I/P port number for ChangeMan instance.
UtcOffset	TimeSpan	R	Time zone offset from UTC. UTC + UtcOffset = Local
Today	DateTime	R	Current date on the server.
Description	String	R/W	ChangeMan description.
EnvironmentType	ZosEnvironmentType	R	ChangeMan environment type.
Filters	ZosNameFilters	R	Collection of all application name filters for folder. Default is all applications.
FileFormatMappings	ZosileFormatMappings	R	Collection of file format mappings for server.
EroLicensed	Boolean	R	Indicates whether ERO is licensed
EroSupported	Boolean	R	Indicates whether ERO functions are supported
IsHidden	Boolean	R/W	Indicates that this ChangeMan is hidden in the File Explorer and the ZDD user interface. This is a user-specific setting.

## ZosChangeManInstance Methods

ZosChangeManInstance exposes the following methods:

### GetApplication Method

Gets a single application by name.

```
ZosApplication GetApplication(  
    String appName  
)
```

## GetApplications Method

Gets an array of applications.

### Overloads

#### GetApplications(Boolean)

Gets an array of applications. Hidden applications can optionally be included.

```
ZosApplication[] GetApplications(  
    Boolean includeHidden [optional]  
)
```

#### GetApplications(String, Boolean)

Gets an array of applications. The applications can optionally be filtered by name. The filter string can contain '\*' and '?' wild characters. Multiple filters can be specified, separated by spaces. Hidden applications can optionally be included.

```
ZosApplication[] GetApplications(  
    String nameFilters, [optional]  
    Boolean includeHidden [optional]  
)
```

## GetReleases Method

Gets an array of releases. The releases can optionally be filtered by name. The filter string can contain '\*' and '?' wild characters. Multiple filters can be specified, separated by spaces. Hidden releases can optionally be included.

### Overloads

#### GetReleases(Boolean)

```
ZosRelease[] GetReleases(  
    Boolean includeHidden [optional]  
)
```

## GetReleases(String, Boolean)

```
ZosRelease[] GetReleases(  
    String nameFilters, [optional]  
    Boolean includeHidden [optional]  
)
```

## GetPackages Method

Gets an array of packages that match search arguments. The packages can be filtered by package name, package levels, package types, package status, install date range, department, release, or promotion location. The package name filter contains one or more packages names, separated by semicolons. Each package name can be masked using the asterisk (\*) wild character. Example: JOHN\*;MARY\*;JUDY\ |

```
ZosPackage[] GetPackages(  
    String nameFilters, [optional]  
    ZosPackageLevelFlags levels, [optional]  
    ZosPackageTypeFlags types, [optional]  
    ZosPackageStatusFlags status, [optional]  
    DateTime minInstallDate, [optional]  
    DateTime maxInstallDate, [optional]  
    String department, [optional]  
    String release, [optional]  
    String promotionSite, [optional]  
    String promotionName [optional]  
)
```

## QueryImpact Method

Performs an impact analysis query.

## Overloads

### QueryImpact( ZosImpactRelationship, String, String, String [optional] )

```
ZosQueryImpactResult[] QueryImpact(  
    ZosImpactRelationship rel,  
    String topComponent,  
    String topApp, [optional]  
    String topLibType [optional]  
)
```

**ZosQueryImpactResult[] QueryImpact(ZosImpactRelationship, String, String , String , String , String, String )**

```
ZosQueryImpactResult[] QueryImpact(  
    ZosImpactRelationship rel,  
    String topComponent, [opt]  
    String topApp, [opt]  
    String topLibType, [opt]  
    String bottomComponent,  
    String bottomApp, [opt]  
    String bottomLibType [opt]  
    )
```

**ZosQueryImpactResult[] QueryImpact( ZosImpactRelationship, String, UInt32)**

```
ZosQueryImpactResult[] QueryImpact(  
    ZosImpactRelationship rel,  
    String topComponent,  
    UInt32 topBun  
    )
```

**ZosQueryImpactResult[] QueryImpact(ZosImpactRelationship, String, String, String, String, String, String, UInt32)**

```
ZosQueryImpactResult[] QueryImpact(  
    ZosImpactRelationship rel,  
    String topComponent,  
    String topApp,  
    String topLibType,  
    String bottomComponent,  
    String bottomApp,  
    String bottomLibType,  
    UInt32 topBun  
    )
```

## SubmitXml Method

Submits XML request to ChangeMan.

```
void SubmitXml(  
    String inputFileName,  
    String outputFileName  
    )
```

## ZosChangeManInstance Examples

Examples of using `ZosChangeManInstance` are shown below:

### C

```
ZosChangeManInstance changeman;  
changeman.SubmitXml("C:\XML\Request.xml", "C:\XML\Response.xml");  
ZosApplication app = changeman.GetApplication("DEMO");  
ZosApplication[] apps = changeman.GetApplications();  
ZosApplication[] apps = changeman.GetApplications("A* B*");
```

### C++

```
ZosChangeManInstance^ changeman;  
changeman->SubmitXml("C:\XML\Request.xml", "C:\XML\Response.xml");  
ZosApplication app = changeman.GetApplication("DEMO");  
array<ZosApplication^> apps = changeman.GetApplications();  
array<ZosApplication^> apps = changeman.GetApplications("A* B*");
```

### Visual Basic

```
Dim changeman As ZosChangeManInstance;  
changeman.SubmitXml("C:\XML\Request.xml", "C:\XML\Response.xml")  
Dim app As ZosApplication = changeman.GetApplication("DEMO")  
Dim apps() As ZosApplication = changeman.GetApplications()  
Dim apps() As ZosApplication = changeman.GetApplications("A* B*")
```

### Jscript

```
var changeman : ZosChangeManInstance;  
changeman.SubmitXml("C:\XML\Request.xml", "C:\XML\Response.xml");  
var app : ZosApplication app = changeman.GetApplication("DEMO");  
var apps : ZosApplication[] = changeman.GetApplications();  
var apps : ZosApplication[] = changeman.GetApplications("A* B*");
```

# ZosChangeManInstances

The **ZosChangeManInstances** object is a collection of all **ChangeMan** instances on a server. This object is obtained using the **ChangeManInstances** property of the **ZosServer** object.

## ZosChangeManInstances Properties

**ZosChangeManInstances** exposes the following properties:

Property	Type	R/W	Description
[index] [name]	ZosChangeManInstance	R	Folder with specified name or index.
Count	Int32	R	Number of objects in collection.
Path	String	R	File system path name for collection.

## ZosChangeManInstances Methods

**ZosChangeManInstances** exposes the following methods:

### Add Method

Adds a new **ChangeMan** instance. Returns index at which object has been added.

```
Int32 Add(  
    String name,  
    Int32 port,  
    String description [optional]  
)
```

### FindIndex Method

Searches for **ChangeMan** instance with specified name and returns zero-based index. Returns -1 if name is not found.

```
Int32 FindIndex(  
    String name  
)
```

### Find Method

Searches for **ChangeMan** instance with specified name and returns reference to object. Returns null if name is not found.



```
ZosChangeManInstance Find(  
    String name  
)
```

## Refresh Method

Refreshes collection.

```
void Refresh()
```

## Remove Method

Deletes a ChangeMan instance. Returns true if instance was removed or false if name is not found.

```
Boolean Remove(  
    String name  
)
```

# ZosCheckInStatus

---

The **ZosCheckInStatus** object shows status information for a release check in operation for a particular component.

The check in status is returned by the **ReleaseCheckIn** method of **ZosPackage** and by the **CheckIn** method of **ZosReleaseArea**.

## ZosCheckInStatus Properties

**ZosCheckInStatus** exposes the following properties:

Property	Type	R/W	Description
Release	String	R	Release name.
ReleaseArea	String	R	Release area name.
Package	String	R	Package name.
ComponentName	String	R	Target component name.
ComponentType	String	R	Component type(library type).
User	String	R	User ID who last updated the component.

Property	Type	R/W	Description
CheckInTime	DateTime	R	Date and time component was checked in.
Status	String	R	Status description.

## ZosComponentHistory

The **ZosComponentHistory** object is a ChangeMan component general history record.

The component history can be retrieved using the **GetComponentHistory** method of **ZosApplication**.

## ZosComponentHistory Properties

**ZosComponentHistory** exposes the following properties:

Property	Type	R/W	Description
Package	String	R	Package name
ComponentType	String	R	Component type
ComponentName	String	R	Component name
Version	Int16	R	Version number
ModLevel	Int16	R	Modification level
User	String	R	User who last updated component
BuildProc	String	R	Build procedure
PromotionName	String	R	Promotion level name
PromotionLevel	Int16	R	Promotion level number
UpdateTime	DateTime	R	Date and time of update
Status	ZosComponentHistoryStatus	R	Component history status flags

## ZosComponentPromotionHistory

---

The `ZosComponentPromotionHistory` object is a ChangeMan component promotion history record. The component promotion history records represent a component promotion event.

The component promotion history can be retrieved using the

`GetComponentPromotionHistory` method of `ZosPackage`.

## ZosComponentPromotionHistory Properties

`ZosComponentPromotionHistory` exposes the following properties:

Property	Type	R/W	Description
PromotionSite	String	R	Promotion site name
PromotionName	String	R	Promotion level name
PromotionLevel	Int16	R	Promotion level number
ComponentType	String	R	Component type
ComponentName	String	R	Component name
PromotionUser	String	R	Promoting user ID
PromotionTime	DateTime	R	Date and time of the promotion
Status	ZosComponentPromotionStatus	R	Promotion status flags

## ZosComponentStagingVersion

---

The `ZosComponentStagingVersion` object represents a staging version of a ChangeMan package component.

The staging versions for a component can be retrieved using the `GetStagingVersions` method of `ZosPackageComponentFile`.

## ZosComponentStagingVersions Properties

**ZosComponentStagingVersions** exposes the following properties:

Property	Type	R/W	Description
Path	String	R	Full file system path name for the component.
VersionIndex	UInt16	R	Version index (sequence number).
VersionStamp	UInt32	R	Version stamp (unique ID).
LineCount	UInt32	R	Number of lines after update.
User	String	R	User ID.
ChangeDescription	String	R	Change description.
ChangeTime	DateTime	R	Date and time component was updated.
Location	ZosStagingVersionLocation	R	Code for library where this version of the component resides.

## ZosConnectionLock

In a server application, there may be a requirement to have more than one user ID logged onto the same server at the same time. You can accomplish this by using alternate connections to the server. Each server can have alternate connections, with connection IDs numbered 1 – 255. The default connection has a connection ID of 0.

The **ZosConnectionLock** class can be used to reserve a connection ID, and lock the connection ID so that it will not be used by other programs or threads. The default connection ID, 0, will never be locked.

With **ZosConnectionLock** you can either implicitly lock a connection ID via the constructor or you can explicitly lock a connection ID by calling the **Lock** method.

You must unlock the connection ID by calling either the **Unlock** or **Dispose** method of **ZosConnectionLock**. With C# and Visual Basic, you can have the connection automatically unlocked by using a **using** statement. With C++, you can have the connection automatically unlocked by declaring the **ZosConnectionLock** object as a stack variable.

If the connection is not automatically unlocked, then you should ensure that the connection gets unlocked, by explicitly unlocking it in the **finally** block of a **try / finally** construction.

For more information on the usage of **ZosConnectionLock**, see the section entitled [Alternate Connections](#).

## ZosConnectionLock Constructor

The following constructor can be used to initialize a new **ZosConnectionLock** object:

Constructor	Parameters
<code>ZosConnectionLock( String name, Boolean locked [optional] )</code>	<b>name</b> : Server name for which a connection is to be locked <b>locked</b> : Indicates connection is to be initially locked

## ZosConnectionLock Properties

**ZosConnectionLock** exposes the properties below. All properties are read only.

Property	Type	R/W	Description
Name	String	R	Name of the server for which a connection is to be locked.
Connection	Int16	R	Connection ID that has been locked or zero if no connection is locked.

## ZosConnectionLock Methods

**ZosConnectionLock** exposes the following methods:

### Dispose() Method

Releases the connection ID that was previously locked and destroys the lock. Object cannot be used again after calling `Dispose()`.

```
void Dispose()
```

## Lock() Method

Obtains and locks a connection ID. Returns the connection ID.

```
Int16 Lock()
```

## Unlock() Method

Releases the connection ID that was previously locked.

```
void Unlock()
```

## ZosConnectionLock Examples

Examples of using **ZosConnectionLock** are shown in the section entitled [Alternate Connections](#).

## ZosDataSet

The **ZosDataSet** object represents a data set in the server. This object can be obtained using the **GetDataSet** method of **ZosServer** or the **GetDataSets** method of **ZosDataSetFolder**.

## ZosDataSet Properties

**ZosDataSet** exposes the following properties:

Property	Type	R/W	Description
Name	String	R	Data set name.
Path	String	R	Full path name of the data set.
DataSetType	ZosDataSetType	R	Data set type (organization)
RecordFormat	ZosRecordFormat	R	Record format
RecordLength	Int16	R	Logical record length
BlockSize	Int16	R	Block size
DataClass	String	R	Data class
StorageClass	String	R	Storage class
ManagementClass	String	R	Management class
ExtendedAttributes	ZosDataSetEAttr	R	Extended attributes: Default, No, Opt

<b>Property</b>	<b>Type</b>	<b>R/W</b>	<b>Description</b>
UnitName	String	R	Unit name
Volume	String	R	Volume serial number
SpaceUnit	ZosSpaceUnit	R	Space unit type
PrimarySpace	Int32	R	Primary space allocation
SecondarySpace	Int32	R	Secondary space allocation
Extents	Int32	R	Number of extents allocated
AllocatedTracks	Int32	R	Number of tracks allocated
UsedTracks	Int32	R	Number of tracks used
UsedPercent	Int16	R	Percent of space used
DirectoryBlocks	Int32	R	Number of directory blocks
UsedDirectoryBlocks	Int32	R	Number of directory blocks used
Members	Int32	R	Number of members
CreationDate	DateTime	R	Creation date
LastAccessDate	DateTime	R	Last access date
PdseVersion	Int16	R	PDSE version number: 0 (default), 1, 2
MaxGens	Int32	R	Maximum number of PDSE member generations
Encrypted	Boolean	R	Indicates data set is encrypted
JobName	String	R	Job name used to create data set (extended attribute)
StepName	String	R	Step name used to create data set (extended attribute)

## ZosDataSet Methods

---

**ZosDataSet** exposes the following methods:

### CompressPds Method

Compresses a partitioned data set.

```
void CompressPds()
```

### CopyTo Method

Copy this data set to another data set. For partitioned data sets, you can copy the full data set or selected members. Member names can be specified using wild characters.

#### Overloads

##### CopyTo(ZosDataSet)

```
void CopyTo ( ZosDataSet dataset )
```

##### CopyTo(ZosDataSet, String)

```
void CopyTo(  
    ZosDataSet dataset,  
    String member  
)
```

##### CopyTo(ZosDataSet, String[])

```
void CopyTo(  
    ZosDataSet dataset,  
    String[] members  
)
```

### Create Method

Create a new data set on the server. The data set attributes are specified using a **ZosDataSetInfo** object. Returns a data set object representing the new data set.



```
Static ZosDataSet Create(  
    ZosServer server,  
    String dsname,  
    ZosDataSetInfo info  
)
```

## Delete Method

Deletes the data set.

```
void Delete()
```

## GetInfo Method

Gets a data set information object containing the data set information. This object can be used to create a new data set modeled after this data set.

```
ZosDataSetInfo GetInfo()
```

## GetMember Method

Gets a single member of a partitioned data set by member name.

```
ZosPdsMember GetMember( String name )
```

## GetMembers Method

Gets an array of members that belong to a partitioned data set. The list can optionally be filtered.

### Overloads

#### GetMembers()

```
GetMembers()
```

#### GetMembers(String)

```
ZosPdsMember[] GetMembers(  
    String nameFilter  
)
```

#### GetMembers(DateTime)

```
ZosPdsMember[] GetMembers(  
    DateTime changeTime  
)
```

## GetMembers( String, DateTime)

```
ZosPdsMember[] GetMembers(  
    String nameFilter,  
    DateTime changeTime  
)
```

### Parameters

`nameFilter` - Component name filter (pattern)

`changeTime` - get members changed after the specified time.

## InitializePds Method

Resets a partitioned data set to empty (deletes all members).

```
void InitializePds()
```

## Migrate Method

HSM migrates a data set.

```
void Migrate()
```

## Recall Method

HSM recalls a data set.

```
void Recall()
```

## RecordFormatToString Method

Formats a ZosRecordFormat enumeration into a display string.

```
static String\^ RecordFormatToString(  
    ZosRecordFormat recfm  
)
```

## Refresh Method

Refreshes the data set information.

```
void Refresh()
```

## Rename Method

Renames the data set.

```
void Rename(  
    String newName )
```

## StringToRecordFormat Method

Converts a character string representation of a record format to a ZosRecordFormat enumeration.

```
static ZosRecordFormat StringToRecordFormat(  
    String^ text  
)
```

## ZosDataSet Examples

Examples of using **ZosDataSet** are shown below:

### C

```
ZosDataSet dataset;  
ZosDataSet dataset2;  
ZosRecordFormat recfmt;  
String text;  
recfmt = ZosDataSet.StringToRecordFormat("FB");  
text = ZosDataSet.RecordFormatToString(recfm);  
ZosPdsMember member = dataset.GetMember("JUNK");  
ZosPdsMembers members = dataset.GetMembers("X*");  
ZosDataSetInfo info = dataset.GetInfo();  
info.DataSetType = ZosDataSetType.Pdse;  
dataset2 = ZosDataSet.Create(server, "NEW.DATA.SET", info);
```

### C++

```
ZosDataSet^ dataset;  
ZosDataSet^ dataset2;  
ZosRecordFormat recfmt;  
String^ text;  
recfmt = ZosDataSet::StringToRecordFormat("FB");  
text = ZosDataSet::RecordFormatToString(recfm);  
ZosPdsMember^ member = dataset.GetMember("JUNK");  
array<ZosPdsMember^>^ members = dataset.GetMembers("X*");  
ZosDataSetInfo^ info = dataset.GetInfo();  
info.DataSetType = ZosDataSetType::Pdse;  
dataset2 = ZosDataSet::Create(server, "NEW.DATA.SET", info);
```

## Visual Basic

```
Dim dataset As ZosDataSet
Dim dataset2 As ZosDataSet
Dim recmt As ZosRecordFormat
Dim text As String
recfmt = ZosDataSet.StringToRecordFormat("FB")
text = ZosDataSet.RecordFormatToString(recfm)
Dim member As ZosPdsMember = dataset.GetMember("JUNK")
Dim members() As ZosPdsMember = dataset.GetMembers("X*")
Dim info As ZosDataSetInfo = dataset.GetInfo()
info.DataSetType = ZosDataSetType.Pdse
dataset2 = ZosDataSet.Create(server, "NEW.DATA.SET", info)
```

## Jscript

```
var dataset : ZosDataSet;
var dataset2 : ZosDataSet;
var recmt : ZosRecordFormat;
var text : String;
recfmt = ZosDataSet.StringToRecordFormat("FB");
text = ZosDataSet.RecordFormatToString(recfm);
var member : ZosPdsMember = dataset.GetMember("JUNK");
var members : ZosPdsMembers[] = dataset.GetMembers("X*");
var info : ZosDataSetInfo = dataset.GetInfo();
info.DataSetType = ZosDataSetType.Pdse;
dataset2 = ZosDataSet.Create(server, "NEW.DATA.SET", info);
```

## ZosDataSetFolder

The **ZosDataSetFolder** object represents a single data set folder. This object can be obtained using the Item property of **ZosDataSetFolders**.

## ZosDataSetFolder Properties

**ZosDataSetFolder** exposes the following properties:

Property	Type	R/W	Description
Name	String	R	Name of the folder.
Path	String	R	Full path name of the folder.
Subfolders	ZosDataSetFolders	R	Collection of all subfolders for this folder.

Property	Type	R/W	Description
Filters	ZosNameFilters	R	Collection of all data set name filters for folder.
MemberFilters	ZosNameFilters	R	Collection of member name filters for libraries under folder.
PrefixMappings	ZosPrefixMappings	R	Collection of all data set name prefixes for folder.

## ZosDataSetFolder Methods

**ZosDataSetFolder** exposes the following methods:

### GetDataSets Method

Gets an array of data sets that match the filters for this folder.

```
ZosDataSet[] GetDataSets()
```

## ZosDataSetFolders

The **ZosDataSetFolders** object is a collection of all data set folders with the same parent folder. This object is obtained using the **DataSetFolders** property of **ZosServer** or the **Subfolders** property of the **ZosDataSetFolder** object.

## ZosDataSetFolders Properties

**ZosDataSetFolders** exposes the following properties:

Property	Type	R/W	Description
[index] [name]	ZosDataSetFolder	R	Folder with specified name or index.
Count	Int32	R	Number of objects in collection.
Path	String	R	File system path name for collection.

## ZosDataSetFolders Methods

---

ZosDataSetFolders exposes the following methods:

### Add Method

Adds a new folder. Returns index at which object has been added.

```
Int32 Add(  
    String folderName  
)
```

### Find Method

Searches for folder with specified name and returns reference to object. Returns null if name is not found.

```
ZosDataSetFolder Find(  
    String name  
)
```

### FindIndex Method

Searches for folder with specified name and returns zero-based index. Returns -1 if name is not found.

```
Int32 FindIndex(  
    String name  
)
```

### Refresh Method

Refreshes collection.

```
void Refresh()
```

### Remove Method

Deletes a folder. Returns true if folder was removed or false if folder is not found.

```
Boolean Remove(  
    String folderName  
)
```

## ZosDataSetInfo

---

The **ZosDataSetInfo** object represents a set of data set properties that can be used to create a new data set.

An empty **ZosDataSetInfo** object can be created using the default constructor. You can then set the desired **ZosDataSetInfo** properties, before using it, to create a new data set.

You can clone the properties of another data set using the **GetInfo** method of **ZosDataSet** to copy the properties of an existing data set into a new **ZosDataInfo** object. There is also one form of the **ZosDataSetInfo** constructor that initializes the properties from an existing data set. This cloned **ZosDataSetInfo** object can be used to create a new data set after making any desired changes to its properties.

## ZosDataSetInfo Constructor

---

### ZosDataSetInfo()

The default constructor can be used to create a new **ZosDataSetInfo** object. Because that constructor has no arguments, you must initialize the object by setting its properties.

```
ZosDataSetInfo()
```

### ZosDataSetInfo(ZosDataSet)

This constructor copies the properties from an existing data set.

```
ZosDataSetInfo(  
    ZosDataSet dataset )
```

### Parameters

**dataset** Existing data set from which to copy properties.

## ZosDataSetInfo Properties

---

**ZosDataSetInfo** exposes the properties below. All properties are read / write.

Property	Type	R/W	Description
DataSetType	ZosDataSetType	R/W	Data set type: Seq, Pds, Pdse
RecordFormat	ZosRecordFormat	R/W	Record format.
RecordLength	Int16	R/W	Record length.

Property	Type	R/W	Description
BlockSize	Int16	R/W	Block size.
DataClass	String	R/W	SMS data class.
StorageClass	String	R/W	SMS storage class.
ManagementClass	String	R/W	SMS management class.
UnitName	String	R/W	Unit name.
Volume	String	R/W	Volume serial number.
SpaceUnit	ZosSpaceUnit	R/W	Space units (cylinders, tracks, blocks)
PrimarySpace	Int32	R/W	Primary space quantity.
SecondarySpace	Int32	R/W	Secondary space quantity.
DirectoryBlocks	Int32	R/W	PDS directory blocks.
ExtendedAttributes	ZosDataSetEAttr	R/W	Extended attributes: Default, No, Opt
PdseVersion	Int16	R/W	PDSE version number: 0 (default), 1, 2
MaxGens	Int32	R/W	Maximum number of PDSE member generations

## ZosDataSetProfile

---

The **ZosDataSetProfile** object represents a single data set profile. This object can be obtained using the **Item** property of **ZosDataSetProfiles**. **ZosDataSetProfile** specifies the default attributes of a newly created data set based on data set name patterns.



## ZosDataSetProfile Constructor

The following constructor can be used to initialize a new **ZosDataSetProfile** object:

```
ZosFileFormatMapping(  
    String dsName,  
    ZosDataSetType dsType,  
    ZosRecordFormat recordFmt, [optional]  
    Int16 recordLength, [optional]  
    Int16 blockSize, [optional]  
    String dataClass, [optional]  
    String storageClass, [optional]  
    String managementClass, [optional]  
    ZosSpaceUnit spaceUnit, [optional]  
    Int32 primarySpace, [optional]  
    Int32 nSecondarySpace, [optional]  
    Int32 directoryBlocks, [optional]  
    String unitName, [optional]  
    String volume, [optional]  
    ZosDataSetEAttr eattr, [optional]  
    Int16 pdseVersion, [optional]  
    Int32 maxGens [optional]  
)
```

### Parameters Method

Parameter	Description
dsName	Data set name
dsType	Data set type
recordFmt	Record format
recordLength	Record length
blockSize	Block size
dataClass	Data class
storageClass	Storage class
managementClass	Management class
spaceUnit	Space units
primarySpace	Primary
nSecondarySpace	Secondary space
directoryBlocks	Directory blocks
unitName	Unit name

Parameter	Description
volume	Volume serial number
eattr	Extended attributes
pdseVersion	PDSE version number (0, 1, 2)
maxGens	Max number of generations

## ZosDataSetProfile Properties

ZosDataSetProfile exposes the following properties:

Property	Type	R/W	Description
DataSetName	String	R	Data set name pattern.
DataSetType	ZosDataSetType	R	Data set type: Seq, Pds, Pdse
RecordFormat	ZosRecordFormat	R	Record format.
RecordLength	Int16	R	Record length.
BlockSize	Int16	R	Block size.
DataClass	String	R	SMS data class.
StorageClass	String	R	SMS storage class.
ManagementClass	String	R	SMS management class.
UnitName	String	R	Unit name.
Volume	String	R	Volume serial number.
SpaceUnit	ZosSpaceUnit	R	Space units (cylinders, tracks, blocks)
PrimarySpace	Int32	R	Primary space quantity.
SecondarySpace	Int32	R	Secondary space quantity.
DirectoryBlocks	Int32	R	PDS directory blocks.
ExtendedAttributes	ZosDataSetEAttr	R	Extended attributes (no, optional)

Property	Type	R/W	Description
PdseVersion	Int16	R	PDSE version number: 0 (default), 1, 2
MaxGens	Int32	R	Maximum number of PDSE member generations

## ZosDataSetProfiles

The **ZosDataSetProfiles** object is a collection of all data set profiles for a server. This object is obtained using the **DataSetProfiles** property of the **ZosServer** object.

## ZosDataSetProfiles Properties

**ZosDataSetProfiles** exposes the following properties:

Property	Type	R/W	Description
[index] [name]	ZosDataSetProfile	R	Data set profile with specified index or data set name pattern.
Count	Int32	R	Number of objects in collection.
Path	String	R	File system path name for collection.

## ZosDataSetProfiles Methods

**ZosDataSetProfiles** exposes the following methods:

### Add Method

Adds a new data set profile. Index indicates position for new item. Specify -1 to insert at end. Returns index at which object has been added.

### Overrides

#### Add(Int32,ZosDataSetProfile)

```
Int32 Add(
    Int32 index,
    ZosDataSetProfile profile )
```

**Add(Int32, String, ZosDataSetType, ZosRecordFormat, Int16, Int16, String, String, String, ZosSpaceUnit, Int32, Int32, Int32, String, String, ZosDataAetEAttr, Int16, Int32 )**

```
Int32 Add(  
    Int32 index,  
    String dsName,  
    ZosDataSetType dsType,  
    ZosRecordFormat recordFmt, [optional]  
    Int16 recordLength, [optional]  
    Int16 blockSize, [optional]  
    String dataClass, [optional]  
    String storageClass, [optional]  
    String managementClass, [optional]  
    ZosSpaceUnit spaceUnit, [optional]  
    Int32 primarySpace, [optional]  
    Int32 nSecondarySpace, [optional]  
    Int32 directoryBlocks, [optional]  
    String unitName, [optional]  
    String volume, [optional]  
    ZosDataAetEAttr eattr, [optional]  
    Int16 pdseVersion, [optional]  
    Int32 maxGens [optional] )
```

## Find Method

Searches for profile with specified name and returns reference to object. Returns null if name is not found.

```
ZosDataSetProfile Find(  
    String name  
    )
```

## FindIndex Method

Searches for profile with specified name and returns zero-based index. Returns -1 if name is not found.

```
Int32 FindIndex(  
    String name  
    )
```

## FromArray Method

Copies the contents of a one-dimensional array into the collection. The existing contents of the collection are completely replaced.

```
void FromArray( ZosDataSetProfile[] array )
```

## Move Method

Changes the order of data set profiles.

```
Int32 Move(  
    Int32 indexTo,  
    Int32 indexFrom  
)
```

## Refresh Method

Refreshes collection.

```
void Refresh()
```

## Remove Method

Deletes a data set profile, specified by data set name pattern. Returns true if item was removed or false if item is not found.

```
Boolean Remove(  
    String name  
)
```

## RemoveAt Method

Deletes a data set profile, specified by index.

```
void RemoveAt(  
    Int32 index  
)
```

## ToArray Method

Copies the entire collection to a one-dimensional array.

```
ZosDataSetProfile[] ToArray()
```

# ZosFileExtensionMapping

---

The **ZosFileExtensionMapping** object represents a single file extension mapping. This object can be obtained using the **Item** property of **ZosFileExtensionMappings**. **ZosFileExtensionMapping** maps a data set name pattern to a local file name extension.

## ZosFileExtensionMapping Constructor

---

The following constructor can be used to initialize a new **ZosFileExtensionMapping** object:

### Constructor

```
ZosFileExtensionMapping( String dsName, String fileExt )
```

### Parameters

**dsName** - Data set name pattern

**fileExt** - File extension

## ZosFileExtensionMapping Properties

---

**ZosFileExtensionMapping** exposes the following properties:

Property	Type	R/W	Description
DataSetName	String	R	Data set name pattern.
FileExtension	String	R	File extension.

## ZosFileExtensionMappings

---

The **ZosFileExtensionMappings** object is a collection of all file extension mappings for a server. This object is obtained using the **FileExtensions** property of the **ZosServer** object.

## ZosFileExtensionMappings Properties

**ZosFileExtensionMappings** exposes the following properties:

Property	Type	R/W	Description
[index] [name]	ZosFileExtensionMap ping	R	File extension mapping with specified index or data set name pattern.
Count	Int32	R	Number of objects in collection.
Path	String	R	File system path name for collection.

## ZosFileExtensionMappings Methods

**ZosFileExtensionMappings** exposes the following methods:

### Add Method

Adds a new file extension mapping. Index indicates position for new item. Specify -1 to insert at end. Returns index at which object has been added.

### Overloads

#### Add(Int32, ZosFileExtensionMapping)

```
Int32 Add(Int32 index, ZosFileExtensionMapping mapping)
```

#### Add(Int32, String, String)

```
Int32 Add(Int32 index, String dsName, String fileExtension)
```

### Find Method

Searches for mapping with specified name and returns reference to object. Returns null if name is not found.

```
ZosFileExtensionMapping Find(String name)
```

### FindIndex Method

Searches for mapping with specified name and returns zero-based index. Returns -1 if name is not found.

```
Int32 FindIndex(String name)
```

## FromArray Method

Copies the contents of a one-dimensional array into the collection. The existing contents of the collection are completely replaced.

```
void FromArray(ZosFileExtensionMapping[] array)
```

## Move Method

Changes the order of file extension mappings.

```
Int32 Move(Int32 indexTo, Int32 indexFrom)
```

## Refresh Method

Refreshes collection.

```
void Refresh()
```

## Remove Method

Deletes a file extension, specified by data set name pattern. Returns true if item was removed or false if item is not found.

```
Boolean Remove(String name)
```

## RemoveAt Method

Deletes a file extension, specified by index.

```
void RemoveAt(Int32 index)
```

## ToArray Method

Copies the entire collection to a onedimensional array.

```
ZosFileExtensionMapping[] ToArray()
```

## ZosFileExtensionMappings Examples

---

Examples of using **ZosFileExtensionMappings** are shown below:



## C

```
ZosFileExtensionMappings mappings;  
ZosFileExtensionMapping[] mappingArray = new ZosFileExtensionMapping[]  
{  
    new ZosFileExtensionMapping("*.CNTL", "jcl"),  
    new ZosFileExtensionMapping("*.LIST", "txt")  
};  
mappings.FromArray(mappingArray);  
mappings.Add(-1, "*.COBOL", "cbl");  
mappings.Remove("*.PARMLIB");  
mappings.Move(4,2);
```

## C++

```
ZosFileExtensionMappings^ mappings;  
array<ZosFileExtensionMapping>^ mappingArray =  
{  
    new ZosFileExtensionMapping("*.CNTL", "jcl"),  
    new ZosFileExtensionMapping("*.LIST", "txt")  
};  
mappings.FromArray(mappingArray);  
mappings->Add(-1, "*.COBOL", "cbl");  
mappings->Remove("*.PARMLIB");  
mappings->Move(4,2);
```

## Visual Basic

```
Dim mappings As ZosFileExtensionMappings  
Dim mappingArray() As ZosFileExtensionMapping = _  
{ _  
    New ZosFileExtensionMapping("*.CNTL", "jcl"), _  
    New ZosFileExtensionMapping("*.LIST", "txt") _  
} mappings.FromArray(mappingArray)  
mappings.Add(-1, "*.COBOL", "cbl")  
mappings.Remove("*.PARMLIB")  
mappings.Move(4,2)
```

## Jscript

```
var mappings : ZosFileExtensionMappings;
var mappingArray : ZosFileExtensionMapping[] =
[
  new ZosFileExtensionMapping("*.CNTL", "jcl"),
  new ZosFileExtensionMapping("*.LIST", "txt")
];
mappings.FromArray(mappingArray);
mappings.Add(-1, "*.COBOL", "cbl");
mappings.Remove("*.PARMLIB");
mappings.Move(4,2);
```

## ZosFileFormatMapping

---

The **ZosFileFormatMapping** object represents a single file format mapping. This object can be obtained using the `Item` property of **ZosFileFormatMappings**. **ZosFileFormatMapping** maps a data set name pattern to a local file format.

## ZosFileFormatMapping Constructor

---

The following constructor can be used to initialize a new **ZosFileFormatMapping** object:

```
ZosFileFormatMapping(
    String name,
    ZosFileFormat format
)
```

### Parameters

`name` Name pattern

`format` File format

## ZosFileFormatMapping Properties

---

**ZosFileFormatMapping** exposes the following properties:

Property	Type	R/W	Description
Name	String	R	Name pattern.

Property	Type	R/W	Description
FileFormat	ZosFileFormat	R	File format

## ZosFileFormatMapping Examples

Examples of using **ZosFileFormatMapping** are shown below:

### C

```
ZosFileFormatMapping format;  
String name = format.Name;  
ZosFileFormat type = format.FileFormat;
```

### C++

```
ZosFileFormatMapping^ format;  
String^ name = format->Name;  
ZosFileFormat^ type = format->FileFormat;
```

### Visual Basic

```
Dim format As ZosFileFormatMapping;  
Dim name As String = format.Name  
Dim type As ZosFileFormat = format.FileFormat
```

### Jscript

```
var format : ZosFileFormatMapping;  
var name : String = format.Name;  
var type : ZosFileFormat = format.FileFormat;
```

# ZosFileFormatMappings

The **ZosFileFormatMappings** object is a collection of file format mappings for a server or a ChangeMan instance. This object is obtained using the **DataSetFileFormats** property or the **UnixFileFormats** property of the **ZosServer** object. For ChangeMan instances, it can be obtained using the **FileFormats** property of the **ZosChangeManFolder** object.

## ZosFileFormatMappings Properties

**ZosFileFormatMappings** exposes the following properties:

Property	Type	R/W	Description
[index] [name]	ZosFileFormatMapping	R	File format mapping with specified index or data set name pattern.
Count	Int32	R	Number of objects in collection.
Path	String	R	File system path name for collection

## ZosFileFormatMappings Methods

**ZosFileFormatMappings** exposes the following methods:

### Add Method

Adds a new file format mapping. Index indicates position for new item. Specify -1 to insert at end. Returns index at which object has been added.

### Overloads

#### Add(Int32, ZosFileFormatMapping)

```
Int32 Add( Int32 index, ZosFileFormatMapping mapping )
```

#### Add(Int32, String, ZosFileFormat)

```
Int32 Add( Int32 index, String name, ZosFileFormat format )
```

### Find Method

Searches for mapping with specified name and returns reference to object. Returns null if name is not found.

```
ZosFileFormatMapping Find( String name )
```

## FindIndex Method

Searches for mapping with specified name and returns zero-based index. Returns -1 if name is not found.

```
Int32 FindIndex( String name )
```

## FromArray Method

Copies the contents of a onedimensional array into the collection. The existing contents of the collection are completely replaced.

```
void FromArray( ZosFileFormatMapping[] array )
```

## Move Method

Changes the order of file format mappings.

```
Int32 Move( Int32 indexTo, Int32 indexFrom )
```

## Refresh Method

Refreshes collection.

```
void Refresh()
```

## Remove Method

Deletes a file format mapping, specified by data set name pattern. Returns true if item was removed or false if item is not found.

```
Boolean Remove( String name )
```

## RemoveAt Method

Deletes a file format mapping, specified by index.

```
void RemoveAt( Int32 index )
```

## ToArray Method

Copies the entire collection to a onedimensional array.

```
ZosFileFormatMapping[] ToArray()
```

## ZosFileFormatMappings Examples

Examples of using `ZosFileFormatMappings` are shown below:

### C

```
ZosFileFormatMappings formats;
ZosFileFormatMapping[] formatArray =
    new ZosFileFormatMapping[]
    {
        new ZosFileFormatMapping("*.ETEXT", ZosFileFormat.EbcdicText),
        new ZosFileFormatMapping("*.ATEXT", ZosFileFormat.AsiiText)
    };
formats.FromArray(formatArray);
formats.Add(-1, "*.BINARY", ZosFileFormat::Binary);
formats.Remove("*.TRASH");
formats.Move(4,2);
```

### C++

```
ZosFileFormatMappings^ formats;
array<ZosFileFormatMapping>^ formatArray =
{
    new ZosFileFormatMapping("*.ETEXT", ZosFileFormat.EbcdicText),
    new ZosFileFormatMapping("*.ATEXT", ZosFileFormat.AsiiText)
};
formats.FromArray(formatArray);
formats->Add(-1, "*.BINARY", ZosFileFormat::Binary);
formats->Remove("*.TRASH");
formats->Move(4,2);
```

### Visual Basic

```
Dim formats As ZosFileFormatMappings
Dim formatArray() As ZosFileFormatMapping = _
{ _
New ZosFileFormatMapping("*.ETEXT", ZosFileFormat.EbcdicText), _
New ZosFileFormatMapping("*.ATEXT", ZosFileFormat.AsiiText) _
}file format mapping
formats.FromArray(formatArray)
formats.Add(-1, "*.BINARY", ZosFileFormat::Binary)
formats.Remove("*.TRASH")
formats.Move(4,2)
```

## Jscript

```
var formats : ZosFileFormatMappings;
var formatArray : ZosFileFormatMapping[] =
[
    new ZosFileFormatMapping("*.ETEXT", ZosFileFormat.EbcdicText),
    new ZosFileFormatMapping("*.ATEXT", ZosFileFormat.AsciiText)
];
formats.FromArray(formatArray);
formats.Add(-1, "*.BINARY", ZosFileFormat::Binary);
formats.Remove("*.TRASH");
formats.Move(4,2);
```

## ZosJesFile

The **ZosJesFile** object represents a JES spool file that is part of a job's output. This object can be obtained using the **GetFile** or **GetFiles** methods of **ZosJesJob**.

## ZosJesFile Properties

**ZosJesFile** exposes the following properties:

Property	Type	R/ W	Description
Name	String	R	File name for spool file. Spool file names have the following format (.txt is the extension): <i>dsid.jobstep.procstep.ddname.txt</i>
Path	String	R	Full file system path name for the spool file
DsID	String	R	Spool data set ID (unique identifier).
JobStep	String	R	Job step name.
ProcStep	String	R	Proc step name.
DDName	String	R	DD name.
Owner	String	R	Owner user ID.
Dest	String	R	Print destination.
Forms	String	R	Form number.

Property	Type	R/ W	Description
ProcessMode	String	R	Process mode.
AppcJobName	String	R	APPC job name.
AppcJobID	String	R	APPC job ID.
Bytes	Int64	R	Number of bytes.
Lines	Int64	R	Number of lines.
Pages	Int64	R	Number of pages.
RecLen	Int16	R	Record length.
Copies	Int16	R	Number of copies.
Class	Char	R	Output class.
Queue	ZosOutputQueue	R	Output queue (writer, hold, or external writer).

## ZosJesFile Methods

ZosJesFile exposes the following methods:

### Delete Method

Deletes the JES spool file.

```
void Delete()
```

### Refresh Method

Refreshes the spool file information.

```
void Refresh()
```

### Requeue Method

Re-queues the JES spool file to a new output class and destination.

```
void Requeue(
    Char newClass,
    String newDest [optional]
)
```



## ZosJesJob

The `ZosJesJob` object represents a JES job on the server. This object can be obtained using the `GetJesJob` method of `ZosServer` or the `GetJesJobs` method of `ZosJobFolder`.

### ZosJesJob Properties

`ZosJesJob` exposes the following properties:

Property	Type	R/W	Description
Name	String	R	File system name: <i>jobname.jobid</i>
Path	String	R	Full file system path name of the job.
JobName	String	R	Job name
JobID	String	R	Job ID
Owner	String	R	Owner user ID
Class	String	R	Job class
System	String	R	System on which job is active
OriginNode	String	R	Origin node from which job was submitted
ExecutionNode	String	R	Execution node on which job ran
JobStep	String	R	Currently executing job step
ProcStep	String	R	Currently executing proc step
CompletionType	ZosJobCompletionType	R	Job completion type
CompletionCode	Int32	R	Highest return code or last abend code
Completion	String	R	Formatted job completion code and type
Status	ZosJobStatus	R	Job status (general)

Property	Type	R/W	Description
Phase	ZosJobPhase	R	Job phase (specific job status)
Type	ZosJobType	R	Job type (batch, started task, TSO, APPC)
HoldType	ZosJobHoldType	R	Job hold type
Priority	Int16	R	Job priority

## ZosJesJob Methods

**ZosJesJob** exposes the following methods:

### Cancel Method

Cancel job and optionally purge output.

```
void Cancel(Boolean purge [optional])
```

### Delete Method

Deletes spool output.

```
void Delete()
```

### GetFile Method

Gets a specific JES spool file that belongs to a job.

### Overloads

#### GetFile()

Gets a specific JES spool file that belongs to a job. The file can be specified using either the full file name, or just the data set ID (DSID).

```
ZosJesFile GetFile(String name)
```

#### GetFile()

Gets a specific JES spool file that belongs to a job. The file is specified using the job step, proc step, and DD name combination.

```
ZosJesFile GetFile(  
    String jobstep,  
    String procstep,  
    String ddname)
```

## GetFiles Method

Gets an array of JES spool files that belong to a job. The list can optionally be filtered by spool file name with wild characters.

```
ZosJesFile[] GetFiles(  
    String filter [optional]  
)
```

## Refresh Method

Refreshes the job information.

```
void Refresh()
```

## Requeue Method

Re-queues spool output to a new output class and destination.

```
void Requeue(Char newClass, String newDest [optional])
```

# ZosJobFolder

---

The **ZosJobFolder** object represents a single job folder. This object can be obtained using the **Item** property of **ZosJobFolders**.

## ZosJobFolder Properties

**ZosJobFolder** exposes the following properties:

Property	Type	R/W	Description
Name	String	R	Name of the folder.
Path	String	R	Full path name of the folder.
Subfolders	ZosJobFolders	R	Collection of all subfolders for this folder.
QueryType	ZosJobQueryType	R/W	Type of job query.

Property	Type	R/W	Description
QueryArgument	String	R/W	Query search argument is job name, prefix, or userid.

## ZosJobFolder Methods

**ZosJobFolder** exposes the following methods:

### GetJesJobs Method

Gets an array of JES jobs that match the filters for this folder.

```
ZosJesJob[] GetJesJobs()
```

## ZosJobFolders

The **ZosJobFolders** object is a collection of all job folders with the same parent folder. This object is obtained using the **JobFolders** property of **ZosServer** or the **Subfolders** property of the **ZosJobFolder** object.

## ZosJobFolders Properties

**ZosJobFolders** exposes the following properties:

Property	Type	R/W	Description
[index] [name]	ZosJobFolder	R	Folder with specified name or index.
Count	Int32	R	Number of objects in collection.
Path	String	R	File system path name for collection.

## ZosJobFolders Methods

---

**ZosJobFolders** exposes the following methods:

### Add Method

Adds a new folder. Search argument is job name, prefix, or userid. Returns index at which object has been added.

```
Int32 Add(  
    String folderName,  
    ZosJobQueryType queryType,  
    String queryArg [optional]  
)
```

### Find Method

Searches for folder with specified name and returns reference to object. Returns null if name is not found.

```
ZosJobFolder Find( String name )
```

### FindIndex Method

Searches for folder with specified name and returns zero-based index. Returns -1 if name is not found.

```
Int32 FindIndex( String name )
```

### Refresh Method

Refreshes collection.

```
void Refresh()
```

### Remove Method

Deletes a folder. Returns true if folder was removed or false if folder is not found.

```
Boolean Remove( String folderName )
```

## ZosLibTypeMapping

---

The **ZosLibTypeMapping** object represents a single library type mapping. This object can be obtained using the `Item` property of **ZosLibTypeMappings**. **ZosLibTypeMapping** maps a data set name pattern to a library type.

### ZosLibTypeMapping Constructor

The following constructor can be used to initialize a new **ZosLibTypeMapping** object:

```
ZosLibTypeMapping(  
    String dsName,  
    ZosLibType libType  
)
```

#### Parameters

`dsName` - Data set name pattern

`ZosLibType` - Library type (Standard, Librarian, Panvalet)

### ZosLibTypeMapping Properties

---

**ZosLibTypeMapping** exposes the following properties:

Property	Type	R/W	Description
<code>DataSetName</code>	String	R	Data set name pattern.
<code>LibType</code>	ZosLibType	R	Library type (Standard, Librarian, Panvalet)

### ZosLibTypeMapping Examples

---

Examples of using **ZosLibTypeMapping** are shown below:

# ZosLibTypeMappings

The **ZosLibTypeMappings** object is a collection of all library type mappings for a server. This object is obtained using the **LibTypes** property of the **ZosServer** object. Library types only need to be defined if you are using Librarian or Panvalet libraries.

## ZosLibTypeMappings Properties

**ZosLibTypeMappings** exposes the following properties:

Property	Type	R/W	Description
[index] [name]	ZosLibTypeMapping	R	Library type mapping with specified index or data set name pattern.
Count	Int32	R	Number of objects in collection.
Path	String	R	File system path name for collection.

## ZosLibTypeMappings Methods

**ZosLibTypeMappings** exposes the following methods:

### Add Method

Adds a new library type mapping.

### Overloads

#### Add(Int32, ZosLibTypeMapping)

Adds a new library type mapping. Index indicates position for new item. Specify -1 to insert at end. Returns index at which object has been added.

```
Int32 Add(  
    Int32 index,  
    ZosLibTypeMapping mapping  
)
```

#### Add( Int32, String, ZosLibType)

Adds a new library type mapping. Index indicates position for new item. Specify -1 to insert at end. Returns index at which object has been added.

```
Int32 Add(  
    Int32 index,  
    String dsName,  
    ZosLibType libType  
)
```

## Find Method

Searches for mapping with specified name and returns reference to object. Returns null if name is not found.

```
ZosLibTypeMapping Find(  
    String name  
)
```

## FindIndex Method

Searches for mapping with specified name and returns zero-based index. Returns -1 if name is not found.

```
Int32 FindIndex(  
    String name  
)
```

## FromArray Method

Copies the contents of a one- dimensional array into the collection. The existing contents of the collection are completely replaced.

```
void FromArray( ZosLibTypeMapping[] array )
```

## Move Method

Changes the order of library type mappings.

```
Int32 Move(  
    Int32 indexTo,  
    Int32 indexFrom  
)
```

## Refresh Method

Refreshes collection.

```
void Refresh()
```



## Remove Method

Deletes a library type mapping, specified by data set name pattern. Returns true if item was removed or false if item is not found.

```
Boolean Remove(  
    String name  
)
```

## RemoveAt Method

Deletes a library type mapping, specified by index.

```
void RemoveAt(  
    Int32 index  
)
```

## ToArray Method

Copies the entire collection to a onedimensional array.

```
ZosLibTypeMapping[] ToArray()
```

## ZosLibTypeMappings Examples

Examples of using **ZosLibTypeMappings** are shown below:

### C

```
ZosLibTypeMappings libTypes;  
ZosLibTypeMapping[] libTypeArray = new ZosLibTypeMapping[]  
{  
    new ZosLibTypeMapping("*.LIBRARY", ZosLibType.Lib),  
    new ZosLibTypeMapping("*.PANVALET", ZosLibType.Pan)  
};  
libTypes.FromArray(libTypeArray);  
libTypes.Add(-1, "*.PANVALET", ZosLibType::Pan);  
libTypes.Remove("*.LIBRARY");  
libTypes.Move(4,2);
```

## C++

```
ZosLibTypeMappings^ libTypes;  
array<ZosLibTypeMapping>^ libTypeArray =  
{  
    new ZosLibTypeMapping("***.LIBRARY", ZosLibType.Lib),  
    new ZosLibTypeMapping("***.PANVALET", ZosLibType.Pan)  
};  
libTypes.FromArray(libTypeArray);  
libTypes->Add(-1, "***.PANVALET", ZosLibType::Pan);  
libTypes->Remove("***.LIBRARY");  
libTypes->Move(4,2);
```

## Visual Basic

```
Dim libTypes As ZosLibTypeMappings  
Dim libTypeArray() As ZosLibTypeMapping = _  
{ _  
    New ZosLibTypeMapping("***.LIBRARY", ZosLibType.Lib), _  
    New ZosLibTypeMapping("***.PANVALET", ZosLibType.Pan) _  
} libTypes.FromArray(libTypeArray)  
libTypes.Add(-1, "***.PANVALET", ZosLibType::Pan)  
libTypes.Remove("***.LIBRARY")  
libTypes.Move(4,2)
```

## Jscript

```
var libTypes : ZosLibTypeMappings;  
var libTypeArray : ZosLibTypeMapping[] =  
[  
    new ZosLibTypeMapping("***.LIBRARY", ZosLibType.Lib),  
    new ZosLibTypeMapping("***.PANVALET", ZosLibType.Pan)  
];  
libTypes.FromArray(libTypeArray);  
libTypes.Add(-1, "***.PANVALET", ZosLibType::Pan);  
libTypes.Remove("***.LIBRARY");  
libTypes.Move(4,2);
```

# ZosNameFilters

---

The **ZosNameFilters** object is a collection of all name filters for a folder. This object is obtained using the **Filters** property of the **ZosDataSetFolder** object or the **Filters** property of the **ZosChangeManInstance** object.

## ZosNameFilters Properties

**ZosNameFilters** exposes the following properties:

Property	Type	R/W	Description
[index] [name]	String	R	Filter with specified index or data set name pattern.
Count	Int32	R	Number of objects in collection.
Path	String	R	File system path name for collection.

## ZosNameFilters Methods

**ZosNameFilters** exposes the following methods:

### Add Method

Adds a new name filter.

```
void Add(  
    String name  
)
```

### FindIndex Method

Searches for filter with specified name and returns zero-based index. Returns -1 if name is not found.

```
Int32 FindIndex(  
    String name  
)
```

### FromArray Method

Copies the contents of a one-dimensional array into the collection. The existing contents of the collection are completely replaced.

```
void FromArray(  
    String[] array  
)
```

## Refresh Method

Refreshes collection.

```
void Refresh()
```

## Remove Method

Deletes a filter, specified by name. Returns true if item was removed or false if item is not found.

```
Boolean Remove(  
    String name  
)
```

## RemoveAt Method

Deletes a filter, specified by index.

```
void RemoveAt(  
    Int32 index  
)
```

## ToArray Method

Copies the entire collection to a one-dimensional array.

```
String[] ToArray()
```

## ZosNameFilters Examples

---

Examples of using **ZosNameFilters** are shown below:

### C#

```
ZosNameFilters filters;  
String[] filterArray = new String[]  
{  
    "**.ASM",  
    "**.JAVA"  
};  
filters.FromArray(filterArray);  
filters.Add("**.COBOL");  
filters.Remove("**.LIST");
```

## C++

```
ZosNameFilters^ filters;  
array<String>^ filterArray =  
{  
    "***.ASM",  
    "***.JAVA"  
};  
filters.FromArray(filterArray);  
filters->Add("***.COBOL");  
filters->Remove("***.LIST");
```

## Visual Basic

```
Dim filters As ZosNameFilters  
Dim filterArray() As String = _  
{ _  
    "***.ASM", _  
    "***.JAVA" _  
} filters.FromArray(filterArray)  
filters.Add("***.COBOL")  
filters.Remove("***.LIST")
```

## Jscript

```
var filters : ZosNameFilters;  
var filterArray : String[] =  
[  
    "***.ASM",  
    "***.JAVA"  
];  
filters.FromArray(filterArray);  
filters.Add("***.COBOL");  
filters.Remove("***.LIST");
```

## ZosNameType

---

The **ZosNameType** object represents a name/type pair that is used to specify component names and types for functions such as promote or demote.

### ZosNameType Constructor

---

The following constructor can be used to initialize a new **ZosNameType** object:

#### ZosDataNameType

```
ZosDataNameType(  
    String name,  
    String type  
)
```

Component name Component type

### ZosNameType Properties

---

**ZosNameType** exposes the following properties:

Property	Type	R/W	Description
Name	String	R	Component name.
Type	String	R	Component type.

## ZosNameValue

---

The **ZosNameValue** object represents a name/value pair that is used to specify user variables for functions such as create package, promote, demote, or audit.

### ZosNameValue Constructor

---

The following constructor can be used to initialize a new **ZosNameValue** object:

#### ZosDataNameValue

Name of the variable Value of the variable

```
ZosDataNameValue
(
  String name,
  String value
)
```

## ZosNameValue Properties

**ZosNameValue** exposes the following properties:

Property	Type	R/W	Description
Name	String	R	Name of the variable.
Value	String	R	Value of the variable.

## ZosNetwork

The **ZosNetwork** object represents the overall ZDD Network. **ZosNetwork** is always the starting point for the ChangeMan ZDD programming interface. It is created as shown in the following section.

## ZosNetwork Constructor

The following constructor can be used to initialize a new **ZosNetwork** object:

Constructor	Parameters
ZosNetwork()	(none)

See the ZosNetwork Examples section for an example of initializing the network for access.

## ZosNetwork Properties

**ZosNetwork** exposes the following properties:

Property	Type	R/W	Description
Servers	ZosServers	R	Collection of all servers.
Servers[name]	ZosServer	R	Server with specified name.

<b>Property</b>	<b>Type</b>	<b>R/ W</b>	<b>Description</b>
Servers[name, id]	ZosServer	R	Server with specified name and connection ID.
LocalCodePage	Int32	R/ W	Local ASCII code page.
CacheFolder	String	R/ W	Name of folder used to store cached files.
CacheDays	Int32	R/ W	Number of days to keep cached files.
SystemSettingsFolder	String	R/ W	The system settings folder allows you to share system settings, server configuration, and security controls, between machines. This folder is optional. You can export the system settings from one machine into a shared folder. The system settings are automatically imported from this folder each time the system is booted.
UserSettingsFolder	String	R/ W	The user settings folder is used to save user configuration such as folders and filters. You can share settings between machines by using a shared folder. This is a system-wide setting, but the path name can include environment variables, such as %USERNAME% to make the folder user-specific.
NotifyPort	Int32	R/ W	TCP/IP port number used to receive notification messages from the server. This port number should be unblocked on your local machine in the Windows firewall or other firewall software.



Property	Type	R/W	Description
NotifyDelay	Int32	R/W	Time delay, in seconds, before a message box is displayed. The time delay allows messages to accumulate so that several messages can be displayed in a single message box.
NotifyMessageBox	Boolean	R/W	Display message box for notify messages.
TimeOut	Int32	R/W	Time, in minutes, to wait for a network operation to complete. Network operations are aborted if no response is received after this period of time. Must be in the range 3 - 30 minutes.
KeepAlive	Int32	R/W	TCP/IP keep alive time interval, in minutes. TCP/IP keep alive packets are sent after this many minutes of inactivity to detect lost connections.

## ZosNetwork Methods

ZosNetwork exposes the following methods:

### ExportUserSettings Method

Exports user settings to a file in the specified folder. User settings are those settings that are user-specific, such as "DataSets", "Jobs", or "Unix" folder definitions, as well as filters, such as "Applications", "Packages", or "Releases" filters.

```
void ExportUserSettings(
    String folder
)
```

### ImportUserSettings Method

Imports user settings from a file in the specified folder. User settings are those settings that are user-specific, such as "DataSets", "Jobs", or "Unix" folder definitions, as well as filters, such as "Applications", "Packages", or "Releases" filters.

```
void ImportUserSettings(  
    String folder  
)
```

## StartNetwork Method

Start the ZDD Network service. This service provides all communication with z/OS servers.

```
void StartNetwork()
```

## StopNetwork Method

Stop the ZDD Network service. This service provides all communication with z/OS servers.

```
void StopNetwork()
```

## ZosNetwork Examples

**ZosNetwork** is the root of the ChangeMan ZDD programming interface. The **ZosNetwork** object is created as shown in the following examples.

### C#

```
ZosNetwork network = new ZosNetwork();
```

### C++

```
ZosNetwork^ network = gcnew ZosNetwork();
```

### Visual Basic

```
Dim network As New ZosNetwork()
```

### Jscript

```
var network : ZosNetwork = new ZosNetwork();
```

Examples of getting or setting network properties are shown below.

## C

```
ZosNetwork network = new ZosNetwork();
ZoServers servers = network.Servers;
ZosServer server = network.Servers["SYSA"];
network.CacheFolder = "C:\\Temp";
network.CacheDays = 3;
network.NotifyPort = 8000;
network.NotifyDelay = 60;
network.NotifyMessageBox = true;
```

## C++

```
ZosNetwork^ network = gcnew ZosNetwork();
ZoServers^ servers = network->Servers;
ZosServer^ server = network->Servers["SYSA"];
network->CacheFolder = "C:\\Temp";
network->CacheDays = 3;
network->NotifyPort = 8000;
network->NotifyDelay = 60;
network->NotifyMessageBox = true;
```

## Visual Basic

```
Dim network As new ZosNetwork()
Dim servers As ZoServers = network.Servers
network.CacheFolder = "C:\\Temp"
network.CacheDays = 3
network.NotifyPort = 8000
network.NotifyDelay = 60
network.NotifyMessageBox = True
```

## Jscript

```
var network : ZosNetwork = new ZosNetwork();
var servers : ZoServers = network.Servers;
var server : ZosServer = network.Servers["SYSA"];
network.CacheFolder = "C:\\Temp";
network.CacheDays = 3;
network.NotifyPort = 8000;
network.NotifyDelay = 60;
network.NotifyMessageBox = true;
```

# ZosPackage

The **ZosPackage** object represents a ChangeMan ZMF package. This object can be obtained using either the **GetPackage** method or the **GetPackages** method of **ZosApplication**.

## ZosPackage Properties

**ZosPackage** exposes the following properties:

Property	Type	R/ W	Description
Name	String	R	Name of the package.
Path	String	R	Full path name of the package.
Application	ZosApplication	R	Parent application for this package.
Release	ZosRelease	R	Parent release for this package. Null if package is not attached to a release.
Title	String	R/ W	Package title.
RequestorName	String	R/ W	Requestor name.
RequestorPhone	String	R/ W	Requestor telephone number.
WorkRequest	String	R/ W	Work request number or name.
Department	String	R/ W	Department number or name.
SuperPackage	String	R	Parent super or complex package.
CreatorUserID	String	R	Creator user ID.

<b>Property</b>	<b>Type</b>	<b>R/ W</b>	<b>Description</b>
Level	ZosPackageLevel	R/ W	Package level.
Type	ZosPackageType	R	Package type.
Status	ZosPackageStatus	R	Package status.
TempDuration	Int32	R/ W	Temporary change duration. This property is available for temporary packages only.
ReasonCode	Int32	R/ W	Reason code.
AuditReturnCode	Int32	R	Audit return-code.
AuditPending	Boolean	R	Audit pending package lock
NearestInstallDate	DateTime	R	Nearest scheduled install date.
CreatedTime	DateTime	R	Date and time package was created.
InstalledTime	DateTime	R	Date and time package was installed.
FrozenTime	DateTime	R	Date and time package was frozen.
ApprovedTime	DateTime	R	Date and time package was approved.
BaselinedTime	DateTime	R	Date and time package was baselined.

<b>Property</b>	<b>Type</b>	<b>R/ W</b>	<b>Description</b>
BackedOutTime	DateTime	R	Date and time package was backed out.
RevertedTime	DateTime	R	Date and time package was reverted.
Description	String	R/ W	Package description. The description is a single string, but can contain multiple lines, delimited by newline characters. When setting the description if a line exceeds 72 characters, the text will automatically be split on word boundaries into multiple lines.
SchedulerType	ZosSchedulerType	R/ W	Scheduler type. This property is available for simple and participating packages only.
ProblemActionType	ZosProblemActionType	R/ W	Problem action code. This property is available for simple and participating packages only.

<b>Property</b>	<b>Type</b>	<b>R/ W</b>	<b>Description</b>
OtherProblemAction	String	R/ W	Other problem action. This property is available for simple and participating packages only.
ImplementationInstructions	String	R/ W	Implementation instructions. The implementation instructions consist of a single string, but can contain multiple lines, delimited by newline characters. When setting the implementation instructions, if a line exceeds 72 characters, the text will automatically be split on word boundaries into multiple lines. This property is available for simple and participating packages only.
ParticipatingPackages	String[]	R/ W	Participating packages. The value is an array of strings, each containing a package name. This property is available for complex and super packages only.

<b>Property</b>	<b>Type</b>	<b>R/ W</b>	<b>Description</b>
AffectedApplications	String[]	R/ W	Affected applications. The value is an array of strings, each containing an application name. This property is available for participating packages only.
PredecessorJobs	String[]	R/ W	Predecessor jobs. The value is an array of strings, each containing a job name. This property is available for simple and participating packages only.
SuccessorJobs	String[]	R/ W	Successor jobs. The value is an array of strings, each containing a job name. This property is available for simple and participating packages only.



Property	Type	R/ W	Description
Site	ZosPackageSite	R/ W	Package site information. The value is a single package site object for packages with single sites. This property is available for simple and participating packages with a single site only.
Release	String	R	Name of ERO release with which package is associated.
ReleaseArea	String	R	Name of starting release area for release package check in.
ReleaseJoinedDate	DateTime	R	Date and time that package joined the release.
UserVariables	ZosNameValue[]	R/ W	User variables (multiple). Allows getting or setting multiple user variables as an array. Each user variable in the array is a name/ value pair. See the chart below for list of valid variable names.

User variables are a set of name/value pairs. Each name must be one of the names in the chart below.

Variable Name	Value Length
UserVarLen101 - UserVarLen199	1
UserVarLen201 - UserVarLen211	2
UserVarLen301 - UserVarLen310	3
UserVarLen401 - UserVarLen410	4
UserVarLen801 - UserVarLen810	8
UserVarLen1601 - UserVarLen1605	16
UserVarLen4401 - UserVarLen4405	44
UserVarLen7201 - UserVarLen7205	72

## ZosPackage Methods

**ZosPackage** exposes the following methods:

### AddSite Method

Adds a new site to the package.

#### Overloads

##### AddSite(ZosPackageSite)

Adds a new site to the package. If the site name already exists, the existing site information is replaced.

```
void AddSite( ZosPackageSite site, )
```

##### AddSite( String, String, String, String, String, DateTime, DateTime)

Adds a new site to the package. If the site name already exists, the existing site information is replaced.

```
void AddSite(
    String siteName,
    String primaryContactName,
    String primaryContactPhone,
    String alternateContactName,
    String alternateContactPhone,
    DateTime installStartTime,
    DateTime installEndTime
)
```

## Approve Method

Approve a package.

```
void Approve(  
    String entity)
```

## Attach Method

Attaches a package to an ERO release.

```
void Attach(  
    String release,  
    String releaseArea,  
    )
```

## Audit Method

Audits a package. If the job card, contains multiple lines, they should be separated by a newline character. If user variables are specified, each is a name/value pair. Each name must be one of the following:

UserVariable01 - UserVariable05 (length 8) UserVariable05 - UserVariable10 (length 72)

```
void Audit(  
    ZosPackageAuditOptions options,  
    String jobCard,  
    String[] scopeApps, [optional]  
    ZosNameValue[] userVars [optional]  
    )
```

## Backout Method

Back out an installed package. The reason is single string, but can contain multiple lines, delimited by newline characters. If a line exceeds 72 characters, the text will automatically be split on word boundaries into multiple lines. The job card is used only when a remote site is specified. If the job card contains multiple lines, they should be separated by a newline character.

### Overloads

#### Backout(String)

```
void Backout(  
    String reason  
    )
```

## Backout(String, String, String)

```
void Backout(  
    String reason,  
    String site,  
    String jobCard  
)
```

## Build Method

Builds a component in a package. If building multiple components, all components must belong to the same library type.

If the job card contains multiple lines, they should be separated by a newline character.

## Overloads

### Build(String, String, ZosBuildInfo, String)

```
void Build(  
    String componentName,  
    String libtype,  
    ZosBuildInfo info,  
    String jobCard  
)
```

### Build( String[], String, ZosBuildInfo, String jobCard)

```
void Build(  
    String[] componentNames,  
    String libtype,  
    ZosBuildInfo info,  
    String jobCard )
```

## CancelRename Method

Cancel a pending component rename request from a package.

```
void CancelRename(  
    String componentName,  
    String libtype  
)
```

## CancelScratch Method

Cancel a pending component scratch request from a package.

```
void CancelScratch(  
    String componentName,  
    String libtype  
)
```

## CheckIn Method

Checks components in to a package. CheckIn does not build the components; the Build function must be performed separately. The source path can refer to a directory on the local file system, a partitioned data set on the server, or a Unix directory on the server. If multiple components are specified, all must come from the same directory tree or data set. If checking in multiple components, all components must belong to the same library type. When checking in from a data set, specify the path as follows:

```
\\server\DataSets\dsname
```

where server is the server name and dsname is the name of the partitioned data set.

When checking in from a Unix directory, specify the source directory path as follows:

```
\\server\Unix\dirname
```

 where server is the server name and dirname is the path name of parent Unix directory.

For Unix, the component names specify relative paths. Component names are relative to the source path and relative to the target subdirectory. If no target subdirectory is specified, the target subdirectory is the root directory for the library type.

## Overloads

### CheckIn(String, String, String, Boolean, String, ZosFileFormat)

```
void CheckIn(  
    String sourcePath,  
    String componentName,  
    String libtype,  
    Boolean lock, [optional]  
    String description, [optional]  
    ZosFileFormat format [optional]  
)
```

### CheckIn(String, String[], String, Boolean, String, ZosFileFormat)

```
void CheckIn(
    String sourcePath,
    String[] componentNames,
    String libtype,
    Boolean lock, [optional]
    String description, [optional]
    ZosFileFormat format [optional] )
```

### CheckIn(String, String, String, String, Boolean, String, ZosFileFormat)

```
void CheckIn(
    String sourcePath,
    String componentName,
    String libtype,
    String targetSubdir,
    Boolean lock, [optional]
    String description, [optional]
    ZosFileFormat format [optional]
    )
```

### CheckIn(String, String[], String, String, Boolean, String, ZosFileFormat)

```
void CheckIn(
    String sourcePath,
    String[] componentNames,
    String libtype,
    String targetSubdir,
    Boolean lock, [optional]
    String description [optional]
    ZosFileFormat format [optional]
    )
```

## CheckOff Method

Add a list of approval check-off comments to a package. The comments are single string, but can contain multiple lines, delimited by newline characters. If a line exceeds 72 characters, the text will automatically be split on word boundaries into multiple lines.

```
void CheckOff(
    String entity, String comments )
```

## CheckOut Method

Checks components out to a package from a baseline library.

## Overloads

### **CheckOut(String, String, Boolean, Boolean, Int16, String)**

Checks components out to a package from a baseline library. When checking out previous (non-zero) baseline versions, the operation is performed in batch, and a job card must be supplied. If the job card contains multiple lines, they should be separated by a newline character. If checking out multiple components, all components must belong to the same library type.

```
void CheckOut(  
    String componentName,  
    String libtype,  
    Boolean lock, [optional]  
    Boolean savePriorVers, [optional]  
    Int16 version, [optional]  
    String jobCard [optional]  
)
```

### **CheckOut(String[], String, Boolean, Boolean, Int16, String)**

Checks components out to a package from a baseline library. When checking out previous (non-zero) baseline versions, the operation is performed in batch, and a job card must be supplied.

If the job card contains multiple lines, they should be separated by a newline character. If checking out multiple components, all components must belong to the same library type.

```
void CheckOut(  
    String[] componentNames,  
    String libtype,  
    Boolean lock, [optional]  
    Boolean savePriorVers, [optional]  
    Int16 version, [optional]  
    String jobCard [optional] )
```

### **CheckOut(String, String, Boolean, Boolean, ZosPromotionLevel)**

Checks components out to a package from a promotion library.

Component names must be specified with an extension. If checking out multiple components, all components must belong to the same library type.

```
void CheckOut(  
    String componentName,  
    String libtype,  
    Boolean lock,  
    Boolean savePriorVersion,  
    ZosPromotionLevel promoLevel  
)
```

### **CheckOut(String[], String, Boolean, Boolean, ZosPromotionLevel)**

Checks components out to a package from a promotion library.

Component names must be specified with an extension. If checking out multiple components, all components must belong to the same library type.

```
void CheckOut(  
    String[] componentNames,  
    String libtype,  
    Boolean lock,  
    Boolean savePriorVersion,  
    ZosPromotionLevel promoLevel  
)
```

### **CheckOut(String, String, Boolean, Boolean, ZosReleaseArea)**

Checks components out to a package from a release area. Component names must be specified with an extension. If checking out multiple components, all components must belong to the same library type.

```
void CheckOut(  
    String componentName,  
    String libtype,  
    Boolean lock,  
    Boolean savePriorVersion,  
    ZosReleaseArea area  
)
```

### **CheckOut(String[], String, Boolean, Boolean, ZosReleaseArea)**

Checks components out to a package from a release area. Component names must be specified with an extension. If checking out multiple components, all components must belong to the same library type.

```
void CheckOut(  
    String[] componentNames,  
    String libtype,  
    Boolean lock,  
    Boolean savePriorVersion,  
    ZosReleaseArea area  
)
```

### **CheckPromotionOverlay Method**

Gets a list of components that would be overwritten by a promote operation. You can, optionally, specify a list of component names to be checked. If component names are not specified, then all package components are checked.



```
ZosPromotionOverlay[] CheckPromotionOverlay(
    ZosPromotionLevel level,
    ZosNameType[] componentNames [optional]
)
```

## Create Method

Create a new package for an application. The package information is specified using a `ZosPackageInfo` object.

```
static ZosPackage Create(
    ZosApplication\^ application,
    ZosPackageInfo\^ info
)
```

## Demote Method

Demotes a either a full package or selected components in a package. Components are specified as name/type pairs.

If the job card, contains multiple lines, they should be separated by a newline character. If user variables are specified, each is a name/value pair. Each name must be one of the following:

`UserVariable01` -

`UserVariable05` (length 8)

`UserVariable05` -

`UserVariable10` (length 72)

`scheduleTime` can be used to schedule promotion for a future date and time.

**void Demote( ZosPromotionLevel level, String jobCard, ZosNameValue[] userVars,[optional] DateTime scheduleTime [optional] )**

```
void Demote(
    ZosPromotionLevel level,
    String jobCard,
    ZosNameValue[] userVars,[optional]
    DateTime scheduleTime [optional] )
```

## Delete Method

Memo-deletes a package.

## Overloads

### Delete()

```
void Delete()
```

### Demote(ZosPromotionLevel, String[], String, ZosNameValue[], DateTime)

```
void Demote(  
    ZosPromotionLevel level,  
    String[] componentNames,  
    String jobCard,  
    ZosNameValue[] userVars, [optional]  
    DateTime scheduleTime [optional]  
)
```

## Detach Method

Detaches a package from an ERO release.

```
void Detach()
```

## Freeze Method

Freezes a package. If user variables are specified, each is a name/value pair. Each name must be one of the following:

UserVariable01 - UserVariable05 (length 8) UserVariable05 - UserVariable10 (length 72)

```
void Freeze(  
    ZosNameValue[] userVars [optional]  
)
```

## GetComponent Method

Gets a single component by name and library type. For PDS member components, the name may be specified as "component.lib" or as separate component and library type names. For Unix libraries, componentName is the path name relative to the package library root.

## Overloads

### GetComponent(String)

```
ZosPackageComponentFile GetComponent(  
    String fileName  
)
```

## GetComponent(String, String)

```
ZosPackageComponentFile GetComponent(  
    String componentName,  
    String libraryType  
)
```

## GetComponentPromotionHistory Method

Gets a list of component promotion history records for the package.

```
ZosComponentPromotionHistory[] GetComponentPromotionHistory(  
    String promotionSite, [optional]  
    String promotionName, [optional]  
    String compoensntType, [optional]  
    String componentName, [optional]  
    ZosComponentPromotionStatus statusExclude [optional]  
)
```

## GetComponents Method

Gets an array of components that belong to a package.

The list can optionally be filtered by component name and component status.

The includeGenerated flag allows you to specify whether or not to include generated component types (LST, LOD, etc.).

Unix components are retrieved recursively, and the array returned contains components from all subdirectory levels.

The array returned contains component files only and does not include any directory objects.

## Overloads

### GetComponents()

```
ZosPackageComponentFile[] GetComponents()
```

### GetComponents(bool)

```
ZosPackageComponentFile[] GetComponents(  
    bool includeGenerated  
)
```

### **GetComponents(String)**

```
ZosPackageComponentFile[] GetComponents(  
    String nameFilter  
)
```

### **GetComponents(ZosComponentStatusFlags)**

```
ZosPackageComponentFile[] GetComponents(  
    ZosComponentStatusFlags flags  
)
```

### **GetComponents(DateTime)**

```
ZosPackageComponentFile[] GetComponents(  
    DateTime changeTime  
)
```

### **GetComponents(String, bool)**

```
ZosPackageComponentFile[] GetComponents(  
    String nameFilter,  
    bool includeGenerated  
)
```

### **GetComponents(String, ZosComponentStatusFlags)**

```
ZosPackageComponentFile[] GetComponents(  
    String nameFilter,  
    ZosComponentStatusFlags flags  
)
```

### **GetComponents(String, bool, ZosComponentStatusFlags)**

```
ZosPackageComponentFile[] GetComponents(  
    String nameFilter,  
    bool includeGenerated,  
    ZosComponentStatusFlags flags  
)
```

## GetComponents(String, bool, ZosComponentStatusFlags, DateTime)

```
ZosPackageComponentFile[] GetComponents(  
    String nameFilter,  
    bool includeGenerated,  
    ZosComponentStatusFlags flags,  
    DateTime changeTime )
```

### Parameters

`nameFilter` - Name filter `includeGenerated` - Include generated components (LST,LOD, etc.)

`statusFlags` - Status filter `flags` `changeTime` - get components changed after the specified time

## GetInfo Method

Gets a package information object containing the package information. This object can be used to create a new package modeled after this package.

```
ZosPackageInfo GetInfo()
```

## GetLibraries Method

Gets an array containing the staging libraries for a package.

```
ZosPackageLibrary[] GetLibraries()
```

## GetLibrary Method

Gets a single package library by name.

```
ZosPackageLibrary GetLibrary(  
    String libType )
```

## GetPackagePromotionHistory Method

Gets a list of package promotion history records for the package.

```
ZosPackagePromotionHistory[] GetPackagePromotionHistory(  
    String promotionSite, [optional]  
    String promotionName, [optional]  
    Boolean siteOnly, [optional]  
    ZosPackagePromotionAction actionFilter, [optional]  
    ZosPackagePromotionStatus statusFilter [optional]  
    )
```

## GetRenameList Method

Gets a list of component rename requests in the package. The list can optionally be filtered by library type.

```
ZosScratchRenameInfo[] GetRenameList(  
    String libtype [optional]  
)
```

## GetScratchList Method

Gets a list of component scratch requests in the package. The list can optionally be filtered by library type.

```
ZosScratchRenameInfo[] GetScratchList(  
    String libtype [optional]  
)
```

## GetScratchRenameList Method

Gets a list of component scratch and rename requests in the package. The list can optionally be filtered by library type.

```
ZosScratchRenameInfo[] GetScratchRenameList(  
    String libtype [optional]  
)
```

## GetSite Method

Get package site information by site name.

```
ZosPackageSite GetSite(  
    String siteName  
)
```

## GetUserVariable Method

Gets value of a named user variable. See UserVariables property description for a list of valid user variable names.

```
String GetUserVariable(  
    String name)
```

## Lock Method

Locks a package component. If locking multiple components, all components must belong to the same library type.

## Overloads

### Lock( String, String)

```
void Lock(  
    String componentName,  
    String libtype  
)
```

### Lock(String[], String)

```
void Lock(  
    String[] componentNames,  
    String libtype  
)
```

## Promote Method

Promotes either a full package or selected components in a package. Components are specified as name/type pairs. If the job card contains multiple lines, they should be separated by a newline character.

If user variables are specified, each is a name/value pair. Each name must be one of the following:

UserVariable01 -

UserVariable05 (length 8) UserVariable05 -

UserVariable10 (length 72)

scheduleTime can be used to schedule promotion for a future date and time. |

## Overloads

### Promote(ZosPromotionLevel, String, ZosNameValue[], DateTime)

```
void Promote(  
    ZosPromotionLevel level,  
    String jobCard,  
    ZosNameValue[] userVars, [optional]  
    DateTime scheduleTime [optional] )
```

## Promote(ZosPromotionLevel, String[], String, ZosNameValue[], DateTime)

```
void Promote(  
    ZosPromotionLevel level,  
    String[] componentNames,  
    String jobCard,  
    ZosNameValue[] userVars, [optional]  
    DateTime scheduleTime [optional]  
)
```

## Recompile Method

Recompiles a component in a package

### Overloads

#### Recompile(String, String, ZosBuildInfo, String, ZosPromotionLevel)

Recompiles a component in a package. If promotion level is specified, components are recompiled from promotion libraries. If recompiling multiple components, all components must belong to the same library type. If the job card contains multiple lines, they should be separated by a newline character.

```
void Recompile(  
    String componentName,  
    String libtype,  
    ZosBuildInfo info,  
    String jobCard,  
    ZosPromotionLevel level [optional]  
)
```

#### Recompile(String[], String, ZosBuildInfo, String, ZosPromotionLevel)

Recompiles a component in a package. If promotion level is specified, components are recompiled from promotion libraries. If recompiling multiple components, all components must belong to the same library type. If the job card contains multiple lines, they should be separated by a newline character.

```
void Recompile(  
    String[] componentNames,  
    String libtype,  
    ZosBuildInfo info,  
    String jobCard,  
    ZosPromotionLevel level [optional])
```



### **Recompile(String, String, ZosBuildInfo, String, ZosReleaseArea )**

Recompiles a component in a package. If release area is specified, components are recompiled from the release area. If recompiling multiple components, all components must belong to the same library type.

If the job card contains multiple lines, they should be separated by a newline character.

```
void Recompile(  
    String componentName,  
    String libtype,  
    ZosBuildInfo info,  
    String jobCard,  
    ZosReleaseArea area [optional]  
)
```

### **Recompile(String[], String, ZosBuildInfo, String, ZZosReleaseArea)**

Recompiles a component in a package. If release area is specified, components are recompiled from the release area. If recompiling multiple components, all components must belong to the same library type.

If the job card contains multiple lines, they should be separated by a newline character.

```
void Recompile(  
    String[] componentNames,  
    String libtype,  
    ZosBuildInfo info,  
    String jobCard,  
    ZZosReleaseArea area [optional]  
)
```

## **Refreeze Method**

Refreezes selective parts of a package. The type argument specifies which type of package data is to be refrozen. If the type specifies NonSource or SourceLoad, then nonsource or source/load components are refrozen respectively. With these two types, you can selectively refreeze components by specifying the component names. If no component names are provided, all components of the specified type are refrozen. If both NonSource and SourceLoad components are to be refrozen, they must be refrozen separately. Components are specified as name/type pairs. Component names can be specified only with types NonSource and SourceLoad.

### **Overloads**

#### **Refreeze(ZosFreezeType)**

```
void Refreeze(  
    ZosFreezeType type  
)
```

## Refreeze(ZosFreezeType, String, String)

```
void Refreeze(  
    ZosFreezeType type,  
    String componentName,  
    String libtype )
```

## Refreeze(ZosFreezeType, ZosNameType[])

```
void Refreeze(  
    ZosFreezeType type,  
    ZosNameType[] componentNames  
    )
```

## Refresh Method

Refreshes the package information.

```
void Refresh()
```

## Reject Method

Reject a package approval. The reason is single string, but can contain multiple lines, delimited by newline characters. If a line exceeds 72 characters, the text will automatically be split on word boundaries into multiple lines.

```
void Reject(  
    String entity,  
    String reason  
    )
```

## ReleaseCheckIn Method

Checks package components in to a release. Component names are specified as name and type pairs.

```
ZosCheckInStatus[] ReleaseCheckIn(  
    ZosNameType[] componentNames,  
    Boolean replace, [optional]  
    Boolean eligibleOnly, [optional]  
    String changeDescription [optional]  
    )
```

## ReleaseDemote Method

Demotes a either a full package or selected components from a release. Components are specified as name/type pairs.

If the job card, contains multiple lines, they should be separated by a newline character.

If user variables are specified, each is a name/value pair. Each name must be one of the following:

UserVariable01 -

UserVariable05 (length 8)

UserVariable05 -

UserVariable10 (length 72)

## Overloads

### ReleaseDemote(ZosPromotionLevel, String, ZosNameValue[])

```
void ReleaseDemote(
    ZosPromotionLevel level,
    String jobCard,
    ZosNameValue[] userVars [optional]
)
```

### ReleaseDemote(ZosPromotionLevel, ZosNameType[], String, ZosNameValue[])

```
void ReleaseDemote(
    ZosPromotionLevel level,
    ZosNameType[] components,
    String jobCard,
    ZosNameValue[] userVars [optional]
)
```

## ReleasePromote Method

Promotes either a full package or selected components from the starting release area. Components are specified as name/type pairs.

If the job card contains multiple lines, they should be separated by a newline character.

If user variables are specified, each is a name/value pair. Each name must be one of the following:

UserVariable01 -

UserVariable05 (length 8)

UserVariable05 -

UserVariable10 (length 72)

## Overloads

### ReleasePromote(ZosPromotionLevel, String, ZosNameValue[])

```
void ReleasePromote(  
    ZosPromotionLevel level,  
    String jobCard,  
    ZosNameValue[] userVars [optional]  
)
```

### ReleasePromote( ZosPromotionLevel level, String[] componentNames, String jobCard, ZosNameValue[] userVars [optional] )

```
void ReleasePromote(  
    ZosPromotionLevel level,  
    String[] componentNames,  
    String jobCard,  
    ZosNameValue[] userVars [optional]  
)
```

## Relink Method

Re-links a component in a package. If re-linking multiple components, all components must belong to the same library type.

If the job card contains multiple lines, they should be separated by a newline character.

## Overloads

### Relink(String componentName, String libtype, ZosBuildInfo info, String jobCard, String)

```
void Relink(  
    String componentName,  
    String libtype,  
    ZosBuildInfo info,  
    String jobCard,  
    String targetLoadLib  
)
```

### Relink(String[], String, ZosBuildInfo, String, String)

```
void Relink(  
    String[] componentNames,  
    String libtype,  
    ZosBuildInfo info,  
    String jobCard,  
    String targetLoadLib)
```

## Remove Method

Removes a component from a package. If removing multiple components, all components must belong to the same library type.

### Overloads

#### Remove(String, String)

```
void Remove(  
    String componentName,  
    String libtype  
)
```

#### Remove(String[], String)

```
void Remove(  
    String[] componentNames,  
    String libtype  
)
```

## RemoveSite Method

Removes a site from the package.

```
Boolean RemoveSite(  
    String siteName  
)
```

## Rename Method

Adds a component rename request to a package. This is a request to rename the component in the baseline library.

```
void Rename(  
    String componentName,  
    String newComponentName,  
    String libtype  
)
```

## ResetAuditLock Method

Resets audit pending lock for a package.

```
void ResetAuditLock()
```

## Revert Method

Reverts a frozen package to development status. The reason is a single string, but can contain multiple lines, delimited by newline characters. If a line exceeds 72 characters, the text will automatically be split on word boundaries into multiple lines.

```
void Revert(  
    String reason  
)
```

## Review Method

Mark a package as being under review for approval.

```
void Review(  
    String entity  
)
```

## Scratch Method

Adds a component scratch request to a package. This is a request to delete the component from the baseline library.

```
void Scratch(  
    String componentName,  
    String libtype )
```

## SetContact Method

Updates contact information. If no site name is specified in a DP environment, then all sites are updated with this contact information.

### Overloads

#### SetContact( String, String, String, String)

```
void SetContact(  
    String primaryContactName,  
    String primaryContactPhone,  
    String alternateContactName,  
    String alternateContactPhone  
)
```

## SetContact(String, String, String, String, String)

```
void SetContact(  
    String siteName,  
    String primaryContactName,  
    String primaryContactPhone,  
    String alternateContactName,  
    String alternateContactPhone  
)
```

## SetInstallTime Method

Updates package install time. If no site name is specified in a DP environment, then all sites are updated with this same install time.

### Overloads

#### SetInstallTime(DateTime, DateTime)

```
void SetInstallTime(  
    DateTime installStartTime,  
    DateTime installEndTime  
)
```

#### SetInstallTime(String, DateTime, DateTime)

```
void SetInstallTime(  
    String siteName,  
    DateTime installStartTime,  
    DateTime installEndTime  
)
```

## SetUserVariable Method

Sets value of a named user variable. See UserVariables property description for a list of valid user variable names.

```
void SetUserVariable(  
    String name,  
    String value )
```

## Undelete Method

Restores a memo-deleted package.

```
void Undelete()
```

## Unfreeze Method

Unfreezes selective parts of a package. The type argument specifies which type of package data is to be unfrozen. If the type specifies NonSource or SourceLoad, then nonsource or source/load components are unfrozen respectively. With these two types, you can selectively unfreeze components by specifying the component names. If no component names are provided, all components of the specified type are unfrozen. If both NonSource and SourceLoad components are to be unfrozen, they must be unfrozen separately. Components are specified as name/type pairs. Component names can be specified only with types NonSource and SourceLoad.

## Overloads

### Unfreeze(ZosFreezeType type)

```
void Unfreeze(  
    ZosFreezeType type  
)
```

### Unfreeze(ZosFreezeType type, String componentName, String libtype)

```
void Unfreeze(  
    ZosFreezeType type,  
    String componentName,  
    String libtype  
)
```

### Unfreeze(ZosFreezeType type, ZosNameType[] componentNames)

```
void Unfreeze(  
    ZosFreezeType type,  
    ZosNameType[] componentNames  
)
```

## Unlock Method

Unlocks a package component. If unlocking multiple components, all components must belong to the same library type.



## Overloads

### Unlock(String, String)

```
void Unlock(  
    String componentName,  
    String libtype  
)
```

### Unlock(String[], String)

```
void Unlock(  
    String[] componentNames,  
    String libtype  
)
```

## ZosPackage Examples

---

Examples of using **ZosPackage** are shown below:

### C

```
ZosPackage package;  
ZosPackageSite site = package.GetSite("NEWYORK");  
ZosPackageSites[] sites = package.Sites;  
package.Level = ZosPackageLevel.Simple;  
ZosPackageInfo info = new ZosPackageInfo(package);  
info.Title = "Second package";  
ZosPackage package2 = Package.Create(application, info);
```

### C++

```
ZosPackage^ package;  
ZosPackage site = package.GetSite("NEWYORK");  
array<ZosPackage^>^ sites = package.Sites;  
package->Level = ZosPackageLevel::Simple;  
ZosPackageInfo^ info = gcnew ZosPackageInfo(package);  
info->Title = "Second package";  
ZosPackage^ package2 = Package::Create(application, info);
```

## Visual Basic

```
Dim package as ZosPackage;
Dim site As ZosPackage = package.GetSite("NEWYORK")
Dim sites () As ZosPackage = package.Sites
package.Level = ZosPackageLevel.Simple
Dim info As New ZosPackageInfo(package);
info.Title = "Second package"
Dim package2 As ZosPackage = Package.Create(app, info);
```

## Jscript

```
var package : ZosPackage;
var site : ZosPackage app = package.GetSite("NEWYORK");
var sites : ZosPackage [] = package.Sites;
package.Level = ZosPackageLevel.Simple;
var info : ZosPackageInfo = new ZosPackageInfo(package);
info.Title = "Second package";
var package2 : ZosPackage = Package.Create(app, info);
```

## ZosPackageApprover

---

The **ZosPackageApprover** object contains information describing a package approver. This object can be obtained using the **Approvers** property of **ZosPackage**.

### ZosPackageApprover Properties

**ZosPackageApprover** exposes the following properties:

Property	Type	R/ W	Description
Entity	String	R	Security system entity name.
Approver	String	R	Approver user ID.
Description	String	R	Description of approver level or function.
ApprovalOrder	Int16	R	Approver level or sequence for hierarchical approvals.

Property	Type	R/W	Description
ApprovalAction	ZosPackageApprovalAction	R	Most recent approval action.
ApprovedTime	DateTime	R	Date and time approval action taken.
CheckOffList	String	R	Check off comments. The comments are a single string, but can contain multiple lines, delimited by newline characters.
RejectReasons	String	R	Reasons for package rejection. The reasons are a single string, but can contain multiple lines, delimited by newline characters.

## ZosPackageComponentDirectory

The **ZosPackageComponentDirectory** object represents a Unix subdirectory within a package library. This object can be obtained using the **GetComponents** method of either **ZosPackageLibrary** or **ZosPackageComponentDirectory**.

### ZosPackageComponentDirectory Properties

**ZosPackageComponentDirectory** exposes the following properties:

Property	Type	R/W	Description
Name	String	R	File name for component, including file extension (inherited from <b>ZosPackageComponentObject</b> ).
Path	String	R	Full file system path name for the component (inherited from <b>ZosPackageComponentObject</b> ).

## ZosPackageComponentDirectory Methods

ZosPackageComponentDirectory exposes the following methods:

### GetComponent Method

Gets a single component by file name. The file name must reside in this subdirectory level.

```
ZosPackageComponentFile GetComponent(  
    String fileName  
)
```

### GetComponents Method

Gets an array of components that belong to a package library. The list can optionally be filtered by component name and component status. This function only returns components in this subdirectory level and the array returned contains both directory and file objects.

To retrieve components in lower level subdirectories, use the GetComponents method of the parent ZosPackageComponentDirectory object.

`nameFilter` - Name filter

`statusFlags` - Status filter flags

`changeTime` - get components changed after the specified time

### Overloads

#### GetComponents()

```
ZosPackageComponentObject[] GetComponents()
```

#### ZosPackageComponentObject[] GetComponents( String nameFilter )

```
ZosPackageComponentObject[] GetComponent(  
    String nameFilter  
)
```

#### ZosPackageComponentObject[] GetComponents( DateTime changeTime )

```
ZosPackageComponentObject[] GetComponent(  
    DateTime changeTime  
)
```

## ZosPackageComponentObject[] GetComponents( ZosComponentStatusFlags flags )

```
ZosPackageComponentObject[] GetComponents(  
    ZosComponentStatusFlags flags  
)
```

## ZosPackageComponentObject[] GetComponents( String nameFilter, ZosComponentStatusFlags flags )

```
ZosPackageComponentObject[] GetComponents(  
    String nameFilter,  
    ZosComponentStatusFlags flags  
)
```

## ZosPackageComponentObject[] GetComponents( String nameFilter, ZosComponentStatusFlags flags, DateTime changeTime )

```
ZosPackageComponentObject[] GetComponents(  
    String nameFilter,  
    ZosComponentStatusFlags flags,  
    DateTime changeTime  
)
```

# ZosPackageComponentFile

---

The **ZosPackageComponentFile** object represents a component in a package, and can be either a PDS member or a Unix file. This object can be obtained using the **GetComponent** or **GetComponents** methods of either **ZosPackage** or **ZosPackageLibrary**.

## ZosPackageComponentFile Properties

---

**ZosPackageComponentFile** exposes the following properties:

Property	Type	R/ W	Description
Name	String	R	File name for component, including file extension. Inherited from <b>ZosPackageComponentObject</b>
Path	String	R	Full file system path name for the component. Inherited from <b>ZosPackageComponentObject</b>

Property	Type	R/W	Description
IsUnix	Boolean	R	Indicates whether component is a PDS member or Unix file.
OriginalName	String	R	Original name (from development).
ComponentName	String	R	Component name.
ComponentType	String	R	Component type (library type).
Description	String	R/W	Component description
LastWriteTime	DateTime	R	Date and time component was last updated.
Version	Int16	R	Version number.
ModLevel	Int16	R	Modification level.
User	String	R	User ID who last updated the component.
BuildProc	String	R	Build procedure.
Status	ZosComponentStatus	R	Component status.
LockStatus	ZosComponentLockStatus	R	Lock status.
BuildType	ZosBuildType	R	Build type (normal, recompile, re-link).

## ZosPackageComponentFile Methods

**ZosPackageComponentFile** exposes the following methods:

### GetStagingVersions Method

Retrieves an array of the staging versions for this component.

```
ZosComponentStagingVersion[] GetStagingVersions()
```

### Refresh Method

Refreshes the component information.

```
void Refresh()
```

## ZosPackageComponentObject

---

**ZosPackageComponentObject** represents a file system object in a package library. This object can be a PDS member, Unix directory, or Unix file.

**ZosPackageComponentObject** is the base class for the **ZosPackageComponentFile** and the **ZosPackageComponentDirectory** classes. The **IsDirectory** property indicates whether the **ZosPackageComponentObject** is actually a **ZosPackageComponentDirectory** or a **ZosPackageComponentFile** object.

This object can be obtained using the **GetComponents** method of **ZosPackageLibrary**.

## ZosPackageComponentObject Properties

---

**ZosPackageComponentObject** exposes the following properties:

Property	Type	R/W	Description
Name	String	R	File name for component, including file extension.
Path	String	R	Full file system path name for the component.
IsDirectory	Boolean	R	Indicates whether the object is a directory.
IsUnix	Boolean	R	Indicates whether the object is a Unix file system object or PDS member.

## ZosPackageInfo

---

The **ZosPackageInfo** object represents a set of package properties that can be used to create a new package.

An empty **ZosPackageInfo** object can be created using the default constructor. You can then set the desired **ZosPackageInfo** properties before using it to create a new package.

You can clone the properties of another package using the **GetInfo** method of **ZosPackage** to copy the properties of an existing package set into a new **ZosPackageInfo** object. There is also one form of the **ZosPackageInfo** constructor that initializes the properties from an existing package. This cloned **ZosPackageInfo** object can be used to create a new package after making any desired changes to its properties.

## ZosPackageInfo Constructors

The default constructor can be used to create a new **ZosPackageInfo** object. Because the constructor has no arguments, you must initialize the object by setting its properties.

### ZosPackageInfo()

```
ZosPackageInfo()
```

### ZosPackageInfo(ZosPackage)

This constructor copies the properties from an existing package.

```
ZosPackageInfo(  
    ZosPackage package  
)
```

### Parameters

`package` - Existing package from which to copy properties.

## ZosPackageInfo Properties

**ZosPackageInfo** exposes the following properties:

Property	Type	R/ W	Description
Title	String	R/ W	Package title.
RequestorName	String	R/ W	Requestor name.
RequestorPhone	String	R/ W	Requestor telephone number.
WorkRequest	String	R/ W	Work request number or name.



<b>Property</b>	<b>Type</b>	<b>R/ W</b>	<b>Description</b>
Department	String	R/ W	Department number or name.
SuperPackage	String	R/ W	Parent complex or super package.
Release	String	R/ W	Name of ERO release with which package is associated.
ReleaseArea	String	R/ W	Name of starting release area for release package check in.
Level	ZosPackageLevel	R/ W	Package level.
Type	ZosPackageType	R/ W	Package type.
TempDuration	Int32	R/ W	Temporary change duration. This property is available for temporary packages only.
ReasonCode	Int32	R/ W	Reason code.

<b>Property</b>	<b>Type</b>	<b>R/ W</b>	<b>Description</b>
Description	String	R/ W	Package description. The description is a single string, but can contain multiple lines, delimited by newline characters. When setting the description if a line exceeds 72 characters, the text will automatically be split on word boundaries into multiple lines.
SchedulerType	ZosSchedulerType	R/ W	Scheduler type. This property is available for simple and participating packages only.
ProblemActionType	ZosProblemActionType	R/ W	Problem action code. This property is available for simple and participating packages only.
OtherProblemAction	String	R/ W	Other problem action. This property is available for simple and participating packages only.

<b>Property</b>	<b>Type</b>	<b>R/ W</b>	<b>Description</b>
ImplementationInstructions	String	R/ W	Implementation instructions. The implementation instructions consist of a single string, but can contain multiple lines, delimited by newline characters. When setting the implementation instructions, if a line exceeds 72 characters, the text will automatically be split on word boundaries into multiple lines. This property is available for simple and participating packages only.
ParticipatingPackages	String[]	R/ W	Participating packages. The value is an array of strings, each containing a package name. This property is available for complex and super packages only.

Property	Type	R/ W	Description
AffectedApplications	String[]	R/ W	Affected applications. The value is an array of strings, each containing an application name. This property is available for participating packages only.
PredecessorJobs	String[]	R/ W	Predecessor jobs. The value is an array of strings, each containing a job name. This property is available for simple and participating packages only.
SuccessorJobs	String[]	R/ W	Successor jobs. The value is an array of strings, each containing a job name. This property is available for simple and participating packages only.
UserVariables	ZosNameValue[]	R/ W	User variables. Each user variable is a name/value pair. See the <b>UserVariables</b> table below for a list of valid variable names.

Property	Type	R/W	Description
Sites	ZosPackageSite[]	R/W	Package site information. The value is an array of package site objects. This property is available for simple and participating packages only.
Site	ZosPackageSite	R/W	Package site information. The value is a single package site object for packages with single sites. This property is available for simple and participating packages with a single site only.

#### UserVariables Table

User variables are a set of name/value pairs. Each name must be one of the names in the table below.

Variable Name	Value Length
UserVarLen101 - UserVarLen199	1
UserVarLen201 - UserVarLen211	2
UserVarLen301 - UserVarLen310	3
UserVarLen401 - UserVarLen410	4
UserVarLen801 - UserVarLen810	8
UserVarLen1601 - UserVarLen1605	16
UserVarLen4401 - UserVarLen4405	44
UserVarLen7201 - UserVarLen7205	72

# ZosPackageLibrary

The `ZosPackageLibrary` object represents a ChangeMan package staging library. This object can be obtained using the `GetLibrary` or `GetLibraries` methods of `ZosPackage`.

## ZosPackageLibrary Properties

`ZosPackageLibrary` exposes the following properties:

Property	Type	R/ W	Description
Name	String	R	Library type name
Path	String	R	Full file system path name for the library
Description	String	R	Library description
DataSetName	String	R	Data set name for the library
TargetLibrary	String	R	Target build library
LikeType	ZosLikeType	R	Like library type option
StagingVersSaveOption	ZosStagingVersSaveOption	R	Staging version save option
DeferredAllocation	Boolean	R	Indicates whether allocations are deferred
DataSetType	ZosDataSetType	R	Data set type (organization)
RecordFormat	ZosRecordFormat	R	Record format
RecordLength	Int16	R	Record length
BlockSize	Int16	R	Block size
SpaceUnit	ZosSpaceUnit	R	Space unit type
PrimarySpace	Int32	R	Primary space quantity

Property	Type	R/W	Description
SecondarySpace	Int32	R	Secondary space quantity
DirectoryBlocks	Int32	R	Number of directory blocks
UnitName	String	R	Unit name
Volume	String	R	Volume serial number

## ZosPackageLibrary Methods

**ZosPackageLibrary** exposes the following methods:

### GetComponent Method

Gets a single component by name. For Unix libraries, componentName is the path name relative to the package library root.

```
ZosPackageComponentFile GetComponent(
    String componentName
)
```

### GetComponents Method

Gets an array of components that belong to a package library. The list can optionally be filtered by component name and component status. For Unix libraries, components are retrieved hierarchically. This function only returns components in the top level subdirectory, and the array returned contains both directory and file objects.

To retrieve components in lower level subdirectories, use the GetComponents method of the parent ZosPackageComponentDirectory object.

nameFilter - Name filter

statusFlags - Status filter flags

changeTime - get components changed after the specified time.

## Overloads

### GetComponents()

```
ZosPackageComponentObject[] GetComponents()
```

### GetComponents(String)

```
ZosPackageComponentObject[] GetComponents(  
    String nameFilter  
)
```

### GetComponents(DateTime)

```
ZosPackageComponentObject[] GetComponents(  
    DateTime changeTime  
)
```

### GetComponents(ZosComponentStatusFlags)

```
ZosPackageComponentObject[] GetComponents(  
    ZosComponentStatusFlags flags  
)
```

### GetComponents(String, ZosComponentStatusFlags)

```
ZosPackageComponentObject[] GetComponents(  
    String nameFilter,  
    ZosComponentStatusFlags flags  
)
```

### GetComponents(String, ZosComponentStatusFlags, DateTime)

```
ZosPackageComponentObject[] GetComponents(  
    String nameFilter,  
    ZosComponentStatusFlags flags,  
    DateTime changeTime  
)
```

## Refresh Method

Refreshes the library information.

```
void Refresh()
```



## ZosPackagePromotionHistory

---

The **ZosPackagePromotionHistory** object is a ChangeMan package promotion history record. The package promotion history records represent a package promotion event.

The package promotion history records can be retrieved using the **GetPackagePromotionHistory** method of **ZosPackage**.

### ZosPackagePromotionHistory Properties

**ZosPackagePromotionHistory** exposes the following properties:

Property	Type	R/W	Description
PromotionSite	String	R	Promotion site name
PromotionName	String	R	Promotion level name
PromotionLevel	Int16	R	Promotion level number
PromotionUser	String	R	Promoting user ID
PromotionTime	DateTime	R	Date and time of the promotion
ComponentCount	Int32	R	Number of components promoted
Action	ZosPackagePromotionAction	R	Type of promotion action
Status	ZosPackagePromotionStatus	R	Promotion status flags

# ZosPackageSite

---

The `ZosPackageSite` object represents package site information for a single site.

This object can be obtained using the `Site` property or `Sites` property of `ZosPackage`. It can also be obtained from the `GetSite` method of `ZosPackage`. A `ZosPackageSite` object can be created using the constructor and then used to update package site information.

## ZosPackageSite Constructor

---

The following constructors can be used to initialize a new `ZosPackageSite` object:

### `ZosPackageSite(String, String, String, String, DateTime, DateTime)`

```
ZosPackageSite(  
    String primaryContactName,  
    String primaryContactPhone,  
    String alternateContactName,  
    String alternateContactPhone,  
    DateTime installStartTime,  
    DateTime installEndTime)
```

### `ZosPackageSite(String, String, String, String, String, DateTime, DateTime)`

```
ZosPackageSite(  
    String siteName,  
    String primaryContactName,  
    String primaryContactPhone,  
    String alternateContactName,  
    String alternateContactPhone,  
    DateTime installStartTime,  
    DateTime installEndTime  
)
```

### Parameters

`siteName` - Site name

`primaryContactName` - Primary contact name

`primaryContactPhone` - Primary contact phone

`alternateContactName` - Alternate contact name

`alternateContactPhone` - Alternate contact phone

`installStartTime` - Install start date and time

`installEndTime` - Install end date and time

## ZosPackageSite Properties

**ZosPackageSite** exposes the properties below. All properties are read-only. You must construct a new object in order to change any properties.

Property	Type	R/W	Description
SiteName	String	R	Site name
PrimaryContactName	String	R	Primary contact name
PrimaryContactPhone	String	R	Primary contact phone
AlternateContactName	String	R	Alternate contact name
AlternateContactPhone	String	R	Alternate contact phone
InstallStartTime	DateTime	R	Install start date and time
InstallEndTime	DateTime	R	Install end date and time

## ZosPdsMember

The **ZosPdsMember** object represents a member of a partitioned data set (PDS or PDSE). This object can be obtained using the **GetMember** or **GetMembers** methods of **ZosDataSet**. It can also be obtained using the **GetComponent** or **GetComponents** methods of **ZosBaselineLibrary**.

## ZosPdsMember Properties

**ZosPdsMember** exposes the following properties:

Property	Type	R/W	Description
Name	String	R	File name for member, including file extension
Path	String	R	Full file system path name of the member.
MemberName	String	R	Member name
CreationDate	DateTime	R	Date member was created
LastWriteTime	DateTime	R	Date and time member was last updated

Property	Type	R/W	Description
CurrentLines	Int32	R	Current number of lines.
InitialLines	Int32	R	Initial number of lines.
Version	Int16	R	Version number.
ModLevel	Int16	R	Modification level.
User	String	R	User ID who last updated the member.

## ZosPdsMember Methods

**ZosPdsMember** exposes the following methods:

### Delete Method

Deletes the member.

```
void Delete()
```

### Refresh Method

Refreshes the member information.

```
void Refresh()
```

### Rename Method

Renames the member.

```
void Rename( String newName )
```

## ZosPrefixMapping

---

The **ZosPrefixMapping** object represents a single prefix mapping. This object can be obtained using the `Item` property of **ZosPrefixMappings**. **ZosPrefixMapping** specifies a default data set name prefix based on data set name pattern.

### ZosPrefixMapping Constructor

The following constructor can be used to initialize a new **ZosPrefixMapping** object:

```
ZosPrefixMapping(  
    String dsName,  
    String prefix  
)
```

### Parameters

`dsName` - Data set name pattern

`prefix` - Data set name prefix

### ZosPrefixMapping Properties

**ZosPrefixMapping** exposes the following properties:

Property	Type	R/W	Description
DataSetName	String	R	Data set name pattern.
Prefix	String	R	Data set name prefix.

## ZosPrefixMappings

---

The **ZosPrefixMappings** object is a collection of all data set name prefix mappings for a folder. This object is obtained using the `Prefixes` property of the **ZosDataSetFolder** object.

### ZosPrefixMappings Properties

**ZosPrefixMappings** exposes the following properties:

Property	Type	R/W	Description
[index] [name]	ZosPrefixMapping	R	Prefix mapping with specified index or data set name pattern.
Count	Int32	R	Number of objects in collection.

Property	Type	R/W	Description
Path	String	R	File system path name for collection.

## ZosPrefixMappings Methods

**ZosPrefixMappings** exposes the following methods:

### Add Method

Adds a new prefix mapping. Index indicates position for new item. Specify -1 to insert at end. Returns index at which object has been added.

#### Overloads

##### Add(Int32, ZosPrefixMapping)

```
Int32 Add(
    Int32 index,
    ZosPrefixMapping mapping
)
```

##### Add(Int32, String, String)

```
Int32 Add(
    Int32 index,
    String dsName,
    String prefix
)
```

### Find Method

Searches for mapping with specified name and returns reference to object. Returns null if name is not found.

```
ZosPrefixMapping Find(
    String name
)
```

### FindIndex Method

Searches for mapping with specified name and returns zero-based index. Returns -1 if name is not found.

```
Int32 FindIndex(  
    String name  
)
```

### FromArray Method

Copies the contents of a one-dimensional array into the collection. The existing contents of the collection are completely replaced.

```
void FromArray(  
    ZosPrefixMapping[] array  
)
```

### Move Method

Changes the order of prefix mappings.

```
Int32 Move(  
    Int32 indexTo,  
    Int32 indexFrom  
)
```

### Refresh Method

Refreshes collection.

```
void Refresh()
```

### Remove Method

Deletes a prefix mapping, specified by data set name pattern. Returns true if item was removed or false if item is not found.

```
Boolean Remove(  
    String name  
)
```

### RemoveAt Method

Deletes a prefix mapping, specified by index.

```
void RemoveAt(  
    Int32 index  
)
```

### ToArray Method

Copies the entire collection to a onedimensional array.

```
ZosPrefixMapping[] ToArray()
```

## ZosPromotionLevel

The **ZosPromotionLevel** object represents a ChangeMan promotion level for a promotion site. This object can be obtained using the **GetPromotionLevel** or **GetPromotionLevels** methods of **ZosPromotionSite**.

### ZosPromotionLevel Properties

**ZosPromotionLevel** exposes the following properties:

Property	Type	R/W	Description
Name	String	R	File system name (level.name) for promotion level
Path	String	R	Full file system path name for the promotion level
PromotionName	String	R	Promotion level name
PromotionLevel	Int16	R	Promotion level number
SiteName	String	R	Promotion site name
SecurityEntity	String	R	Security profile (entity)
PromotionProc	String	R	Promotion procedure

### ZosPromotionLevel Methods

**ZosPromotionLevel** exposes the following methods:

#### GetLibraries Method

Gets an array containing the libraries for a promotion level.

#### Overloads

#### GetLibraries()

```
ZosPromotionLibrary[] GetLibraries()
```



## GetLibraries(ZosPromotionTarget)

```
ZosPromotionLibrary[] GetLibraries(  
    ZosPromotionTarget target)
```

## GetLibrary Method

Gets a specific promotion library by name.

### Overloads

#### GetLibrary(String)

```
ZosPromotionLibrary GetLibrary(  
    String libType  
)
```

#### GetLibrary(String, ZosPromotionTarget)

```
ZosPromotionLibrary GetLibrary(  
    String libType ZosPromotionTarget target)
```

## Refresh Method

Refreshes the promotion level information.

```
void Refresh()
```

## ZosPromotionLibrary

---

The **ZosPromotionLibrary** object represents a ChangeMan library for a promotion level. This object can be obtained using the **GetLibrary** or **GetLibraries** methods of **ZosPromotionLevel**.

## ZosPromotionLibrary Properties

ZosPromotionLibrary exposes the following properties:

Property	Type	R/W	Description
Name	String	R	Library type name.
Path	String	R	Full file system path name for the library
SiteName	String	R	Promotion site name
PromotionName	String	R	Promotion level name
PromotionLevel	Int16	R	Promotion level number
IsUnix	Boolean	R	Indicates whether the library is a PDS or Unix directory
DataSetName	String	R	Data set name or Unix path name

## ZosPromotionLibrary Methods

ZosPromotionLibrary exposes the following methods:

### GetPdsComponent Method

Gets a single component of a promotion PDS library by name. Component name can be specified with or without an extension.

```
ZosPdsMember GetPdsComponent(  
    String name  
)
```

### GetPdsComponents Method

Gets an array of components that belong to a promotion PDS library. The list can optionally be filtered by component name.

`nameFilter` - Component name filter (pattern)

`changeTime` - get components changed after the specified time.

### Overloads

#### ZosPdsMember[] GetPdsComponents()

```
ZosPdsMember[] GetPdsComponents()
```

### ZosPdsMember[] GetPdsComponents(String)

```
ZosPdsMember[] GetPdsComponents(  
    String nameFilter  
)
```

### ZosPdsMember[] GetPdsComponents(DateTime)

```
ZosPdsMember[] GetPdsComponents(  
    DateTime changeTime  
)
```

### ZosPdsMember[] GetPdsComponents(String, DateTime)

```
ZosPdsMember[] GetPdsComponents(  
    String nameFilter,  
    DateTime changeTime  
)
```

## GetUnixComponent Method

Gets a single component of a promotion Unix library by file name.

```
ZosUnixObject[] GetUnixComponent(  
    String name  
)
```

## GetUnixComponents Method

Gets an array of components that belong to a promotion Unix library. The list can optionally be filtered by component name.

For Unix libraries, components are retrieved hierarchically. This function only returns components in a specified subdirectory.

The array returned contains both directory and file objects.

dirName - Subdirectory name

nameFilter - Component name filter (pattern)

changeTime - get components changed after the specified time.

## Overloads

### ZosUnixObject[] GetUnixComponents()

```
ZosUnixObject[] GetUnixComponents()
```

### ZosUnixObject[] GetUnixComponents(DateTime)

```
ZosUnixObject[] GetUnixComponents(  
    DateTime changeTime  
)
```

### ZosUnixObject[] GetUnixComponents(String)

```
ZosUnixObject[] GetUnixComponents(  
    String dirName  
)
```

### ZosUnixObject[] GetUnixComponents(String, String)

```
ZosUnixObject[] GetUnixComponents(  
    String dirName,  
    String nameFilter  
)
```

### ZosUnixObject[] GetUnixComponents(String, String, DateTime)

```
ZosUnixObject[] GetUnixComponents(  
    String dirName,  
    String nameFilter,  
    DateTime changeTime  
)
```

## Refresh Method

Refreshes the library information.

```
void Refresh()
```

## ZosPromotionOverlay

---

The **ZosPromotionOverlay** object contains information about a ChangeMan component that would be overwritten by a promote operation. The promotion overlay entries can be retrieved using the **CheckPromotionOverlay** method of **ZosPackage**.

### ZosPromotionOverlay Properties

**ZosPromotionOverlay** exposes the following properties:

Property	Type	R/W	Description
ComponentType	String	R	Component type
ComponentName	String	R	Component name
Package	String	R	Package name
Release	String	R	Release name for package (ERO)
PromotionUser	String	R	Promoting user ID
PromotionTime	DateTime	R	Date and time of the promotion
OverlayStatus	ZosPromotionOverlayStatus	R	Overlay status
PackageStatus	ZosPackageStatus	R	Package status
IsRestaged	Boolean	R	Indicates whether component has been restaged

## ZosPromotionSite

---

The **ZosPromotionSite** object represents a ChangeMan promotion site for an application. This object can be obtained using the **GetPromotionSite** or **GetPromotionSites** methods of **ZosApplication**.

## ZosPromotionSite Properties

ZosPromotionSite exposes the following properties:

Property	Type	R/W	Description
Name	String	R	Promotion site name
Path	String	R	Full file system path name for the promotion site
LocalReaderClass	Char	R	Local internal reader class
RemoteReaderClass	Char	R	Remote (site) internal reader class
ForcePriorSiteDemote	Boolean	R	Indicates whether to force demotion of prior sites

## ZosPromotionSite Methods

ZosPromotionSite exposes the following methods:

### GetPromotionLevel Method

Gets a specific promotion level by either name or level number.

#### Overrides

#### ZosPromotionLevel GetPromotionLevel(String)

```
ZosPromotionLevel GetPromotionLevel(  
    String name  
)
```

#### ZosPromotionLevel GetPromotionLevel(Int16)

```
ZosPromotionLevel GetPromotionLevel(  
    Int16 level  
)
```

### GetPromotionLevels Method

Gets an array containing the promotion sites for the application. Results can be optionally filtered by the folder name (level.name) using wild characters.

```
ZosPromotionLevels[] GetPromotionLevels(  
    String filter [optional]  
)
```

## Refresh Method

Refreshes the promotion site information.

```
void Refresh()
```

## ZosQueryImpactResult

The **ZosQueryImpactResult** object shows a result from a Query Impact operation. This is the same functionality as the ChangeMan ZMF “Impact Analysis” and “Bill of Materials” options.

The query impact results are returned by the **QueryImpact** method of **ZosChangeManInstance**.

## ZosQueryImpactResult Properties

**ZosQueryImpactResult** exposes the following properties:

Property	Type	R/W	Description
ComponentName	String	R	Component name.
ApplicationComponentTypes	String	R	Application and component types string. String is in the following format: "app1:typ1 app2:typ2 ... appN:typN".
Bun	UInt32	R	Baseline ID. A number the uniquely identifies a baseline library.

# ZosRelease

The **ZosRelease** object represents a ChangeMan ZMF release (ERO). This object can be obtained using either the **GetRelease** method or the **GetReleases** method of **ZosChangeManInstance**.

## ZosRelease Properties

**ZosRelease** exposes the following properties:

Property	Type	R/ W	Description
Name	String	R	Name of the release.
Path	String	R	Full path name of the release.
ChangeManInstance	ZosChangeManInstance	R	ChangeMan instance.
CreatorUserID	String	R	Creator user ID.
Description	String	R/ W	Release description.
RequestorName	String	R/ W	Requestor name.
RequestorPhone	String	R/ W	Requestor telephone number.
WorkRequest	String	R/ W	Work request number or name.
Department	String	R/ W	Department number or name.
ImplementationInstructions	String	R/ W	Parent super or complex package.
OtherProblemAction	String	R/ W	Other problem action description.



<b>Property</b>	<b>Type</b>	<b>R/ W</b>	<b>Description</b>
ProblemActionType	ZosProblemActionType	R/ W	Problem action type.
Status	ZosReleaseStatus	R	Release status.
AuditReturnCode	Int32	R	Audit return code.
FromInstallTime	DateTime	R	Starting install date and time.
ToInstallTime	DateTime	R	Ending install date and time.
CreatedTime	DateTime	R	Date and time release was created.
BlockedTime	DateTime	R	Date and time release was blocked.
ApprovedTime	DateTime	R	Date and time release was approved.
RejectedTime	DateTime	R	Date and time release was rejected.
RevertedTime	DateTime	R	Date and time release was reverted.
InstalledTime	DateTime	R	Date and time release was installed.
BackedOutTime	DateTime	R	Date and time release was backed out.
BaselinedTime	DateTime	R	Date and time release was baselined.

Property	Type	R/W	Description
MemoDeletedTime	DateTime	R	Date and time release was memo deleted.
Approvers	ZosReleaseApprover[]	R	Approvers for the release.

## ZosRelease Methods

**ZosRelease** exposes the following methods:

### Approve Method

Approve a release.

```
void Approve(
    String entity
)
```

### Block Method

Blocks the release.

```
void Block()
```

### GetApplicationNames Method

Gets an array of application names that are joined to this release.

```
String[] GetApplicationNames()
```

### GetPackage Method

Get a package name.

```
ZosPackage GetPackage( String name )
```

### GetPackages Method

Gets array of all packages attached to the release.

```
ZosPackage[] GetPackages()
```

## GetReleaseArea Method

Get a release area by area name.

```
ZosReleaseArea GetReleaseArea(  
    String name  
)
```

## GetReleaseAreas Method

Gets array of all the release areas.

```
ZosReleaseArea[] GetReleaseAreas()
```

## Refresh Method

Refreshes the release information.

```
void Refresh()
```

## Reject Method

Reject a release approval. The reason is single string, but can contain multiple lines, delimited by newline characters. If a line exceeds 72 characters, the text will automatically be split on word boundaries into multiple lines.

```
void Reject(  
    String entity,  
    String reason )
```

## Revert Method

Reverts a release to development status. The reason is a single string, but can contain multiple lines, delimited by newline characters. If a line exceeds 72 characters, the text will automatically be split on word boundaries into multiple lines. The job card is used only when a remote site is specified. If the job card, contains multiple lines, they should be separated by a newline character.

## Overloads

### Revert(String)

```
void Revert(  
    String reason  
)
```

## Revert(String, String, String)

```
void Revert( String reason, String site, String jobCard )
```

## SetInstallTime Method

Updates start and end install times for the release.

```
void SetInstallTime(  
    DateTime fromTime,  
    DateTime toTime  
)
```

## Test Method

Test release for errors, and optionally, perform automatic cleanup of packages and components.

cleanupEmptyPackage - Detach empty packages from the release  
cleanupCmpFromDiffPkg - If different versions of a component exist in different packages, the version not checked into the release will be deleted from the package  
cleanupNotCheckedInCmp - Delete components from the package, if they were not checked into the release  
jobCard - Jobcards to use for automatic cleanup

## Overloads

### ZosTestReleaseResult[] Test()

```
ZosTestReleaseResult[] Test()
```

### Test(Boolean, Boolean, Boolean, String)

```
ZosTestReleaseResult[] Test(  
    Boolean cleanupEmptyPackage,  
    Boolean cleanupCmpFromDiffPkg,  
    Boolean cleanupNotCheckedInCmp,  
    String jobCard  
)
```

## Unblock Method

Unblocks the release.

```
void Unblock()
```

## ZosRelease Examples

---

Examples of using **ZosRelease** are shown below.

### C

```
ZosRelease release;
ZosReleaseArea area = release.GetArea("QA");
ZosReleasePackage[] packages = release.GetPackages();
release.RequestorName = "Mickey Mouse";
release.Revert("Terrible design");
```

### C++

```
ZosRelease^ release;
ZosReleaseArea area = release->GetArea("QA");
array<ZosReleasePackage^>^ packages = release->GetPackages();
release->RequestorName = "Mickey Mouse";
release->Revert("Terrible design");
```

### Visual Basic

```
Dim release as ZosRelease
Dim area As ZosReleaseArea = release.GetSite("QA")
Dim packages () As ZosPackage = release.GetPackages()
release.RequestorName = "Mickey Mouse"
release.Revert("Terrible design")
```

### Jscript

```
var release : ZosRelease;
var area: ZosReleaseArea = release.GetSite("QA");
var packages : ZosPackage[] = release.GetPackages();
release.RequestorName = "Mickey Mouse";
release.Revert("Terrible design");
```

# ZosReleaseApprover

The **ZosReleaseApprover** object contains information describing a release approver. This object can be obtained using the **Approvers** property of **ZosRelease** or the **Approvers** property of **ZosReleaseArea**.

## ZosReleaseApprover Properties

**ZosReleaseApprover** exposes the following properties:

Property	Type	R/W	Description
Entity	String	R	Security system entity name.
Approver	String	R	Approver user ID.
Description	String	R	Description of approver level or function.
ApprovalOrder	Int16	R	Approver level or sequence for hierarchical approvals.
ApprovalAction	ZosPackageApproval Action	R	Most recent approval action.
ApprovedTime	DateTime	R	Date and time approval action taken.
RejectReasons	String	R	Reasons for rejection. The reasons are a single string, but can contain multiple lines, delimited by newline characters.
IsAreaCheckInApprover	Boolean	R	Indicates whether check in approver.
IsAreaCheckOffApprover	Boolean	R	Indicates whether check off approver.
IsApproverNotified	Boolean	R	Indicates whether approver has been notified.

## ZosReleaseArea

The **ZosReleaseArea** object represents a ChangeMan ZMF release area (ERO). This object can be obtained using either the **GetReleaseArea** method or the **GetReleaseAreas** method of **ZosRelease**.

### ZosReleaseArea Properties

**ZosReleaseArea** exposes the following properties:

Property	Type	R/W	Description
Release	ZosRelease	R	Parent release object.
Name	String	R	Release area name.
Path	String	R	Release area full path name
AreaType	ZosReleaseAreaType	R	Release area type.
Status	ZosReleaseAreaStatus	R	Release area status.
NextArea	String	R	Next release area.
PriorArea	String	R	Prior release area.
Description	String	R	Release area description.
StepNumber	Int16	R	Release area sequence number.
AuditReturnCode	Int32	R	Audit return code.
Approvers	ZosReleaseApprover[]	R	Approvers for the release area.

### ZosReleaseArea Methods

**ZosReleaseArea** exposes the following methods:

#### ApproveCheckIn Method

Approves a release area for check in.

```
void ApproveCheckIn(  
    String entity  
)
```

## ApproveCheckOff Method

Approves a release area for check off.

```
void ApproveCheckOff(  
    String entity  
)
```

## Audit Method

Audits a release area. If the job card, contains multiple lines, they should be separated by a newline character.

```
void Audit(  
    ZosAuditReleaseAreaOptions opt,  
    String jobCard  
)
```

## Block Method

Blocks the release area.

```
void Block()
```

## CheckIn Method

Checks in components from on release area to the next release area. Component names are specified as name and type pairs.

```
ZosCheckInStatus[] CheckIn(  
    String appName,  
    ZosNameType[] componentNames,  
    Boolean rep, [optional]  
    Boolean eligOnly [optional] )
```

## Demote Method

Demotes a either a full package or selected components from a release area. Component names are specified as name and type pairs.

If the job card, contains multiple lines, they should be separated by a newline character. If user variables are specified, each is a name/value pair. Each name must be one of the following:

UserVariable01 -

UserVariable05 (length 8)

UserVariable05 -

UserVariable10 (length 72)



## Overrides

### Demote(String, ZosPromotionLevel, String, ZosNameValue[])

```
void Demote(  
    String appName,  
    ZosPromotionLevel level,  
    String jobCard,  
    ZosNameValue[] uVars [optional]  
)
```

### Demote(String, ZosPromotionLevel, ZosNameType[], String, ZosNameValue[])

```
void Demote(  
    String appName,  
    ZosPromotionLevel level,  
    ZosNameType[] componentNames,  
    String jobCard,  
    ZosNameValue[] uVars [optional] )
```

## GetLibraries Method

Gets an array containing the release libraries for the application.

```
ZosReleaseLibrary GetLibraries(  
    String appName  
)
```

## GetLibrary Method

Gets a release library by name.

```
ZosReleaseLibrary GetLibrary(  
    String appName,  
    String libType  
)
```

## GetPromotionLevel Method

Gets a single promotion level given the site name and promotion level number or name.

## Overloads

### ZosPromotionLevel GetPromotionLevel(String, String, String)

```
ZosPromotionLevel GetPromotionLevel(  
    String appName,  
    String siteName,  
    String promotionName  
)
```

### ZosPromotionLevel GetPromotionLevel(String, String, Int16)

```
ZosPromotionLevel GetPromotionLevel(  
    String appName,  
    String siteName,  
    Int16 promotionLevel  
)
```

## GetPromotionSite Method

Gets a promotion site by name.

```
ZosPromotionSite GetPromotionSite(  
    String appName,  
    String siteName  
)
```

## GetPromotionSites Method

Gets an array containing the promotion sites for the application.

```
ZosPromotionSite GetPromotionSites(  
    String appName  
)
```

## NotifyCheckIn Method

Notifies approvers to begin the approval process for check in.

```
void NotifyCheckIn()
```

## NotifyCheckOff Method

Notifies approvers to begin the approval process for check off.

```
void NotifyCheckOff()
```

## Promote Method

Promotes a either a full package or selected components from the starting release area. Component names are specified as name and type pairs.

If the job card, contains multiple lines, they should be separated by a newline character.

If user variables are specified, each is a name/value pair. Each name must be one of the following:

UserVariable01 -

UserVariable05 (length 8)

UserVariable05 -

UserVariable10 (length 72)

## Overrides

### Promote( String, ZosPromotionLevel, String, ZosNameValue[])

```
void Promote(  
    String appName,  
    ZosPromotionLevel level,  
    String jobCard,  
    ZosNameValue[] uVars [optional]  
)
```

### Promote(String, ZosPromotionLevel, ZosNameType[], String, ZosNameValue[] )

```
void Promote(  
    String appName,  
    ZosPromotionLevel level,  
    ZosNameType[] componentNames,  
    String jobCard,  
    ZosNameValue[] uVars [optional] )
```

## Refresh Method

Refreshes the release area information.

```
void Refresh()
```

## RejectCheckIn Method

Reject a release area for check in. The reason is single string, but can contain multiple lines, delimited by newline characters. If a line exceeds 72 characters, the text will automatically be split on word boundaries into multiple lines.

```
void RejectCheckIn(  
    String entity,  
    String reason  
)
```

## RejectCheckOff Method

Reject a release area for check off. The reason is single string, but can contain multiple lines, delimited by newline characters. If a line exceeds 72 characters, the text will automatically be split on word boundaries into multiple lines.

```
void RejectCheckOff(  
    String entity,  
    String reason  
)
```

## ResetApprovals Method

Resets the check-in approvals.

```
void ResetApprovals()
```

## Retrieve Method

Retrieve removes components from a release area. Component names are specified as name and type pairs.

### Overloads

#### Retrieve(String, String)

```
ZosRetrieveStatus[] Retrieve(  
    String appName,  
    String package )
```

#### Retrieve(String, ZosNameType[])

```
ZosRetrieveStatus[] Retrieve(  
    String appName,  
    ZosNameType[] componentNames  
)
```

## Retrieve(String, String, ZosNameType[])

```
ZosRetrieveStatus[] Retrieve(  
    String appName,  
    String package,  
    ZosNameType[] componentNames  
)
```

## Test Method

Test release area for errors.

package - Package name pattern to include or exclude (optional)

excludePackage - Exclude packages that match the package name pattern.

## Overloads

### Test()

```
ZosTestReleaseResult[] Test()
```

### Test(String)

```
ZosTestReleaseResult[] Test(  
    String package  
)
```

### ZosTestReleaseResult[] Test(String, Boolean)

```
ZosTestReleaseResult[] Test(  
    String package,  
    Boolean excludePackage  
)
```

## Unblock Method

Unblocks the release area.

```
void Unblock()
```

## ZosReleaseArea Examples

Examples of using **ZosReleaseArea** are shown below. **ComponentDirectory**

### C

```
ZosReleaseArea area;  
ZosReleaseLibrary lib = area.GetLibrary("APPX", "SRC");  
ZosReleaseLibrary[] libs = area.GetLibraries("APPX");  
area.Description = "Unit test";  
area.Retrieve("APPX", "APPX000123");
```

### C++

```
ZosReleaseArea^ area;  
ZosReleaseLibrary lib = area->GetLibrary("APPX", "SRC");  
array<ZosReleaseLibrary^>^ libs = area->GetLibraries("SRC");  
area->Description = "Unit test";  
area->Retrieve("APPX", "APPX000123");
```

### Visual Basic

```
Dim area as ZosReleaseArea  
Dim lib As ZosReleaseLibrary = area.GetLibrary("APPX", "SRC")  
Dim libs () As ZosReleaseLibrary = area.GetLibraries("SRC")  
area.Description = "Unit test"  
area.Retrieve("APPX", "APPX000123")
```

### Jscript

```
var area : ZosReleaseArea;  
var lib: ZosReleaseLibrary = area.GetLibrary("APPX", "SRC");  
var libs : ZosReleaseLibrary [] = area.GetLibraries("SRC");  
area.Description = "Unit test";  
area.Retrieve("APPX", "APPX000123");
```

# ZosReleaseComponentDirectory

The `ZosReleaseComponentDirectory` object represents a Unix subdirectory within a release library. This object can be obtained using the `GetComponents` method of either `ZosReleaseLibrary` or `ZosReleaseComponentDirectory`.

## ZosReleaseComponentDirectory Properties

`ZosReleaseComponentDirectory` exposes the following properties:

Property	Type	R/W	Description
Name	String	R	File name for component, including file extension (inherited from <code>ZosReleaseComponentObject</code> ).
Path	String	R	Full file system path name for the component (inherited from <code>ZosReleaseComponentObject</code> ).

## ZosReleaseComponentDirectory Methods

`ZosReleaseComponentDirectory` exposes the following methods:

### GetComponent Method

Gets a single component by file name. The file name must reside in this subdirectory level.

```
ZosReleaseComponentFile GetComponent(  
    String fileName  
)
```

### GetComponents Method

Gets an array of components that belong to a release library. The list can optionally be filtered by component name. This function only returns components in this subdirectory level and the array returned contains both directory and file objects. To retrieve components in lower level subdirectories, use the `GetComponents` method of the parent `ZosReleaseComponentDirectory` object.

### Overrides

#### GetComponents()

```
ZosReleaseComponentObject[] GetComponents()
```

## GetComponents(String)

```
ZosReleaseComponentObject[] GetComponents(  
    String nameFilter  
)
```

## ZosReleaseComponentFile

The `ZosReleaseComponentFile` object represents a component in a release area, and can be either a PDS member or a Unix file. This object can be obtained using the `GetComponent` or `GetComponents` methods of either `ZosReleaseArea` or `ZosReleaseLibrary`.

## ZosReleaseComponentFile Properties

`ZosReleaseComponentFile` exposes the following properties:

Property	Type	R/ W	Description
Name	String	R	File name for component, including file extension. Inherited from <code>ZosReleaseComponentObject</code>
Path	String	R	Full file system path name for the component. Inherited from <code>ZosReleaseComponentObject</code>
IsUnix	Boolean	R	Indicates whether component is a PDS member or Unix file.
ComponentName	String	R	Component name.
ComponentType	String	R	Component type (library type).
LikeType	<code>ZosLikeType</code>	R	Like type
DataSetName	String	R	Data set name for release area library
Package	String	R	Package from which component originated.
CheckInTime	<code>DateTime</code>	R	Date and time component was last checked in to release area.



## ZosReleaseComponentFile Methods

---

**ZosReleaseComponentFile** exposes the following methods:

### Refresh Method

Refreshes the component information.

```
void Refresh()
```

## ZosReleaseComponentObject

---

**ZosReleaseComponentObject** represents a file system object in a release area library. This object can be a PDS member, Unix directory, or Unix file.

**ZosReleaseComponentObject** is the base class for the **ZosReleaseComponentFile** and the **ZosReleaseComponentDirectory** classes. The **IsDirectory** property indicates whether the **ZosReleaseComponentObject** is actually a **ZosReleaseComponentDirectory** or a **ZosReleaseComponentFile** object.

This object can be obtained using the **GetComponents** method of **ZosReleaseLibrary**.

## ZosReleaseComponentObject Properties

---

**ZosReleaseComponentObject** exposes the following properties:

Property	Type	R/W	Description
Name	String	R	File name for component, including file extension.
Path	String	R	Full file system path name for the component.
IsDirectory	Boolean	R	Indicates whether the object is a directory.
IsUnix	Boolean	R	Indicates whether the object is a Unix file system object or PDS member.

# ZosReleaseLibrary

The `ZosReleaseLibrary` object represents a ChangeMan release area library. This object can be obtained using the `GetLibrary` or `GetLibraries` methods of `ZosReleaseArea`.

## ZosReleaseLibrary Properties

`ZosReleaseLibrary` exposes the following properties:

Property	Type	R/ W	Description
Name	String	R	Library type name
Path	String	R	Full file system path name for the library
Description	String	R	Library description
DataSetName	String	R	Data set name for the library
TargetLibrary	String	R	Target build library
LikeType	ZosLikeType	R	Like library type option
StagingVersSaveOption	ZosStagingVersSaveOption	R	Staging version save option
DeferredAllocation	Boolean	R	Indicates whether allocations are deferred
DataSetType	ZosDataSetType	R	Data set type (organization)
RecordFormat	ZosRecordFormat	R	Record format
RecordLength	Int16	R	Record length
BlockSize	Int16	R	Block size
SpaceUnit	ZosSpaceUnit	R	Space unit type
PrimarySpace	Int32	R	Primary space quantity

Property	Type	R/W	Description
SecondarySpace	Int32	R	Secondary space quantity
DirectoryBlocks	Int32	R	Number of directory blocks
UnitName	String	R	Unit name
Volume	String	R	Volume serial number

## ZosReleaseLibrary Methods

**ZosReleaseLibrary** exposes the following methods:

### GetComponent

Gets a single component by name. For Unix libraries, componentName is the path name relative to the release library root.

```
ZosReleaseComponentFile GetComponent(
    String componentName
)
```

### GetComponents Method

Gets an array of components that belong to a release library. The list can optionally be filtered by component name. For Unix libraries, components are retrieved hierarchically. This function only returns components in the top level subdirectory, and the array returned contains both directory and file objects. To retrieve components in lower level subdirectories, use the GetComponents method of the parent ZosReleaseComponentDirectory object.

### Overloads

#### GetComponents()

```
ZosReleaseComponentObject[] GetComponents()
```

## ZosReleaseComponentObject[] GetComponents(String)

```
ZosReleaseComponentObject[] GetComponents(  
    String nameFilter  
)
```

## Refresh Method

Refreshes the library information.

```
void Refresh()
```

## ZosRetrieveStatus

---

The **ZosRetrieveStatus** object shows status information for a release area retrieve operation for a particular component.

The retrieve status is returned by the **Retrieve** method of **ZosReleaseArea**.

## ZosRetrieveStatus Properties

---

**ZosRetrieveStatus** exposes the following properties:

Property	Type	R/W	Description
Release	String	R	Release name.
ReleaseArea	String	R	Release area name.
Application	String	R	Application name.
ComponentName	String	R	Target component name.
ComponentType	String	R	Component type (library type).
User	String	R	User ID who last updated the component.
CheckInTime	DateTime	R	Date and time component was checked in.
Status	String	R	Status description.

## ZosScratchRenameInfo

The **ZosScratchRenamInfo** object contains information about a component scratch or rename request in a package. You can obtain an array of **ZosScratchRenamInfo** objects using the **GetScratchList**, **GetRenameList**, or **GetScratchRenameList** methods of **ZosPackage**.

A **ZosScratchRenamInfo** object can represent either a scratch request or a rename request. You can determine the type of request by inspecting the **NewComponentName** property. The **NewComponentName** property is a null string for a scratch request; otherwise, the request is for a rename operation.

## ZosScratchRename Properties

**ZosScratchRenameInfo** exposes the following properties:

Property	Type	R/W	Description
Name	String	R	File name for component, including file extension.
ComponentName	String	R	Component name.
NewComponentName	String	R	New component name for a rename operation. If <b>NewComponentName</b> is a null string, then this represents a scratch operation.
ComponentType	String	R	Component type (library type).
LastWriteTime	DateTime	R	Date and time component was last updated.
User	String	R	Updater user ID
ComponentStatus	ZosComponentStatus	R	Component status.

# ZosServer

The **ZosServer** object represents a single connection to a server. This object can be obtained using the **Servers** property of **ZosNetwork** or the **Item** property of **ZosServers**.

Normally, there is only one user ID logged on to the each server from the desktop at a time. However, in a server application, there may be a requirement to have more than one user ID logged onto the same server at the same time. You can accomplish this by using alternate connections to the server. Each server can have alternate connections, with connection IDs numbered 1 – 255. The default connection has a connection ID of 0.

The **Connection** property of the **ZosServer** object contains the connection ID. The **Connection** property is read-only and you must create a new **ZosServer** object to change the connection ID.

There are two ways to create a **ZosServer** object with an alternate connection ID:

Specify a connection ID when using the **Item** property of **ZosServers**.

- Call the **NewConnection** method of **ZosServer** to create a new server object with a different connection ID.

For more information on alternate connections, see the section entitled "Alternate Connections" on page 34.

## ZosServer Properties

**ZosServer** exposes the following properties:

Property	Type	R/ W	Description
Name	String	R	Name of the server.
Connection	Int16	R	Connection ID (default connection is 0)
Path	String	R	File system path name for server.
Description	String	R/ W	Server description (volume label).
Address	String	R/ W	I/P address or DNS name.
Port	Int32	R/ W	I/P port number.

Property	Type	R/ W	Description
Secure	Boolean?	R/ W	Enables TLS security for all ports on this server, including ChangeMan ports.
HostCodePage	Int32	R/ W	Server EBCDIC code page
PasswordPhrase	Boolean	R/ W	Indicates whether password phrases (long passwords) are allowed.
DisablePort	Boolean	R/ W	Disables XCH port. If the port is disabled, the "DataSets", "Jobs", and "Unix" folders are hidden and unavailable.
MaxSessions	Int32	R/ W	Maximum number of concurrent sessions.
UtcOffset	TimeSpan	R	Time zone offset from UTC. UTC + UtcOffset = Local
Today	DateTime	R	Current date on the server.
User	String	R	User ID of currently logged on user.
Groups	String[]	R	Array of security group names to which the currently logged on user is connected. <i>(requires SerNet 7.1.3+)</i>

Property	Type	R/W	Description
DataSetFolders	ZosDataSetFolders	R	Collection of toplevel data set folders for server.
JobFolders	ZosJobFolders	R	Collection of toplevel job folders for server.
UnixFolders	ZosUnixFolders	R	Collection of Unix folders for server.
UnixRootDirectory	ZosUnixDirectory	R	Root directory for the Unix file system.
ChangeManInstances	ZosChangeManInstances	R	Collection of all ChangeMan instances for server.
DataSetFileFormatMappings	ZosFileFormatMappings	R	Collection of data set file format mappings for server.
UnixFileFormatMappings	ZosFileFormatMappings	R	Collection of Unix file format mappings for server. <i>This property is available for version 7.1+ servers only.</i>
LibTypeMappings	ZosLibTypeMappings	R	Collection of all library type mappings for server.
FileExtensionMappings	ZosFileExtensionMappings	R	Collection of all file-extension mappings for server.



Property	Type	R/ W	Description
DataSetProfiles	ZosDataSetProfiles	R	Collection of all data set profiles for server.
IsHidden	Boolean	R/ W	Indicates that this server is hidden in the File Explorer and the ZDD user interface. This is a user-specific setting.

## ZosServer Methods

**ZosServer** exposes the following methods:

### GetDataSet Method

Gets a data set by name.

```
ZosDataSet GetDataSet(
    String dsName
)
```

### GetJesJob Method

Gets a JES job by its fully qualified name in the following form: **\*\*jobname.jobid**

#### Overrides

#### GetJesJob(String)

```
ZosJesJob GetJesJob(
    String fullname
)
```

#### GetJesJob(String, String)

Gets a JES job by job name and job ID.

```
ZosJesJob GetJesJob(  
    String jobname,  
    String jobid  
)
```

## GetUnixObject Method

Gets a Unix directory, file, or symbolic link object, given the Unix path name.

```
ZosUnixObject GetUnixObject(  
    String path  
)
```

## Logoff Method

Logoff from server.

```
void Logoff()
```

## Logon Method

Logon to server.

```
void Logon(  
    String userID, [optional]  
    String password, [optional]  
    String newPassword [optional]  
)
```

## NewConnection Method

Create a new server object for the same server, but with a different connection ID. The connection ID must be 0 – 255.

```
ZosServer NewConnection( Int16 connection )
```

## NotifyChange Method

Notifies file system driver that a data set or member has been created or deleted by an external process.

```
void NotifyChange(  
    String dsName,  
    String memberName [optional]  
)
```

## SubmitJcl Method

Submits JCL to the server. This routine returns an array of ZosJesJob objects representing the submitted jobs. A single JCL file can contain multiple jobs. The job IDs can be obtained from the JobID property of the ZosJesJob object. The notify argument is optional. Specify **true** to add a notify job step to the submitted JCL. A notify job step will send you a message indicating the highest return code for the job.

```
ZosJesJob[] SubmitJcl(  
    String fileName,  
    Boolean notify [optional]  
)
```

## SubmitXml Method

Submit XML request to server. Must be a SerNet XML service, rather than a ChangeMan XML service.

```
void SubmitXml(  
    String inputFileName,  
    String outputFileName )
```

## ZosServer Examples

---

### C

```
ZosServer server;  
String userID = server.User;  
server.Address = "192.11.23.66";  
server.Logon("USR001", "password");  
server.NotifyChange("USR001.NEW.DATA", "MEMBER1");  
server.SubmitJcl("C:\\JCL\\Print.jcl");
```

### C++

```
ZosServer^ server;  
String^ userID = server->User;  
Server->Address = "192.11.23.66";  
Server->Logon("USR001", "password");  
Server->NotifyChange("USR001.NEW.DATA", "MEMBER1");  
Server->SubmitJcl("C:\\JCL\\Print.jcl");
```

## Visual Basic

```
Dim server As ZosServer
Dim userID As String = server.User
server.Address = "192.11.23.66"
server.Logon("USR001", "password")
server.NotifyChange("USR001.NEW.DATA", "MEMBER1")
server.SubmitJcl("C:\JCL\Print.jcl")
```

## Jscript

```
var server : ZosServer;
var userID : String = server.User;
server.Address = "192.11.23.66";
server.Logon("USR001", "password");
server.NotifyChange("USR001.NEW.DATA", "MEMBER1");
server.SubmitJcl("C:\\JCL\\Print.jcl");
```

## ZosServers

---

The **ZosServers** object is a collection of all servers in the ZDD Network. This object is obtained using the Servers property of the **ZosNetwork** object.

## ZosServers Properties

---

**ZosServers** exposes the following properties:

Property	Type	R/W	Description
[index] [name] [name, connID]	ZosServer	R	Server with specified name or index. You can, optionally specify an alternate connection ID.
Count	Int32	R	Number of objects in collection.
Path	String	R	File system path name for collection.

## ZoServers Methods

---

ZoServers exposes the following methods:

### Add Method

Adds a new server. Returns index at which object has been added. If you specify port number 0, the port will be disabled. The “DataSets”, “Jobs”, and “Unix” folders are not available if the port is disabled. If you specify secure, TLS security will be enabled for all ports, including ChangeMan ports.

```
Int32 Add(  
    String name,  
    String address,  
    Int32 port,  
    Int32 codePage, [optional]  
    String description, [optional]  
    Int32 maxSessions, [optional]  
    Boolean passPhrase, [optional]  
    Boolean secure [optional]  
)
```

### Find Method

Searches for server with specified name and returns reference to object. Returns null if name is not found.

```
ZosServer Find(  
    String name  
)
```

### FindIndex Method

Searches for server with specified name and returns zero-based index. Returns -1 if name is not found.

```
Int32 FindIndex(  
    String name  
)
```

### Refresh Method

Refreshes collection.

```
void Refresh()
```

## Remove Method

Deletes a server. Returns true if server was removed or false if server is not found.

```
Boolean Remove(  
    String name  
)
```

## ZoServers Examples

---

### C

```
ZoServers servers = network.Servers;  
int count = servers.Count;  
ZosServer server = network.Servers["SYSA"];  
servers.Add("Server1", "172.20.20.1", 5000, 1140, "Test");  
servers.Remove("Server1");
```

### C++

```
ZoServers^ servers = network->Servers;  
int count = servers->Count;  
ZosServer^ server = network.Servers["SYSA"];  
Servers->Add("Server1", "172.20.20.1", 5000, 1140, "Test");  
Servers->Remove("Server1");
```

### Visual Basic

```
Dim servers As ZoServers = network.Servers  
Dim count As Integer count = servers.Count  
Dim server as ZosServer = servers("SYSA")  
servers.Add("Server1", "172.20.20.1", 5000, 1140, "Test")  
servers.Remove("Server1")
```

## Jscript

```
var servers : ZosServers = network.Servers;  
var count : int = servers.count;  
var server : ZosServer = servers["SYSA"];  
servers.Add("Server1", "172.20.20.1", 5000, 1140, "Test");  
servers.Remove("Server1");
```

## ZosTestReleaseResult

---

The **ZosTestReleaseResult** object shows a result from a Test Release or Test Area operation.

The test results are returned by the **Test** method of **ZosRelease** and by the **Test** method of **ZosReleaseArea**.

## ZosTestReleaseResult Properties

**ZosCheckInStatus** exposes the following properties:

Property	Type	R/W	Description
Release	String	R	Release name.
ReleaseArea	String	R	Release area name.
ComponentType	String	R	Failing component type (library type).
ComponentName	String	R	Failing component name.
Package	String	R	Failing package name.
User	String	R	Failing component user ID.
OriginPackage	String	R	Originating package name.
OriginUser	String	R	Originating component user ID.
SourceComponentType	String	R	Source component type (library type).

Property	Type	R/W	Description
SourceComponentName	String	R	Source component name.
Reason	String	R	Reason for failure description.
ReasonCode	Char	R	Failure reason code.
PackageStatus	ZosPackageStatus	R	Package status.

## ZosUnixDirectory

The **ZosUnixDirectory** object represents a Unix directory. The **ZosUnixDirectory** class is derived from **ZosUnixObject**. The root directory for the Unix file system can be obtained from the **UnixRootDirectory** property of **ZosServer**. The directory represented by a Unix folder can be obtained from the **TargetDirectory** property of **ZosUnixFolder**.

## ZosUnixDirectory Properties

**ZosUnixDirectory** exposes the following properties, all of which are inherited from **ZosUnixObject**.

Property	Type	R/W	Description
Name	String	R	Directory name. <i>(Inherited from ZosUnixObject).</i>
Path	String	R	Full path name of the directory (for example \\server\Unix\u\judy). <i>(Inherited from ZosUnixObject).</i>
UnixPath	String	R	Unix file system path name (for example /u/judy). <i>(Inherited from ZosUnixObject).</i>
FileType	ZosUnixFileType	R	Type of Unix file system object, which is always Directory for this type of object. <i>(Inherited from ZosUnixObject).</i>
CreationTime	DateTime	R	Creation time. <i>(Inherited from ZosUnixObject).</i>



Property	Type	R/ W	Description
LastWriteTime		R	Last update time. <i>(Inherited from ZosUnixObject).</i>
LastAccessTime	DateTime	R	Last access time. <i>(Inherited from ZosUnixObject).</i>
User	String	R	User owner. <i>(Inherited from ZosUnixObject).</i>
Group	String	R	Group owner. <i>(Inherited from ZosUnixObject).</i>
UserAccess	ZosUnixAccess	R/ W	User access permissions. <i>(Inherited from ZosUnixObject).</i>
GroupAccess	ZosUnixAccess	R/ W	Group access permissions. <i>(Inherited from ZosUnixObject).</i>
OtherAccess	ZosUnixAccess	R/ W	Other access permissions. <i>(Inherited from ZosUnixObject).</i>

## ZosUnixDirectory Methods

**ZosUnixDirectory** exposes the following methods, some of which are inherited from **ZosUnixObject**.

### CheckAccess Method

Checks whether or not the user has the specified access permissions for the Unix directory. (Inherited from **ZosUnixObject**).

```
Boolean CheckAccess(
    ZosUnixAccessCheck flags
)
```

### Create Method

Creates a new directory.

```
static ZosUnixDirectory Create(
    ZosUnixDirectory parent,
    String name,
    ZosUnixAccess userAccess,
    ZosUnixAccess groupAccess,
    ZosUnixAccess otherAccess
)
```

## GetObject Method

Gets a single file system object from the directory. The object can be a directory, a file, or a symbolic link.

```
ZosUnixObject GetObject(  
    String name  
)
```

## GetObjects Method

Gets an array of file system objects belonging to a Unix directory. The list can optionally be filtered.

nameFilter - Name filter

changeTime - get files changed after the specified time.

### Overloads

#### GetObjects()

```
ZosUnixObject[] GetObjects()
```

#### ZosUnixObject[] GetObjects(String)

```
ZosUnixObject[] GetObjects(  
    String nameFilter  
)
```

#### ZosUnixObject[] GetObjects( DateTime changeTime )

```
ZosUnixObject[] GetObjects(  
    DateTime changeTime  
)
```

#### ZosUnixObject[] GetObjects(String, DateTime)

```
ZosUnixObject[] GetObjects(  
    String nameFilter,  
    DateTime changeTime  
)
```

## Refresh Method

Refreshes the Unix file system information. (*Inherited from ZosUnixObject*).

```
void Refresh()
```

## Remove Method

Removes the directory and, optionally, deletes the directory contents.

```
void Remove(  
    Boolean deleteContents  
)
```

## Rename Method

Renames the directory. (Inherited from ZosUnixObject).

```
void Rename(  
    String newName  
)
```

## ZosUnixDirectory Examples

Examples of using **ZosUnixDirectory** are shown below.

### C

```
ZosUnixDirectory dir;  
ZosUnixObject file = dir.GetObject("WarAndPeace.txt");  
ZosUnixObject[] files = dir.GetObjects("X*");  
dir.Rename("Garbage");  
dir.OtherAccess = ZosUnxAccess.Read | ZosUnixAccess.Write;
```

### C++

```
ZosUnixDirectory^ dir;  
ZosUnixObject^ file = dir.GetObject("WarAndPeace.txt");  
array<ZosUnixObject^>^ files = dir.GetObjects("X*");  
dir.Rename("Garbage");  
dir.OtherAccess = ZosUnxAccess::Read | ZosUnixAccess::Write;
```

## Visual Basic

```
Dim dir As ZosUnixDirectory
Dim file As ZosUnixObject = dir.GetObject("War.txt")
Dim files() As ZosUnixObject[] = dir.GetObjects("X*")
dir.Rename("Garbage")
dir.OtherAccess = ZosUnxAccess.Read | ZosUnixAccess.Write
```

## Jscript

```
var dir: ZosUnixDirectory;
var file : ZosUnixObject = dir.GetObject("WarAndPeace.txt");
var files : ZosUnixObject[] = dir.GetObjects("X*");
dir.Rename("Garbage");
dir.OtherAccess = ZosUnxAccess.Read | ZosUnixAccess.Write
```

# ZosUnixFile

---

The **ZosUnixFile** object represents a Unix file. The **ZosUnixFile** class is derived from **ZosUnixObject**.

## ZosUnixFile Properties

**ZosUnixFile** exposes the following properties, most of which are inherited from **ZosUnixObject**.

Property	Type	R/ W	Description
Name	String	R	Directory name ( <i>Inherited from ZosUnixObject</i> ).
Path	String	R	Full path name of the directory. For example:  \\server\Unix\u\judy\abc.txt. ( <i>Inherited from ZosUnixObject</i> ).
UnixPath	String	R	Unix file system path name (for example /u/judy/abc.txt). ( <i>Inherited from ZosUnixObject</i> ).

Property	Type	R/ W	Description
FileType	ZosUnixFileType	R	Type of Unix file system object, which is always File for this type of object ( <i>Inherited from ZosUnixObject</i> ).
FileSize	Int64	R	File size (bytes)
FileFormat	ZosUnixFileFormat	R	File format
CreationTime	DateTime	R	Creation time ( <i>Inherited from ZosUnixObject</i> ).
LastWriteTime	DateTime	R	last update time ( <i>Inherited from ZosUnixObject</i> ).
LastAccessTime	DateTime	R	Last access time ( <i>Inherited from ZosUnixObject</i> ).
User	String	R	User owner ( <i>Inherited from ZosUnixObject</i> ).
Group	String	R	Group owner ( <i>Inherited from ZosUnixObject</i> ).
UserAccess	ZosUnixAccess	R/ W	User access permissions ( <i>Inherited from ZosUnixObject</i> ).
GroupAccess	ZosUnixAccess	R/ W	Group access permissions ( <i>Inherited from ZosUnixObject</i> ).
OtherAccess	ZosUnixAccess	R/ W	Other access permissions ( <i>Inherited from ZosUnixObject</i> ).

## ZosUnixFile Methods

**ZosUnixFile** exposes the following methods, some of which are inherited from **ZosUnixObject**.

### CheckAccess Method

Checks whether or not the user has the specified access permissions for the Unix file. (Inherited from **ZosUnixObject**).

```
Boolean CheckAccess(
    ZosUnixAccessCheck flags
)
```

## CopyTo Method

Copies the file to another Unix file. You can optionally replace an existing file with the same name.

```
void CopyTo(  
    String path,  
    Boolean replaceExisting  
)
```

## Create Method

Creates a new empty file.

```
static ZosUnixFile Create(  
    ZosUnixDirectory parent,  
    String name,  
    ZosUnixAccess userAccess,  
    ZosUnixAccess groupAccess,  
    ZosUnixAccess otherAccess  
)
```

## Delete Method

Deletes the file. (Inherited from ZosUnixObject).

```
void Delete()
```

## Export Method

Copies the file to a data set or PDS member.

```
void Export(  
    String dsname,  
    String member [optional]  
)
```

## Import Method

Copies the file from a data set or PDS member.

```
Void Import(  
    String dsname,  
    String member [optional]  
)
```

## Refresh Method

Refreshes the Unix file system information. (*Inherited from ZosUnixObject*).

```
void Refresh()
```

## Rename Method

Renames the file. You can optionally replace an existing file with the same name. (Inherited from `ZosUnixObject`).

```
void Rename(  
    String newName,  
    Boolean replaceExisting )
```

## ZosUnixFile Examples

---

Examples of using `ZosUnixFile` are shown below.

### C

```
ZosUnixFile file;  
file.CopyTo("/u/MarthStewart/Recipes/GritsAndJowls.txt");  
file.Import("MY.GARBAGE.DATA");  
file.Rename("HumptyDumpty.txt", true);  
file.OtherAccess = ZosUnxAccess.Read | ZosUnixAccess.Write;
```

### C++

```
ZosUnixFile^ file;  
file.CopyTo("/u/MarthStewart/Recipes/GritsAndJowls.txt");  
file.Import("MY.GARBAGE.DATA");  
file.Rename("HumptyDumpty.txt", true);  
file.OtherAccess = ZosUnxAccess::Read | ZosUnixAccess::Write;
```

### Visual Basic

```
Dim file As ZosUnixFile  
file.CopyTo("/u/MarthStewart/Recipes/GritsAndJowls.txt")  
file.Import("MY.GARBAGE.DATA")  
file.Rename("HumptyDumpty.txt", true)  
file.OtherAccess = ZosUnxAccess.Read | ZosUnixAccess.Write
```

## Jscript

```
var file: ZosUnixFile;
file.CopyTo("/u/MarthaStewart/Recipes/GritsAndJowls.txt");
file.Import("MY.GARBAGE.DATA");
file.Rename("HumptyDumpty.txt", true);
file.OtherAccess = ZosUnxAccess.Read | ZosUnixAccess.Write;
```

## ZosUnixFolder

---

The **ZosUnixFolder** object represents a single user-defined Unix folder. A Unix folder is a local Windows alias for a Unix directory. This is conceptually similar to a Unix symbolic link, but the Unix folder is user-specific and is known only on the user's Windows machine. Unix folders can only be created at the root directory level, but they can refer to directories at any level.

Unix folder names must begin with "!" to distinguish them from Unix directories, files, or symbolic links. Therefore, Unix directories or symbolic links in the root directory cannot begin with "!". This naming restriction applies only to the root directory level.

This object can be obtained using the **UnixFolder** property of **ZosServer** or the **Item** property of **ZosUnixFolders**.

## ZosUnixFolder Properties

---

**ZosUnixFolder** exposes the following properties:

Property	Type	R/W	Description
Name	String	R	Name of the folder.
Path	String	R	Full path name of the folder.
TargetPath	String	R/W	Unix path name for the directory represented by this folder.
TargetDirectory	ZosUnixDirectory	R	Unix directory object for the directory represented by this object



## ZosUnixFolder Methods

---

**ZosUnixFolder** exposes the following methods:

### Delete Method

Deletes the folder.

```
void Delete()
```

### Rename Method

Renames the folder.

```
void Rename(  
    String newName  
)
```

## ZosUnixFolders

---

The **ZosUnixFolders** object is a collection of all Unix folders for the same server. This object is obtained using the **UnixFolders** property of the **ZosServer** object.

## ZosUnixFolders Properties

---

**ZosUnixFolders** exposes the following properties:

Property	Type	R/W	Description
[index] [name]	ZosUnixFolder	R	Folder with specified name or index.
Count	Int32	R	Number of objects in collection.
Path	String	R	File system path name for collection.

## ZosUnixFolders Methods

---

ZosUnixFolders exposes the following methods:

### Add Method

#### Overrides

#### Add(String, String)

Adds a new folder. Target path is Unix path name. Returns index at which object has been added.

```
Int32 Add(  
    String folderName,  
    String targetPath  
)
```

#### Add(String, ZosUnixDirectory)

Adds a new folder. Returns index at which object has been added.

```
Int32 Add(  
    String folderName,  
    ZosUnixDirectory targetDirectory  
)
```

### Find Method

Searches for folder with specified name and returns reference to object. Returns null if name is not found.

```
ZosUnixFolder Find(  
    String name  
)
```

### FindIndex Method

Searches for folder with specified name and returns zero-based index. Returns -1 if name is not found.

```
Int32 FindIndex(  
    String name  
)
```

## Refresh Method

Refreshes collection.

```
void Refresh()
```

## Remove Method

Deletes a folder. Returns true if folder was removed or false if folder is not found.

```
Boolean Remove(  
    String folderName  
)
```

# ZosUnixLink

---

The **ZosUnixLink** object represents a Unix symbolic link. The **ZosUnixLink** class is derived from **ZosUnixObject**. The symbolic link can be to either a directory or file.

## ZosUnixLink Properties

**ZosUnixLink** exposes the following properties, most of which are inherited from **ZosUnixObject**.

Property	Type	R/ W	Description
Name	String	R	Symbolic link name. <i>(Inherited from ZosUnixObject)</i> .
Path	String	R	Full path name of the symbolic link. For example:  \\server\Unix\u\judy\symlink. <i>(Inherited from ZosUnixObject)</i> .
UnixPath	String	R	Unix file system path name (for example /u/judy/symlink). <i>(Inherited from ZosUnixObject)</i> .
FileType	ZosUnixFileType	R	Type of Unix file system object, which is always SymLink for this type of object. <i>(Inherited from ZosUnixObject)</i> .
TargetPath	String	R	Path name for target of link.

Property	Type	R/W	Description
TargetObject	ZosUnixObject	R	The ZosUnixDirectory or ZosUnixFile object that represents the target of the link.
CreationTime	DateTime	R	Creation time. <i>(Inherited from ZosUnixObject).</i>
LastWriteTime	DateTime	R	Last update time. <i>(Inherited from ZosUnixObject).</i>
LastAccessTime	DateTime	R	Last access time. <i>(Inherited from ZosUnixObject).</i>
User	String	R	User owner. <i>(Inherited from ZosUnixObject).</i>
Group	String	R	Group owner. <i>(Inherited from ZosUnixObject).</i>
UserAccess	ZosUnixAccess	R/W	User access permissions. <i>(Inherited from ZosUnixObject).</i>
GroupAccess	ZosUnixAccess	R/W	Group access permissions. <i>(Inherited from ZosUnixObject).</i>
OtherAccess	ZosUnixAccess	R/W	Other access permissions. <i>(Inherited from ZosUnixObject).</i>

## ZosUnixLink Methods

**ZosUnixLink** exposes the following methods, most of which are inherited from **ZosUnixObject**.

### Create Method

Creates a new symbolic link.

```
static ZosUnixLink Create(
    ZosUnixDirectory parent,
    String name,
    String targetPath
)
```

## CheckAccess Method

Checks whether or not the user has the specified access permissions for the Unix file. (*Inherited from ZosUnixObject*).

```
Boolean CheckAccess(  
    ZosUnixAccessCheck flags  
)
```

## Delete Method

Deletes the symbolic link. (*Inherited from ZosUnixObject*).

```
void Delete()
```

## Refresh Method

Refreshes the Unix file system information. (*Inherited from ZosUnixObject*).

```
void Refresh()
```

## Rename Method

Renames the file. You can optionally replace an existing file with the same name. (*Inherited from ZosUnixObject*).

```
void Rename(  
    String newName,  
    Boolean replaceExisting  
)
```

## ZosUnixLink Examples

---

Examples of using **ZosUnixLink** are shown below.

### C

```
ZosUnixLink link;  
ZosUnixDir parent;  
ZosUnixObject target = link.TargetObject;  
link = ZosUnixLink.Create(parent, "MyStuff", "/u/Judy/Stuff");
```

## C++

```
ZosUnixLink^ link;  
ZosUnixDir^ parent;  
ZosUnixObject target = link.TargetObject;  
link = ZosUnixLink::Create(parent, "MyStuff", "/u/Judy/Stuff");
```

## Visual Basic

```
Dim link As ZosUnixLink  
Dim parent As ZosUnixDir  
Dim target As ZosUnixObject = link.TargetObject;  
link = ZosUnixLink.Create(parent, "MyStuff", "/u/Judy/Stuff")
```

## Jscript

```
var link : ZosUnixLink;  
var parent : ZosUnixDir;  
var target : ZosUnixObject = link.TargetObject;  
link = ZosUnixLink.Create(parent, "MyStuff", "/u/Judy/Stuff");
```

# ZosUnixObject

---

The **ZosUnixObject** object represents a Unix file system object, which can be a Unix directory, a Unix file, or a Unix symbolic link. **ZosUnixObject** is the base class for the **ZosUnixDirectory**, **ZosUnixFile**, and **ZosUnixLink** classes. The **FileType** property indicates whether the **ZosUnixObject** is actually a **ZosUnixDirectory**, a **ZosUnixFile**, or a **ZosUnixLink** object.

This object can be obtained using any of the following:

- **GetUnixObject** method of **ZosServer**
- **UnixRootDirectory** property of **ZosServer**
- **TargetDirectory** property of **ZosUnixFolder**
- **TargetObject** of **ZosUnixLink**
- **GetObject** method of **ZosDirectory**
- **GetObjects** member of **ZosDirectory**

## ZosUnixObject Properties

ZosUnixObject exposes the following properties:

Property	Type	R/W	Description
Name	String	R	Directory, file, or symbolic link name.
Path	String	R	Full path name of the Unix file system object. For example:  \\server\Unix\u\judy
UnixPath	String	R	Unix file system path name (for example /u/judy).
FileType	ZosUnixFileType	R	Type of Unix file system object (directory, file, or symbolic link).
CreationTime	DateTime	R	Creation time.
LastWriteTime	DateTime	R	Last update time.
LastAccessTime	DateTime	R	Last access time.
User	String	R	User owner.
Group	String	R	Group .
UserAccess	ZosUnixAccess	R/W	User access permissions.
GroupAccess	ZosUnixAccess	R/W	Group access permissions.
OtherAccess	ZosUnixAccess	R/W	Other access permissions.

## ZosUnixObject Methods

ZosUnixObject exposes the following methods:

### CheckAccess Method

Checks whether or not the user has the specified access permissions for the Unix directory or file.

```
Boolean CheckAccess(  
    ZosUnixAccessCheck flags )
```

## Delete Method

Deletes the file, directory, or link. For directories, contents are also deleted.

```
void Delete()
```

## Refresh Method

Refreshes the Unix file system information.

```
void Refresh()
```

## Rename Method

Renames the file. You can optionally replace an existing file with the same name. This option is not valid for directories.

```
void Rename(  
    String newName,  
    Boolean replaceExisting [optional] )
```



# 5. Examples

---

## Example Scripts

---

Several sample scripts are provided with ChangeMan ZDD that illustrate how to use the programming interface to perform some common ChangeMan ZDD operations. You can find these samples in the `Samples\ .NET` folder, in the directory where ChangeMan ZDD is installed. There are samples for C#, Visual Basic, and JScript.

## Logging on to a Server

---

You can use the **Logon** method (function) from your program or script to log on to a z/OS server. An example of when you would use **Logon** is when your program or script is accessing a data set on a z/OS server.

The following scripts illustrate how to log on to a z/OS server.

### C# Example

```
/* *****  
 * C# Example  
 *  
 * File Name: Logon.cs  
 *  
 * Description: Logon to server. If userid and password not specified,  
 * user will be prompted.  
 *  
 * Usage: Logon <server> [<userid>] [<password>] [<newpassword>]  
 *  
 * Copyright ©2007, Serena Software. Licensed material. All rights reserved.  
 * *****/  
using System;  
using System.Collections.Generic;  
using System.Text;  
using ZosApi;  
  
namespace Logon  
{  
    class Program  
    {  
        static void Main(string[] args)  
        {  
            try  
            {  
                //////////////////////////////////////  
                // Get command line arguments  
                //////////////////////////////////////  
  
                if (args.Length < 1)  
                {  
                    Console.WriteLine("Usage: Logon <server> [<userid>  
                    [<password>] [<newpassword>]");  
                    Environment.Exit(0);  
                }  
            }  
        }  
    }  
}
```

```

String serverName;
String userID;
String password;
String newPassword;

serverName = args[0];

if (args.Length > 1)
{
    userID = args[1];
}
else
{
    userID = "";
}
if (args.Length > 2)
{
    password = args[2];
}
else
{
    password = "";
}

if (args.Length > 3)
{
    newPassword = args[3];
}
else
{
    newPassword = "";
}

//////////
// Logon to server
//////////
ZosNetwork network = new ZosNetwork();
ZosServer server = network.Servers[serverName];

if (server == null)
{
    Console.WriteLine("Server {0} not found", serverName);
    Environment.Exit(1);
}
server.Logon(userID, password, newPassword);

Console.WriteLine("User {0} logged onto {1}", userID, serverName);
}
catch (Exception e)
{
    Console.WriteLine(e.Message);
    Console.WriteLine(e.TargetSite);
}
}
}
}

```

## Visual Basic Example

```

'*****
' Visual Basic Example
' File Name: Logon.vb
'
' Description: Logon to server. If userid and password not specified,
' user will be prompted.
'
' Usage: Logon <server> [<userid>] [<password>] [<newpassword>]
'
' Copyright ©2007, Serena Software. Licensed material. All rights reserved.
'*****

```

```

Imports System
Imports ZosApi
Module Logon

    Sub Main()

        Try

            '-----
            ' Get command line arguments
            '-----

            Dim args As String() = Environment.GetCommandLineArgs()

            If args.Length < 2

                Console.WriteLine("Usage: Logon <server> (<userid>) (<password>) _
(<newpassword>)")
                Environment.Exit(0)

            End If

            Dim serverName As String
            Dim userID As String
            Dim password As String
            Dim newPassword As String

            serverName = args(1)

            If args.Length > 2
                userID = args(2)
            Else
                userID = ""
            End If
            If args.Length > 3
                password = args(3)
            Else
                password = ""
            End If

            If args.Length > 4
                newPassword = args(4)
            Else
                newPassword = ""
            End If

            '-----
            ' Logon to server
            '-----

            Dim network As ZosNetwork = new ZosNetwork()
            Dim server As ZosServer = network.Servers(serverName)

            If server Is Nothing Then

                Console.WriteLine("Server {0} not found", serverName)
                Environment.Exit(1)

            End If

            server.Logon(userID, password, newPassword)

            Console.WriteLine("User {0} logged onto {1}", userID, serverName)
            Catch e As Exception

                Console.WriteLine(e.Message)
                Console.WriteLine(e.TargetSite)

            End Try

        End Sub

    End Module

```

## JScript Example

```
/******  
* JScript Example  
*  
* File Name: Logon.js  
*  
* Description: Logon to server. If userid and password not specified, user will be prompted.  
*  
* Usage: Logon <server> [<userid>] [<password>] [<newpassword>]  
*  
* Copyright ©2007, Serena Software. Licensed material. All rights reserved.  
*****/  
  
import System;  
import ZosApi;  
  
try  
{  
    ///////////////////////////////////////////////////////////////////  
    // Get command line arguments  
    ///////////////////////////////////////////////////////////////////  
  
    var args : String[] = Environment.GetCommandLineArgs();  
  
    if (args.Length < 2)  
    {  
        Console.WriteLine("Usage: Logon <server> [<userid>] [<password>]  
        [<newpassword>]");  
        Environment.Exit(0);  
    }  
    var serverName : String;  
    var userID : String;  
    var password : String;  
    var newPassword : String;  
  
    serverName = args[1];  
  
    if (args.Length > 2)  
    {  
        userID = args[2];  
    }  
    else  
    {  
        userID = "";  
    }  
  
    if (args.Length > 3)  
    {  
        password = args[3];  
    }  
    else  
    {  
        password = "";  
    }  
    if (args.Length > 4)  
    {  
        newPassword = args[4];  
    }  
    else  
    {  
        newPassword = "";  
    }  
}
```

```

//////////
// Logon to server
//////////

var network : ZosNetwork = new ZosNetwork();
var server : ZosServer = network.Servers[serverName];

if (server == null)
{
    Console.WriteLine("Server {0} not found", serverName);
    Environment.Exit(1);
}
server.Logon(userID, password, newPassword);

Console.WriteLine("User {0} logged onto {1}", userID, serverName);

}
catch (e : Exception)
{
    Console.WriteLine(e.Message);
    Console.WriteLine(e.TargetSite);
}
}

```

## Submitting JCL to a Server

---

You can use the **SubmitJCL** method (function) from your program or script to submit JCL to a z/OS server. A situation where you might use **SubmitJCL** is when a program or script, that runs from Windows Task Scheduler, needs to submit a nightly batch job to a z/OS server.

The following scripts illustrate how to submit JCL to a z/OS server.

## C# Example

```
/******  
* C# Example  
*  
* File Name: SubmitJcl.cs  
*  
* Description: Submit job to server.  
*  
* Usage: SubmitJcl <server> <file.name>  
*  
* Copyright ©2007, Serena Software. Licensed material. All rights reserved.  
*****/  
using System;  
using System.Collections.Generic;  
using System.Text;  
using ZosApi;  
  
namespace SubmitJcl  
{  
    class Program  
    {  
        static void Main(string[] args)  
        {  
            try  
            {  
                ///////////////////////////////////////////////////////////////////  
                // Get command line arguments  
                ///////////////////////////////////////////////////////////////////  
  
                if (args.Length < 2)  
                {  
                    Console.WriteLine("Usage: SubmitJcl <server> <file.name>");  
                    Environment.Exit(1);  
                }  
                String serverName = args[0];  
                String fileName = args[1];  
  
                ///////////////////////////////////////////////////////////////////  
                // Submit JCL  
                ///////////////////////////////////////////////////////////////////  
  
                ZosNetwork network = new ZosNetwork();  
                ZosServer server = network.Servers[serverName];  
  
                ZosJesJob[] jobs = server.SubmitJcl(fileName);  
  
                foreach (ZosJesJob job in jobs)  
                {  
                    Console.WriteLine("Job submitted: JobName={0} JobID={1}",  
                        job.JobName,  
                        job.JobID);  
                }  
  
                catch (Exception e)  
                {  
                    Console.WriteLine(e.Message);  
                    Console.WriteLine(e.TargetSite);  
                }  
            }  
        }  
    }  
}
```

## Visual Basic Example

```
' Visual Basic Example
'
' File Name: SubmitJcl.vb
'
' Description: Submit job to server.
'
' Usage: SubmitJcl <server> <file.name>
'
' Copyright ©2007, Serena Software. Licensed material. All rights reserved.
'*****
Imports System
Imports ZosApi

Module SubmitJcl

    Sub Main()

        Try

            '-----
            ' Get command line arguments
            '-----

            Dim args As String() = Environment.GetCommandLineArgs()

            If args.Length < 3

                Console.WriteLine("Usage: SubmitJcl <server> <file.name>")
                Environment.Exit(1)

            End If

            Dim serverName As String = args(1)
            Dim fileName As String = args(2)

            '-----
            ' Submit JCL
            '-----

            Dim network As ZosNetwork = new ZosNetwork()
            Dim server As ZosServer = network.Servers(serverName)

            Dim suppressMessage As Boolean = false

            Dim jobs() as ZosJesJob = server.SubmitJcl(fileName)

            Dim job As ZosJesJob

            For Each job In jobs

                Console.WriteLine("Job submitted: JobName={0} JobID={1}", _
                    job.JobName, _
                    job.JobID)
            Next

            Catch e As Exception

                Console.WriteLine(e.Message)
                Console.WriteLine(e.TargetSite)

            End Try

        End Sub

    End Module
```

## JScript Example

```
/******  
* JScript Example  
*  
* File Name: SubmitJcl.js  
*  
* Description: Submit job to server.  
*  
* Usage: SubmitJcl <server> <file.name>  
*  
* Copyright ©2007, Serena Software. Licensed material. All rights reserved.  
*****/  
import System;  
import ZosApi;  
  
try  
{  
    // Get command line arguments  
    //  
    var args : String[] = Environment.GetCommandLineArgs();  
  
    if (args.Length < 3)  
    {  
        Console.WriteLine("Usage: SubmitJcl <server> <file.name>");  
        Environment.Exit(1);  
    }  
    var serverName : String = args[1];  
    var fileName : String = args[2];  
  
    // Submit JCL  
    //  
    var network : ZosNetwork = new ZosNetwork();  
    var server : ZosServer = network.Servers[serverName];  
  
    var jobs: ZosJesJob[] = server.SubmitJcl(fileName);  
  
    for (var job in jobs)  
    {  
        Console.WriteLine("Job submitted: JobName={0} JobID={1}",  
            job.JobName,  
            job.JobID);  
    }  
}  
catch (e : Exception)  
{  
    Console.WriteLine(e.Message);  
    Console.WriteLine(e.TargetSite);  
}
```

## Configuring ChangeMan ZDD for a New User

---

To simplify the setup of ChangeMan ZDD for multiple desktops, you can write a script to automate many of the configuration tasks. Then, a new user can configure ChangeMan ZDD for their own desktop simply by executing the script.

The following scripts illustrate how the configuration tasks can be performed.



## C# Example

```
/******  
* C# Example  
*  
* File Name: NewConfig.cs  
*  
* Description: Sample for creating a new configuration.  
*  
* Usage: NewConfig <userid>  
*  
* Copyright ©2003-2011, Serena Software. Licensed material. All rights reserved.  
*****/  
using System;  
using System.Collections.Generic;  
using System.Text;  
using ZosApi;  
  
namespace NewConfig  
{  
    class Program  
    {  
        static void Main(string[] args)  
        {  
            try  
            {  
                // Get command line arguments  
  
                if (args.Length < 1)  
                {  
                    Console.WriteLine("Usage: NewConfig <userid>");  
                    Environment.Exit(1);  
                }  
                String userID = args[0];  
  
                // Update network properties  
  
                ZosNetwork network = new ZosNetwork();  
  
                network.CacheFolder = "C:\\Temp";  
                network.CacheDays = 3;  
                network.NotifyPort = 8000;  
                network.NotifyJobStep = true;  
                network.NotifyMessageBox = true;  
  
                // Add the new servers  
  
                ZosServers servers = network.Servers;  
  
                servers.Add("Server1", "172.20.20.1", 5000, 1140, "Description1");  
                servers.Add("Server2", "172.20.20.2", 5000, 1140, "Description2");  
                servers.Add("Server3", "172.20.20.3", 5000, 1140, "Description3");  
            }  
            catch { }  
        }  
    }  
}
```

```

////////////////////////////////////
// Update the properties for each server
////////////////////////////////////

foreach (ZosServer server in servers)
{
    int index;

    //////////////////////////////////////
    // Add the data set file format entries
    //////////////////////////////////////

        ZosFileFormatMappings dsFileFormats =
server.DataSetFileFormatMappings;

dsFileFormats.Add(-1, "**.ASCII.TEXT", ZosFileFormat.AsciiText);
dsFileFormats.Add(-1, "**.ASCII.DATA", ZosFileFormat.AsciiData);
dsFileFormats.Add(-1, "**.UNICODE.TEXT",
ZosFileFormat.UnicodeText);
        dsFileFormats.Add(-1, "**.EBCDIC.TEXT",
ZosFileFormat.EbcdicText);
        dsFileFormats.Add(-1, "**.EBCDIC.DATA",
ZosFileFormat.EbcdicData);
        dsFileFormats.Add(-1, "**.BINARY",
ZosFileFormat.BinaryCRLF);

    //////////////////////////////////////
    // The following illustrates a faster way to do the same thing
    //////////////////////////////////////

ZosFileFormatMapping[] fileFormatArray = new
ZosFileFormatMapping[]
{
    new ZosFileFormatMapping("**.ASCII.TEXT",
ZosFileFormat.AsciiText),
    new ZosFileFormatMapping("**.ASCII.DATA",
ZosFileFormat.AsciiData),
    new ZosFileFormatMapping("**.UNICODE.TEXT",
ZosFileFormat.UnicodeText),
    new ZosFileFormatMapping("**.EBCDIC.TEXT",
ZosFileFormat.EbcdicText),
    new ZosFileFormatMapping("**.EBCDIC.DATA",
ZosFileFormat.EbcdicData),
    new ZosFileFormatMapping("**.BINARY",
ZosFileFormat.BinaryCRLF)
};

dsFileFormats.FromArray(fileFormatArray);

    //////////////////////////////////////
    // Add the Unix file format entries
    //////////////////////////////////////

ZosFileFormatMappings uFileFormats =
server.UnixFileFormatMappings;

uFileFormats.Add(-1, ".TEXT", ZosFileFormat.AsciiText);
uFileFormats.Add(-1, ".UTEXT", ZosFileFormat.UnicodeText);
uFileFormats.Add(-1, ".BIN", ZosFileFormat.Binary);

    //////////////////////////////////////
    // Add the library type entries
    //////////////////////////////////////

ZosLibTypeMappings libTypes = server.LibTypeMappings;

libTypes.Add(-1, "**.LIBRARY", ZosLibType.Lib);
libTypes.Add(-1, "**.PANVALET", ZosLibType.Pan);

    //////////////////////////////////////
    // The following illustrates a faster way to do the same thing
    //////////////////////////////////////

ZosLibTypeMapping[] libTypeArray = new ZosLibTypeMapping[]
{
    new ZosLibTypeMapping("**.LIBRARY", ZosLibType.Lib),
    new ZosLibTypeMapping("**.PANVALET", ZosLibType.Pan)
};
libTypes.FromArray(libTypeArray);

```

```

////////////////////////////////////
// Add the file extension entries
////////////////////////////////////

ZosFileExtensionMappings fileExtensions = server.FileExtensionMappings;

fileExtensions.Add(-1, "**.CNTL", "jcl");
fileExtensions.Add(-1, "**.COBOL", "cbl");
fileExtensions.Add(-1, "**.LIST", "txt");
fileExtensions.Add(-1, "**.WORD", "doc");
fileExtensions.Add(-1, "**.EXCEL", "xls");

////////////////////////////////////
// The following illustrates a faster way to do the same thing
////////////////////////////////////

ZosFileExtensionMapping[] fileExtArray = new ZosFileExtensionMapping[]
{
    new ZosFileExtensionMapping("**.CNTL", "jcl"),
    new ZosFileExtensionMapping("**.COBOL", "cbl"),
    new ZosFileExtensionMapping("**.LIST", "txt"),
    new ZosFileExtensionMapping("**.WORD", "doc"),
    new ZosFileExtensionMapping("**.EXCEL", "xls")
};

fileExtensions.FromArray(fileExtArray);

////////////////////////////////////
// Add the profiles for new data sets
////////////////////////////////////

ZosDataSetProfiles dsProfiles = server.DataSetProfiles;

dsProfiles.Add(-1, "**.DATA", ZosDataSetType.Seq,
ZosRecordFormat.FB, 80, 0, "DATACLS1", "STORCLS1", "MGMTCLS1",
ZosSpaceUnit.Trk, 2, 1, 5, "SYSDA", "VOL001");
    dsProfiles.Add(-1, "**.TEMP", ZosDataSetType.Seq,
ZosRecordFormat.FB, 80, 0, "DATACLS2", "STORCLS2", "MGMTCLS2",
ZosSpaceUnit.Cyl, 2, 1, 5, "SYSDA", "VOL002");
    dsProfiles.Add(-1, "**.LIST", ZosDataSetType.Seq,
ZosRecordFormat.VB, 80, 0, "", "", "", ZosSpaceUnit.Blk,
500, 50, 5, "SYSDA", "");

////////////////////////////////////
// The following illustrates a faster way to do the same thing
////////////////////////////////////

ZosDataSetProfile[] dsProfileArray = new ZosDataSetProfile[]
{
    new ZosDataSetProfile("**.DATA", ZosDataSetType.Seq,
ZosRecordFormat.FB, 80, 0, "DATACLS1", "STORCLS1", "MGMTCLS1",
ZosSpaceUnit.Trk, 2, 1, 5, "SYSDA", "VOL001"),
    new ZosDataSetProfile("**.TEMP", ZosDataSetType.Seq,
ZosRecordFormat.FB, 80, 0, "DATACLS2", "STORCLS2", "MGMTCLS2",
ZosSpaceUnit.Cyl, 2, 1, 5, "SYSDA", "VOL002"),
    new ZosDataSetProfile("**.LIST", ZosDataSetType.Seq,
ZosRecordFormat.VB, 80, 0, "", "", "", ZosSpaceUnit.Blk,
500, 50, 5, "SYSDA", "")
};

dsProfiles.FromArray(dsProfileArray);

////////////////////////////////////
// Add data set folders
////////////////////////////////////

ZosDataSetFolders dsfolders = server.DataSetFolders;

ZosDataSetFolder dsfolder;
ZosNameFilters filters;
ZosPrefixMappings prefixes;

////////////////////////////////////
// "My DataSets" folder for all user's data sets
////////////////////////////////////

index = dsfolders.Add("My DataSets");
dsfolder = dsfolders[index];

filters = dsfolder.Filters;
prefixes = dsfolder.PrefixMappings;

```

```

filters.Add(userID + ".*");

prefixes.Add(-1, ".*", userID);

////////////////////////////////////
// "My Source" folder for user's source libraries
////////////////////////////////////

index = dsfolders.Add("Source");
dsfolder = dsfolders[index];

filters = dsfolder.Filters;
prefixes = dsfolder.PrefixMappings;

filters.Add(userID + ".*.COBOL");
filters.Add(userID + ".*.ASM");

prefixes.Add(-1, ".*.MOUSE", "MICKEY");
prefixes.Add(-1, ".*", userID);

////////////////////////////////////
// The following illustrates a faster way to do the same thing
////////////////////////////////////

String[] filterArray = new String[]
{
    userID + ".*.COBOL",
    userID + ".*.ASM"
};

filters.FromArray(filterArray);

ZosPrefixMapping[] prefixArray = new ZosPrefixMapping[]
{
    new ZosPrefixMapping(".*.MOUSE", "MICKEY"),
    new ZosPrefixMapping(".*", userID)
};
prefixes.FromArray(prefixArray);

////////////////////////////////////
// Add job folders
////////////////////////////////////

ZosJobFolders jobfolders = server.JobFolders;

ZosJobFolder jobfolder;

////////////////////////////////////
// "My Jobs" folder for jobs owned by user
////////////////////////////////////

index = jobfolders.Add("My Jobs", ZosJobQueryType.QueueOwner, userID);
jobfolder = jobfolders[index];

////////////////////////////////////
// "ChangeMan" folder for job names prefixed with "CMN"
////////////////////////////////////

index = jobfolders.Add("ChangeMan", ZosJobQueryType.QueueJobname,
"CMN*");

jobfolder = jobfolders[index];

////////////////////////////////////
// "Active" folder for all active jobs
////////////////////////////////////

index = jobfolders.Add("Active", ZosJobQueryType.ActiveAll);
jobfolder = jobfolders[index];

////////////////////////////////////
// Add ChangeMan instances
////////////////////////////////////

ZosChangeManInstances instances = server.ChangeManInstances;

instances.Add("ChangeMan-Prod", 3000, "Production ChangeMan");
instances.Add("ChangeMan-Test", 3001, "Test ChangeMan");

foreach (ZosChangeManInstance instance in instances)
{

```



```

'-----
' Update the properties for each server
'-----

Dim server As ZosServer

For Each server In servers

    Dim index As Integer

    '-----
    ' Add the data set file format entries
    '-----

    Dim dsFileFormats As ZosFileFormatMappings =
    server.DataSetFileFormatMappings

    dsFileFormats.Add(-1, "***.ASCII.TEXT", ZosFileFormat.AsciiText)
    dsFileFormats.Add(-1, "***.ASCII.DATA", ZosFileFormat.AsciiData)
    dsFileFormats.Add(-1, "***.UNICODE.TEXT", ZosFileFormat.UnicodeText)
    dsFileFormats.Add(-1, "***.EBCDIC.TEXT", ZosFileFormat.EbcdicText)
    dsFileFormats.Add(-1, "***.EBCDIC.DATA", ZosFileFormat.EbcdicData)
    dsFileFormats.Add(-1, "***.BINARY", ZosFileFormat.BinaryCRLF)

    '-----
    ' The following illustrates a faster way to do the same thing
    '-----

    Dim fileFormatArray() As ZosFileFormatMapping = _
    { _
        New ZosFileFormatMapping("***.ASCII.TEXT",
    ZosFileFormat.AsciiText), _
        New ZosFileFormatMapping("***.ASCII.DATA",
    ZosFileFormat.AsciiData), _
        New ZosFileFormatMapping("***.UNICODE.TEXT",
    ZosFileFormat.UnicodeText), _
        New ZosFileFormatMapping("***.EBCDIC.TEXT",
    ZosFileFormat.EbcdicText), _
        New ZosFileFormatMapping("***.EBCDIC.DATA",
    ZosFileFormat.EbcdicData), _
        New ZosFileFormatMapping("***.BINARY", ZosFileFormat.Binary) _
    }

    dsFileFormats.FromArray(fileFormatArray)

    '-----
    ' Add the Unix file format entries
    '-----

    Dim uFileFormats As ZosFileFormatMappings =
    server.UnixFileFormatMappings

    uFileFormats.Add(-1, "*.TEXT", ZosFileFormat.AsciiText)
    uFileFormats.Add(-1, "*.UTEXT", ZosFileFormat.UnicodeText)
    uFileFormats.Add(-1, "*.BIN", ZosFileFormat.Binary)

    '-----
    ' Add the library type entries
    '-----

    Dim libTypes As ZosLibTypeMappings = server.LibTypeMappings

    libTypes.Add(-1, "***.LIBRARY", ZosLibType.Lib)
    libTypes.Add(-1, "***.PANVALET", ZosLibType.Pan)

    '-----
    ' The following illustrates a faster way to do the same thing
    '-----

    Dim libTypeArray() As ZosLibTypeMapping = _
    { _
        New ZosLibTypeMapping("***.LIBRARY", ZosLibType.Lib), _
        New ZosLibTypeMapping("***.PANVALET", ZosLibType.Pan) _
    }
    libTypes.FromArray(libTypeArray)

    '-----
    ' Add the file extension entries
    '-----

```

```

Dim fileExtensions As ZosFileExtensionMappings =
server.FileExtensionMappings

fileExtensions.Add(-1, "**.CNTL", "jcl")
fileExtensions.Add(-1, "**.COBOL", "cbl")
fileExtensions.Add(-1, "**.LIST", "txt")
fileExtensions.Add(-1, "**.WORD", "doc")
fileExtensions.Add(-1, "**.EXCEL", "xls")

'-----
' The following illustrates a faster way to do the same thing
'-----

Dim fileExtArray() As ZosFileExtensionMapping = _
{ _
    New ZosFileExtensionMapping("**.CNTL", "jcl"), _
    New ZosFileExtensionMapping("**.COBOL", "cbl"), _
    New ZosFileExtensionMapping("**.LIST", "txt"), _
    New ZosFileExtensionMapping("**.WORD", "doc"), _
    New ZosFileExtensionMapping("**.EXCEL", "xls") _
}
fileExtensions.FromArray(fileExtArray)

'-----
' Add the profiles for new data sets
'-----

Dim dsProfiles As ZosDataSetProfiles = server.DataSetProfiles

dsProfiles.Add(-1, "**.DATA", ZosDataSetType.Seq, ZosRecordFormat.FB,
80, 0, "DATACLS1", "STORCLS1", "MGMTCLS1", ZosSpaceUnit.Trk, 2, 1, 5,
"SYSDA", "VOL001")
dsProfiles.Add(-1, "**.TEMP", ZosDataSetType.Seq, ZosRecordFormat.FB,
80, 0, "DATACLS2", "STORCLS2", "MGMTCLS2", ZosSpaceUnit.Cyl, 2, 1, 5,
"SYSDA", "VOL002")
dsProfiles.Add(-1, "**.LIST", ZosDataSetType.Seq, ZosRecordFormat.VB,
80, 0, "", "", "", ZosSpaceUnit.Blk, 500, 50, 5, "SYSDA",
"")

'-----
' The following illustrates a faster way to do the same thing
'-----

Dim dsProfileArray() As ZosDataSetProfile =
_
{
_
    New ZosDataSetProfile("**.DATA", ZosDataSetType.Seq,
ZosRecordFormat.FB, 80, 0, "DATACLS1", "STORCLS1", "MGMTCLS1",
ZosSpaceUnit.Trk, 2, 1, 5, "SYSDA", "VOL001"), _
    New ZosDataSetProfile("**.TEMP", ZosDataSetType.Seq,
ZosRecordFormat.FB, 80, 0, "DATACLS2", "STORCLS2", "MGMTCLS2",
ZosSpaceUnit.Cyl, 2, 1, 5, "SYSDA", "VOL002"), _
    New ZosDataSetProfile("**.LIST", ZosDataSetType.Seq,
ZosRecordFormat.VB, 80, 0, "", "", "", ZosSpaceUnit.Blk,
500, 50, 5, "SYSDA", "") _
}

dsProfiles.FromArray(dsProfileArray)

'-----
' Add data set folders
'-----

Dim dsfolders As ZosDataSetFolders = server.DataSetFolders

Dim dsfolder As ZosDataSetFolder
Dim filters As ZosNameFilters
Dim prefixes As ZosPrefixMappings

'-----
' "My DataSets" folder for all user's data sets
'-----

index = dsfolders.Add("My DataSets")
dsfolder = dsfolders(index)

filters = dsfolder.Filters
prefixes = dsfolder.PrefixMappings

filters.Add(userID + ".**")

```

```

prefixes.Add(-1, "***", userID)

'-----
' "My Source" folder for user's source libraries
'-----

index = dsfolders.Add("Source")
dsfolder = dsfolders(index)

filters = dsfolder.Filters
prefixes = dsfolder.PrefixMappings

filters.Add(userID + "**.COBOL")
filters.Add(userID + "**.ASM")

prefixes.Add(-1, "**.MOUSE", "MICKEY")
prefixes.Add(-1, "***", userID)

'-----
' The following illustrates a faster way to do the same thing
'-----

Dim filterArray() As String = _
{ _
userID + "**.COBOL", _
userID + "**.ASM" _
}
filters.FromArray(filterArray)

Dim prefixArray() As ZosPrefixMapping = _
{ _
New ZosPrefixMapping("**.MOUSE", "MICKEY"), _
New ZosPrefixMapping("***", userID) _
}
prefixes.FromArray(prefixArray)

'-----
' Add job folders
'-----

Dim jobfolders As ZosJobFolders = server.JobFolders

Dim jobfolder As ZosJobFolder

'-----
' "My Jobs" folder for jobs owned by user
'-----

index = jobfolders.Add("My Jobs", ZosJobQueryType.QueueOwner, userID)
jobfolder = jobfolders(index)

'-----
' "ChangeMan" folder for job names prefixed with "CMN"
'-----

index = jobfolders.Add("ChangeMan", ZosJobQueryType.QueueJobname, "CMN*")
jobfolder = jobfolders(index)

'-----
' "Active" folder for all active jobs
'-----

index = jobfolders.Add("Active", ZosJobQueryType.ActiveAll)
jobfolder = jobfolders(index)

'-----
' Add ChangeMan instances
'-----

Dim instances As ZosChangeManInstances = server.ChangeManInstances

instances.Add("ChangeMan-Prod", 3000, "Production ChangeMan")
instances.Add("ChangeMan-Test", 3001, "Test ChangeMan")

Dim instance As ZosChangeManInstance

For Each instance In instances
'-----

```



```

' Add the ChangeMan file format entries
'-----

Dim fileFormats As ZosFileFormatMappings =
instance.FileFormatMappings

fileFormats.Add(-1, "SRC", ZosFileFormat.AsiiText)
fileFormats.Add(-1, "DOC", ZosFileFormat.UnicodeText)
fileFormats.Add(-1, "BIN", ZosFileFormat.BinaryCRLF)

Next

Next

Catch e As Exception

Console.WriteLine(e.Message)
Console.WriteLine(e.StackTrace)

End Try

End Sub

End Module

```

## JScript Example

```

/*****
* JScript Example
*
* File Name: NewConfig.js
*
* Description: Sample for creating a new configuration.
*
* Usage: NewConfig.js <userid>
*
* Copyright ©2003-2011, Serena Software. Licensed material. All rights reserved.
*****/
var userID;

var network;
var servers;
var server;
var fileFormats;
var libTypes;
var fileExtensions;
var dsProfiles;
var folders;
var folder;
var subfolders;
var subfolder;
var filters;
var prefixes;

var enumerator;

////////////////////
// Get command line arguments
////////////////////

if (WScript.Arguments.Count() < 1)
{
    WScript.Echo("Usage: NewConfig.js <userid>");
    WScript.Quit(1);
}

userID = WScript.Arguments(0);

```

```

////////////////////
// Update network properties
////////////////////

network = new ActiveXObject
("ZosShell.ZosNetwork");

network.CacheFolder = "C:\\Temp";
network.CacheDays = 3;
network.NotifyPort = 8000;
network.NotifyJobStep = true;
network.NotifyMessageBox = true;

////////////////////
// Add the new servers
////////////////////

servers = network.Servers;

servers.Add("Server1", "172.20.20.1", 5000, 1140, "Description1");
servers.Add("Server2", "172.20.20.2", 5000, 1140, "Description2");
servers.Add("Server3", "172.20.20.3", 5000, 1140, "Description3");

////////////////////
// Update the properties for each server
////////////////////

serverEnum = new Enumerator(servers);

for (; !serverEnum.atEnd(); serverEnum.moveNext())
{
    server = serverEnum.item();

    //////////////////////
    // Add the data set file format entries
    //////////////////////

    fileFormats = server.DataSetFileFormats;

    fileFormats.Add(-1, "**.ASCII.TEXT", "AT");
    fileFormats.Add(-1, "**.ASCII.DATA", "AD");
    fileFormats.Add(-1, "**.UNICODE.TEXT", "UT");
    fileFormats.Add(-1, "**.EBCDIC.TEXT", "ET");
    fileFormats.Add(-1, "**.EBCDIC.DATA", "ED");
    fileFormats.Add(-1, "**.BINARY", "BT");

    //////////////////////
    // Add the Unix file format entries
    //////////////////////

    fileFormats = server.UnixFileFormats;

    fileFormats.Add(-1, "*.TEXT", "AT");
    fileFormats.Add(-1, "*.UTEXT", "UT");
    fileFormats.Add(-1, "*.BIN", "B" );

    //////////////////////
    // Add the library type entries
    //////////////////////

    libTypes = server.LibTypes;

    libTypes.Add(-1, "**.LIBRARY", "L");
    libTypes.Add(-1, "**.PANVALET", "P");

    //////////////////////
    // Add the file extension entries
    //////////////////////

    fileExtensions = server.FileExtensions;
    fileExtensions.Add(-1, "**.CNTL", "jcl");
    fileExtensions.Add(-1, "**.COBOL", "cbl");
    fileExtensions.Add(-1, "**.LIST", "txt");
    fileExtensions.Add(-1, "**.WORD", "doc");
    fileExtensions.Add(-1, "**.EXCEL", "xls");

    //////////////////////
    // Add the profiles for new data sets
    //////////////////////

```

```

dsProfiles = server.DataSetProfiles;

dsProfiles.Add(-1, "**.DATA", "SEQ", "FB", 80, 0, "DATACLS1", "STORCLS1",
"MGMTCLS1", "TRK", 2, 1, 5, "SYSDA", "VOL001");
dsProfiles.Add(-1, "**.TEMP", "SEQ", "FB", 80, 0, "DATACLS2", "STORCLS2",
"MGMTCLS2", "CYL", 2, 1, 5, "SYSDA", "VOL002");
dsProfiles.Add(-1, "**.LIST", "SEQ", "VB", 80, 0, "", "", "",
"BLK", 500, 50, 5, "SYSDA", "");

////////////////////////////////////
// Add data set folders
////////////////////////////////////

folder = server.DataSetFolder;
subfolders = folder.Subfolders;

////////////////////////////////////
// "My DataSets" folder for all user's data sets
////////////////////////////////////

subfolder = subfolders.Add("My DataSets");

filters = subfolder.Filters;
prefixes = subfolder.Prefixes;

filters.Add(userID + "**");
prefixes.Add(-1, "**", userID);

////////////////////////////////////
// "My Source" folder for user's source libraries
////////////////////////////////////

subfolder = subfolders.Add("Source");

filters = subfolder.Filters;
prefixes = subfolder.Prefixes;

filters.Add(userID + "**.COBOL");
filters.Add(userID + "**.ASM");
prefixes.Add(-1, "**", userID);

////////////////////////////////////
// Add job folders
////////////////////////////////////

folder = server.JobFolder;
subfolders = folder.Subfolders;

////////////////////////////////////
// "My Jobs" folder for jobs owned by user
////////////////////////////////////

subfolder = subfolders.Add("My Jobs", "QU", userID);

////////////////////////////////////
// "ChangeMan" folder for job names prefixed with "CMN"
////////////////////////////////////

subfolder = subfolders.Add("ChangeMan", "QN", "CMN*");

////////////////////////////////////
// "Active" folder for all active jobs
////////////////////////////////////

subfolder = subfolders.Add("Active", "A");

////////////////////////////////////
// Add ChangeMan folders
////////////////////////////////////

folders = server.ChangeManFolders;

folders.Add("ChangeMan-Prod", 3000, "Production ChangeMan");
folders.Add("ChangeMan-Test", 3001, "Test ChangeMan");

folderEnum = new Enumerator(folders);

for (; !folderEnum.atEnd(); folderEnum.moveNext())
{
    folder = folderEnum.item();

```

```

////////////////////////////////////
// Add the ChangeMan file format entries
////////////////////////////////////

fileFormats = folder.FileFormats;

fileFormats.Add(-1, "SRC", "AT");
fileFormats.Add(-1, "DOC", "UT");
fileFormats.Add(-1, "BIN", "B");
}
}

```

## Using Windows Task Scheduler

---

The Windows Task Scheduler allows you to schedule programs to run at specified times. For example, you can schedule nightly job cycles to run automatically.

The following example shows how to log on to a z/OS server and submit a job. This .bat file contains commands to execute scripts that use the **Logon** and **SubmitJCL** methods. For examples of these scripts, see [Logging on to a Server](#) and [Submitting JCL to a Server](#).

```

Rem This is a batch file that logs on to the z/OS Host.

Rem After logging on, a JCL member on the Host is submitted.

C:\MyJobs\WSCRIPT Logon.cs HOSTNAME USERID PASSWORD

C:\MyJobs\WSCRIPT SubmitJCL.cs M:\USER999.CNTL.JCL\MYJOB

Say 'Your Job was Submitted' Pause

```

You can schedule this .bat file to run automatically using the Windows Task Scheduler. To access the Windows Task Scheduler:

1. Choose **Programs>Accessories>System Tools>Scheduled Tasks** from the Windows **Start** Menu. The **Scheduled Tasks** dialog box appears.
2. Click **Add Scheduled Task** and a wizard will guide you through the process.

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